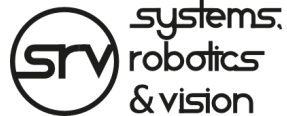


Formal Verification of the FTTRS Mechanisms for the Consistent Update of the Traffic Schedule

Daniel Bujosa, Sergi Arguimbau, Patricia Arguimbau, Julián Proenza, Manuel Barranco



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Critical Adaptive Distributed Embedded Systems (**ADESs**) are able to automatically **adjust their** internal **strategies** to respond appropriately to changes **in a dynamic environment**



autonomous
vehicles

machinery in
a smart factory



self-repairing
devices

ADES **communication** subsystem
has to be **real-time** and **reliable**
and has to provide **flexibility**

flexibility?

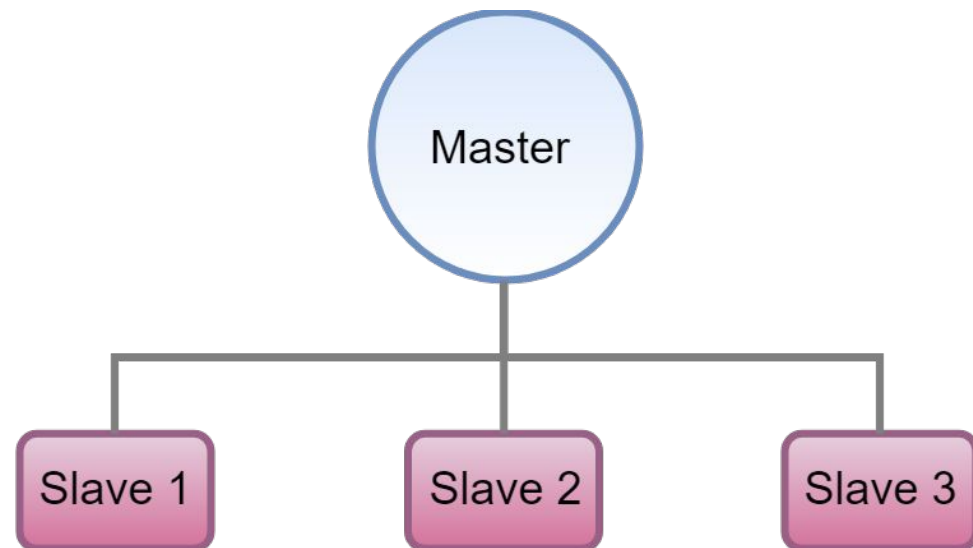
real-time flexibility: support different types of real-time traffic

operational flexibility: support changes in the traffic and its real-time requirements without interrupting the communication services

Flexible-Time-Triggered-Replicated Star
(**FTTRS**) is the only highly reliable
network that supports both **real-time
flexibility** and **operational flexibility**

FTT

master multi-slave publisher-subscriber paradigm

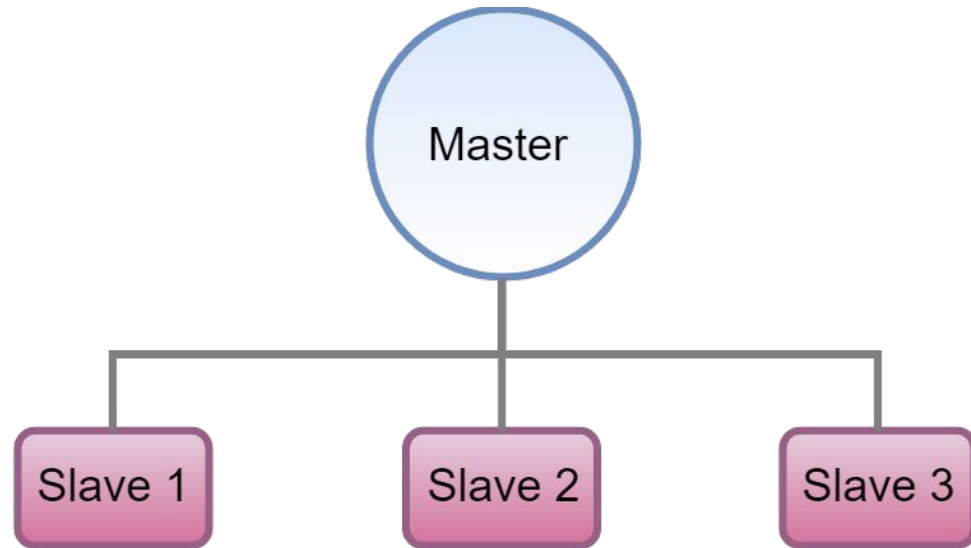
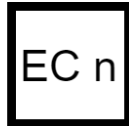


FTT

master multi-slave publisher-subscriber paradigm

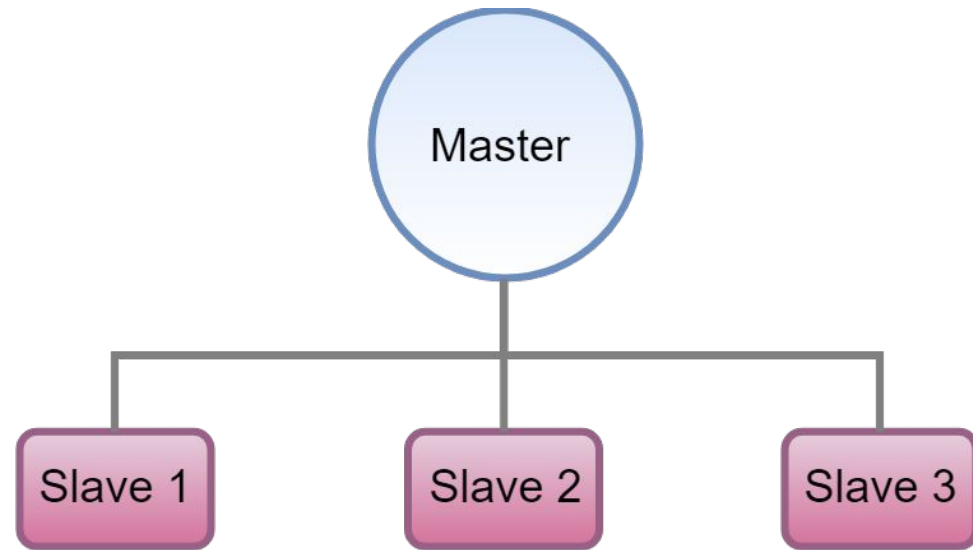
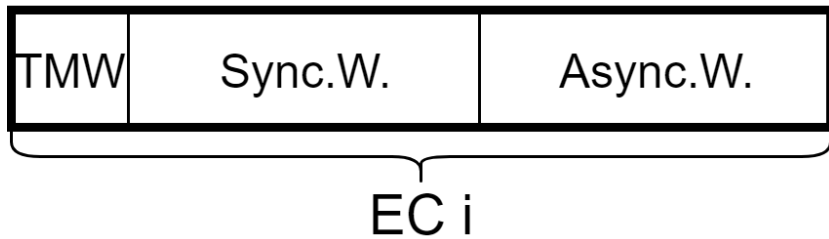


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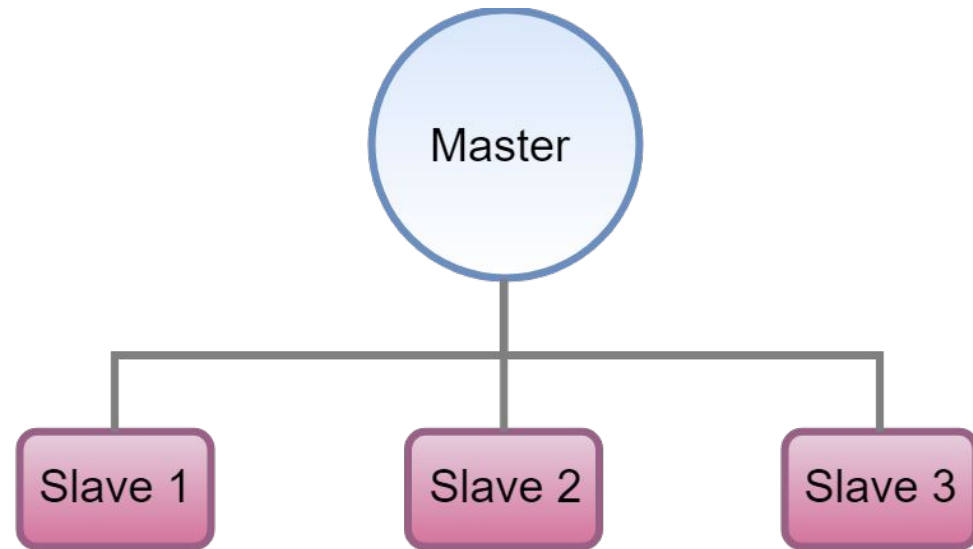
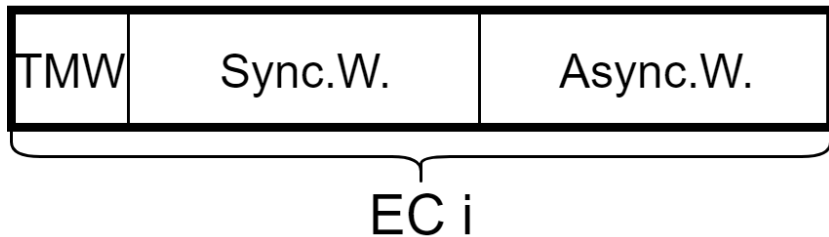
FTT

master multi-slave publisher-subscriber paradigm



FTT

master multi-slave publisher-subscriber paradigm

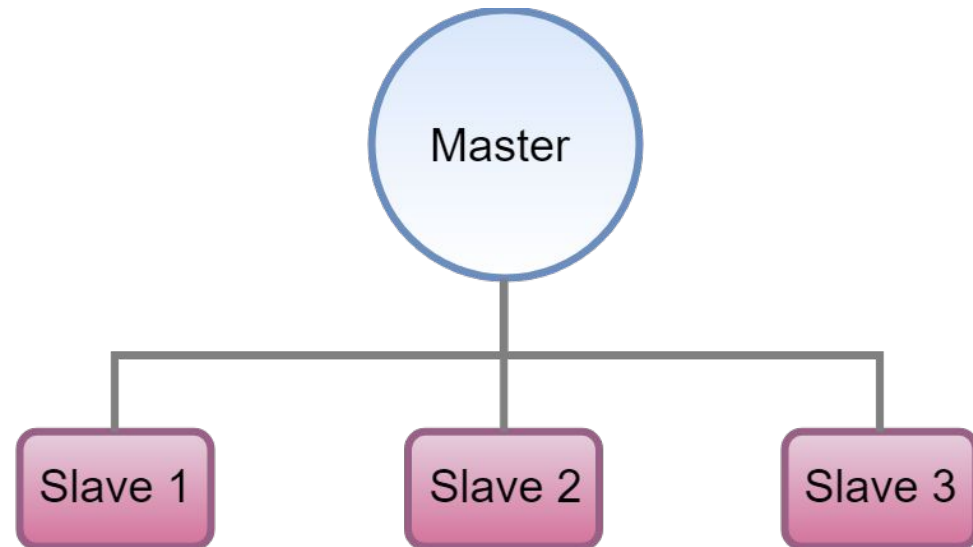


real-time flexibility

FTT

master multi-slave publisher-subscriber paradigm

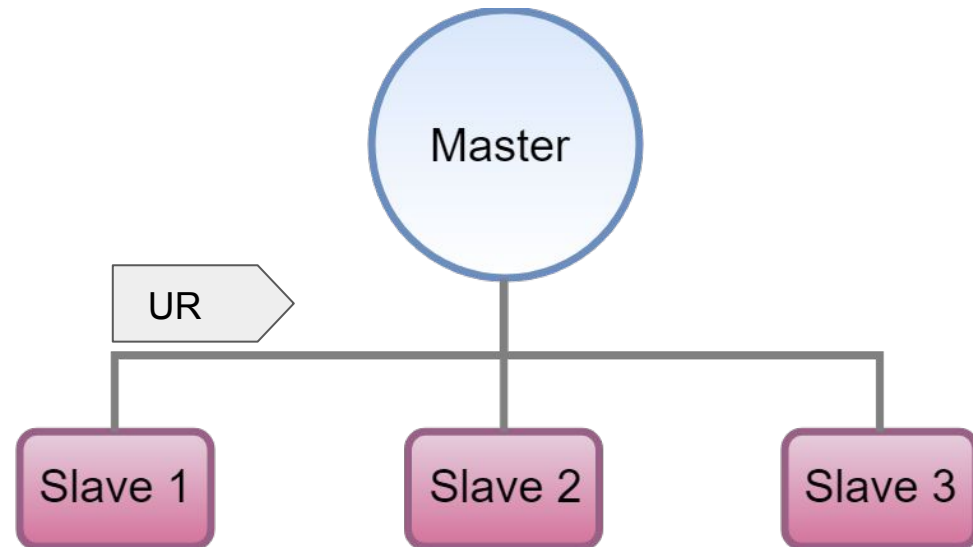
Schedule Update Mechanism



FTT

master multi-slave publisher-subscriber paradigm

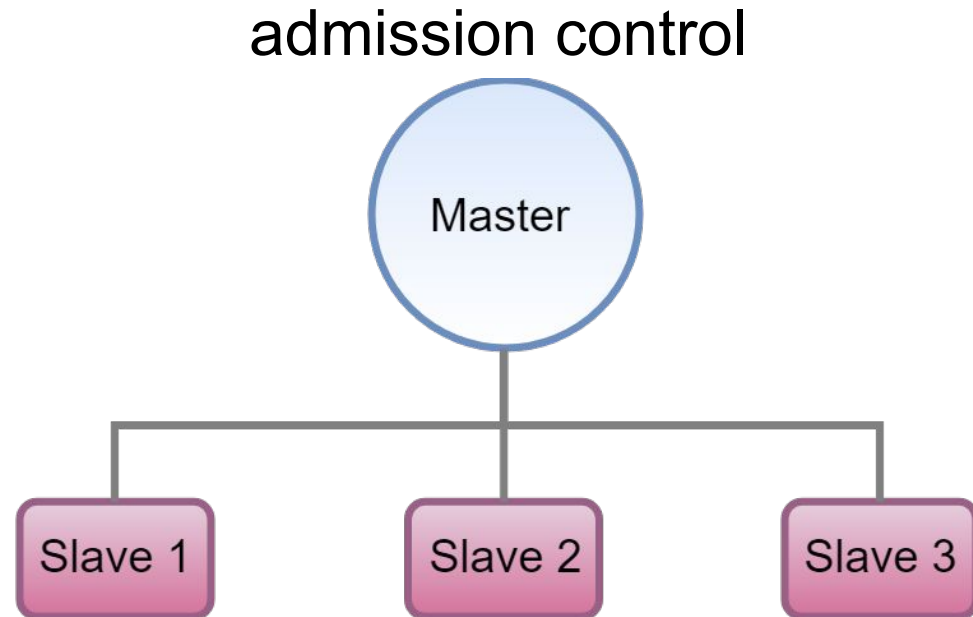
Schedule Update Mechanism



FTT

master multi-slave publisher-subscriber paradigm

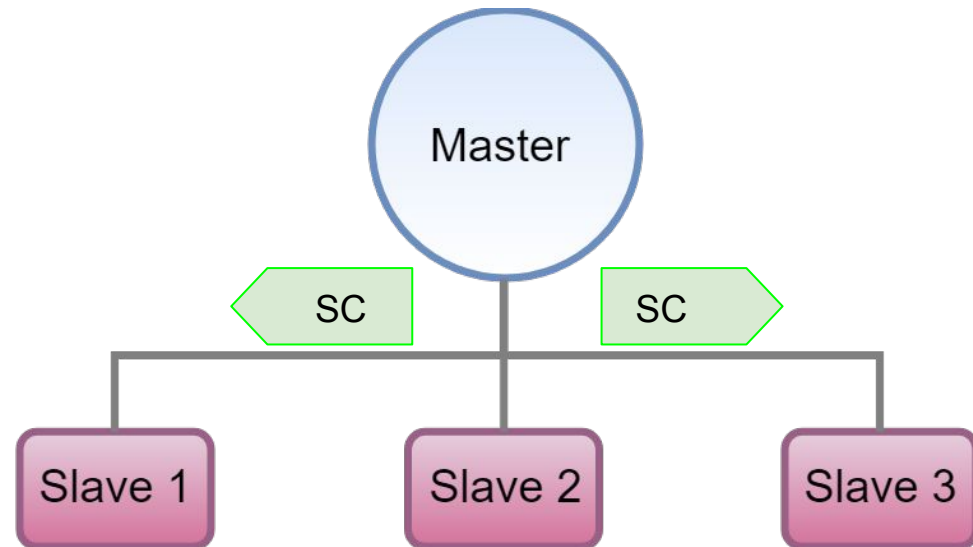
Schedule Update Mechanism



FTT

master multi-slave publisher-subscriber paradigm

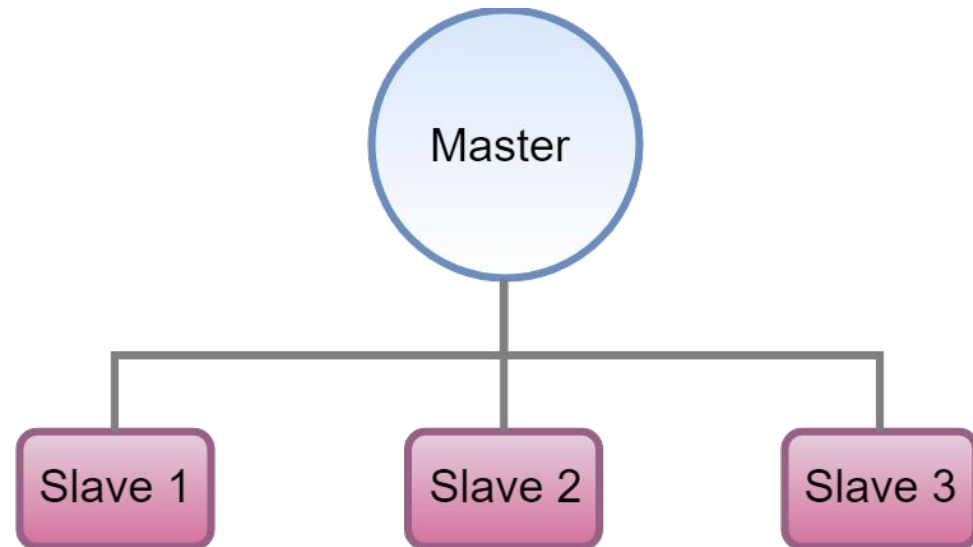
Schedule Update Mechanism



FTT

master multi-slave publisher-subscriber paradigm

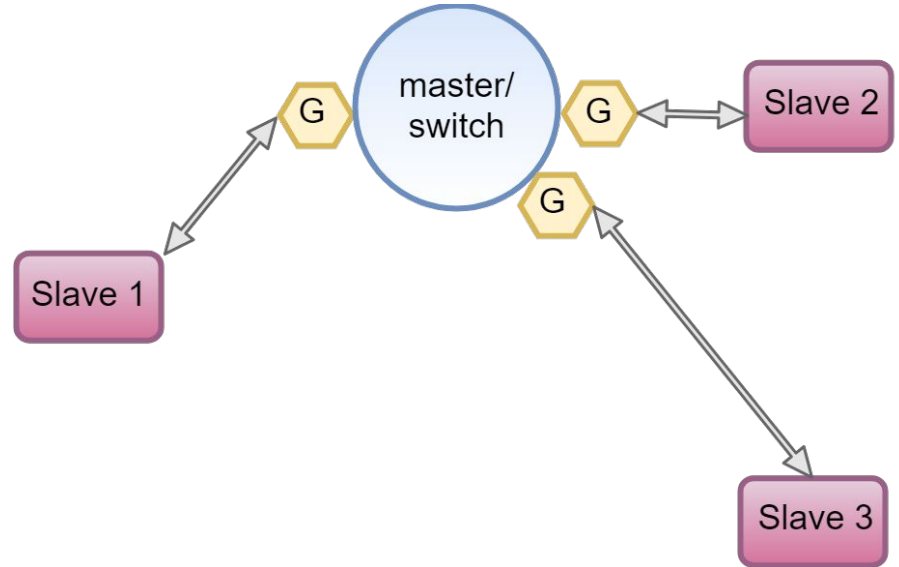
**Schedule Update
Mechanism
=
op. flexibility**



FTT

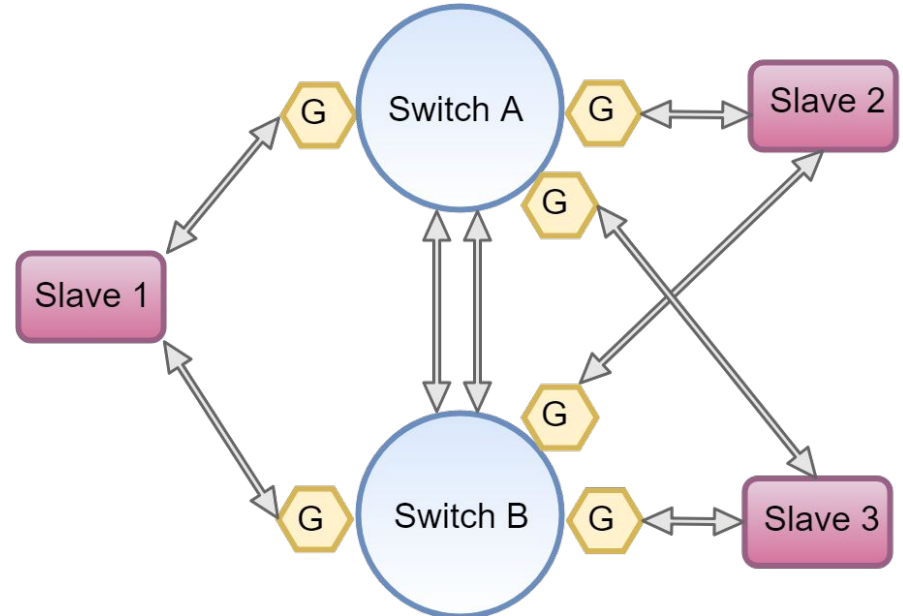
master multi-slave publisher-subscriber paradigm

FTT
on top of
switched Ethernet



FTTRS

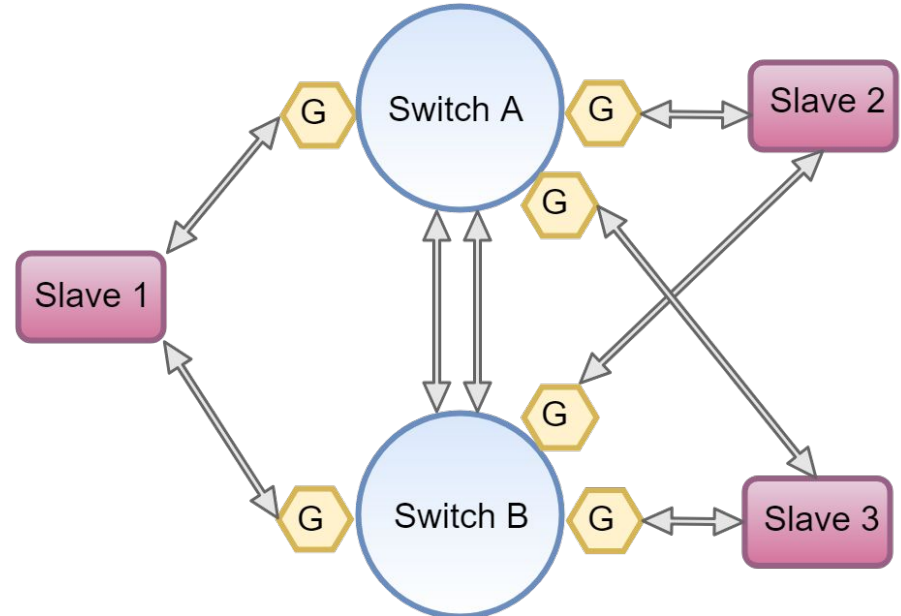
duplicate and interconnected full-duplex
switched-Ethernet Star



FTTRS

duplicate and interconnected full-duplex
switched-Ethernet Star

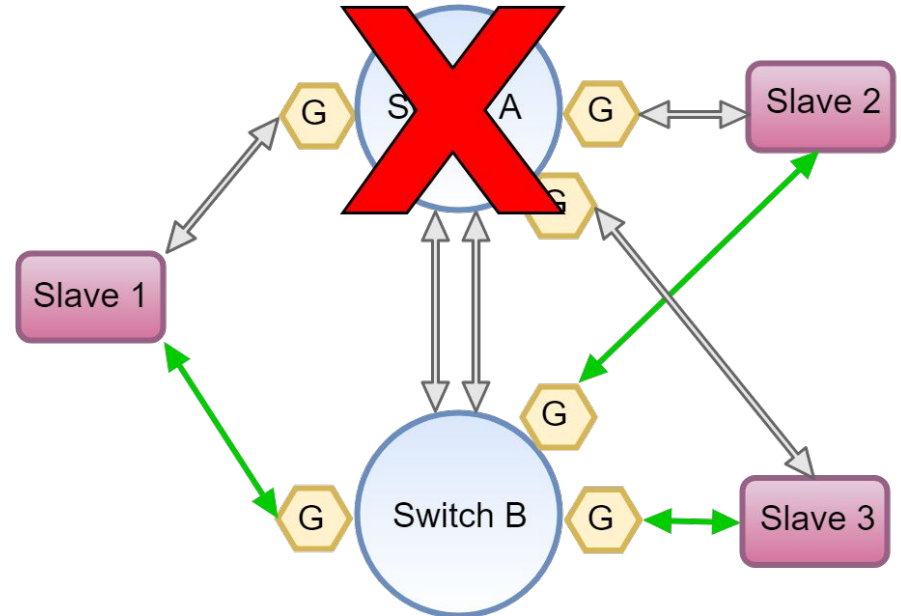
tolerate permanent
and temporary
non-malicious
operational hardware
faults



FTTRS

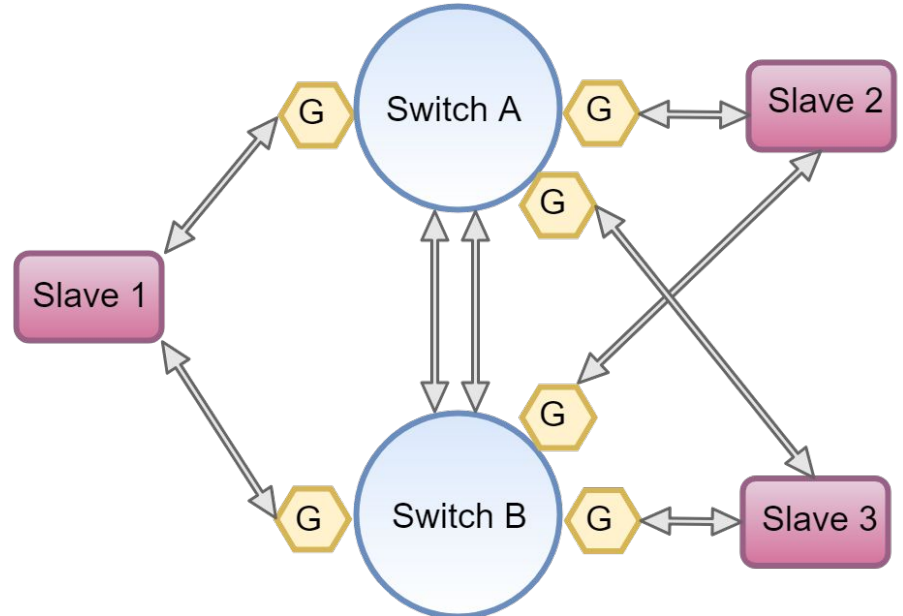
deduplicated and interconnected full-duplex
switched-Ethernet Star

tolerate permanent
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FTTRS

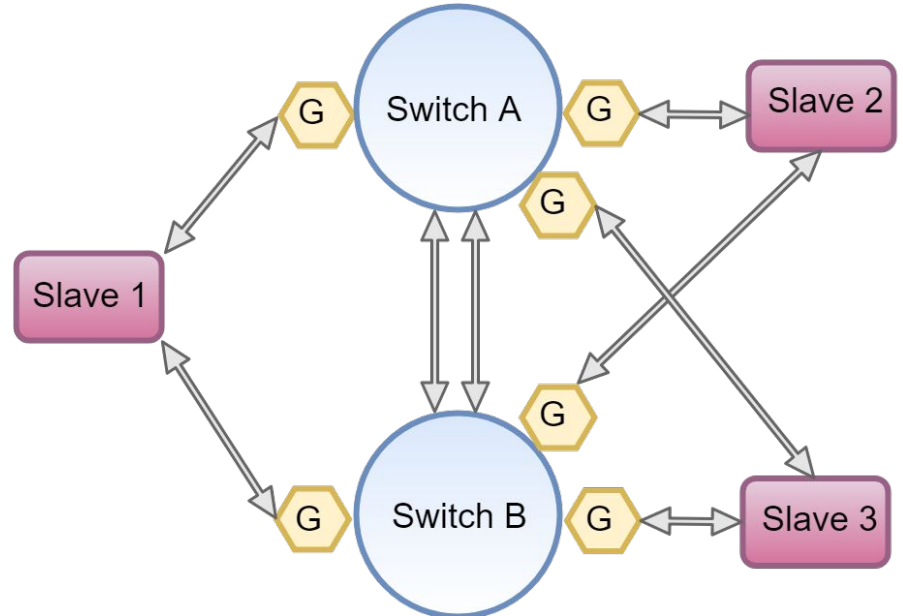
they must guarantee **consistency** for the Schedule Update Mechanism



FTTRS

they must guarantee **consistency** for the Schedule Update Mechanism

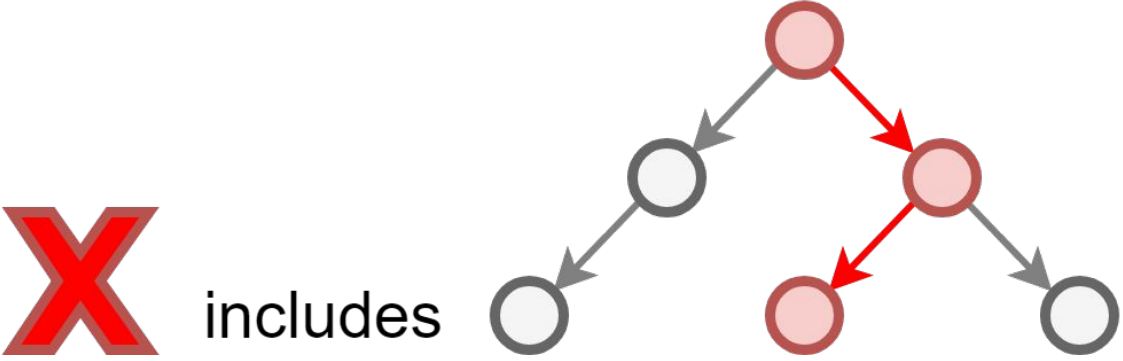
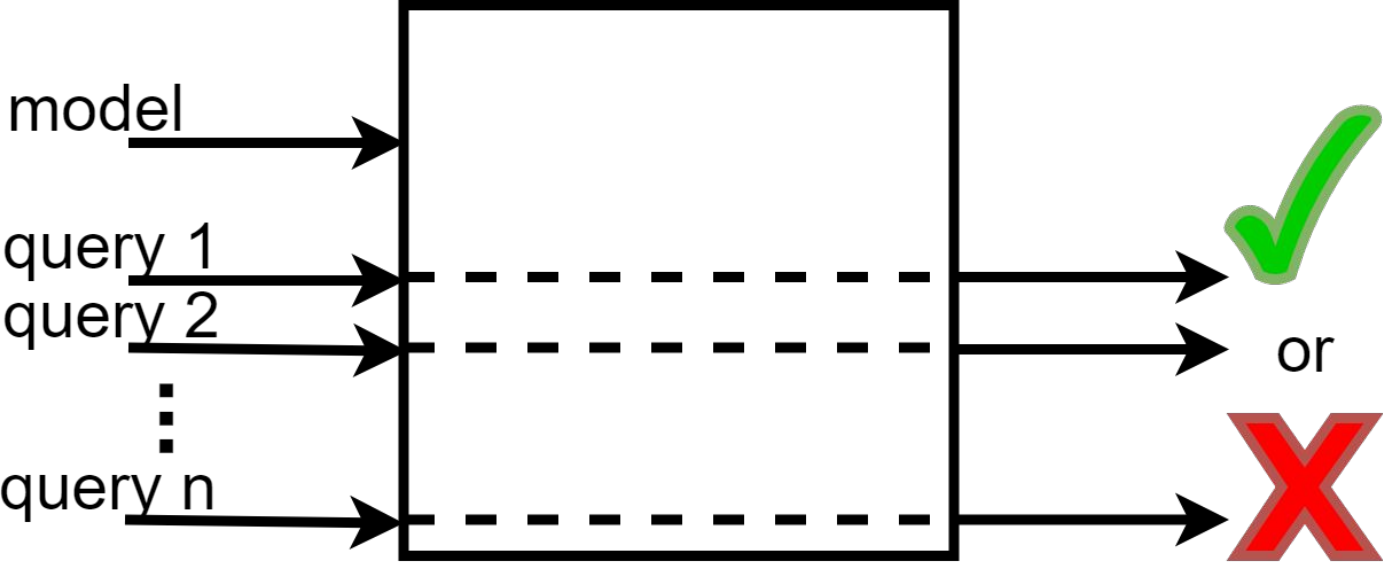
**Consistent
Schedule Update
Mechanism**



objective

to formally verify the correctness of the
Consistent Schedule Update Mechanism
of **FTTRS**

UPPAAL



results

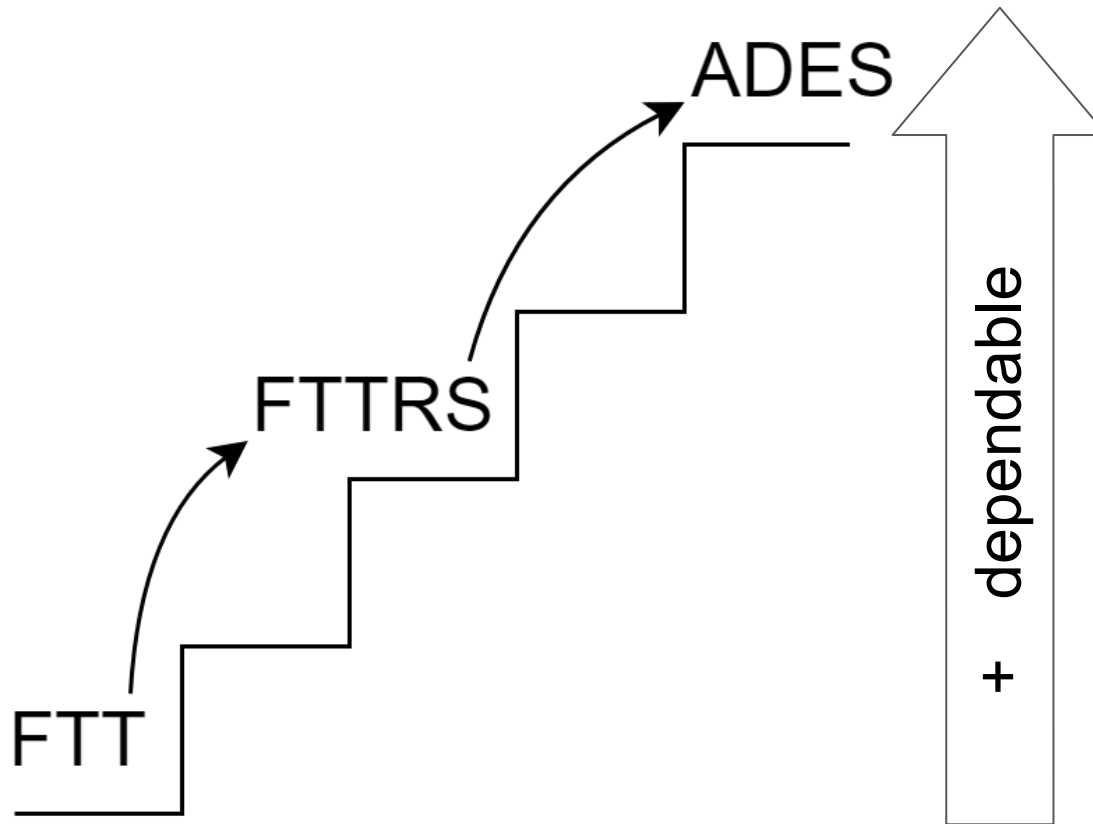
no deadlocks



schedule is always consistent



conclusions



Verification of the Schedule Consistent Update Mechanisms of FTTRS with UPPAAL

Abstract

Critical Adaptive Distributed Embedded Systems (ADESs) are nowadays the focus of many researchers. ADESs are envisioned to dynamically modify their behavior to support changes of their real-time and dependability requirements at runtime as the conditions of the environment in which they operate vary. To provide ADESs with an adequate communication infrastructure, our research group proposed the Flexible Time-Triggered-Replicated Star (FTTRS). FTTRS provides highly reliable communication services on top of Ethernet, while keeping the adaptivity benefits that the Flexible Time-Triggered (FTT) communication paradigm offers from a real-time perspective. This work formally verifies, by means of model checking, the correctness of the mechanisms FTTRS includes to enforce consistent changes of the communication scheduling at runtime.



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 Dept. de Matemàtiques i Informàtica, Universitat de les Illes Balears, Palma de Mallorca, Spain

This work is supported in part by the Spanish Agencia Estatal de Investigación (AEI) and in part by FEDER funding through grant TEC2015-70313-R (AEI/FEDER, UE). And also by SOIB, under the JP-SP 49/17 project (ESF, Youth Guarantee)

1. Introduction

FTTRS basically consists of a duplicated full-duplex Ethernet star in which each switch embeds an FTT master.

The schedule is stored in the database of each master (SRDB) and of each slave (NRDB). Masters isochronously transmit a Trigger Message (TM) to divide the communication in rounds (ECs).

The TM is indeed replicated (proactively retransmitted several times) to provide high reliability.

Each EC includes a window for the TM replicas (TMW), a window for periodic traffic (SW), and a window for aperiodic one (AW).

The TM specifies which periodic messages slaves have to transmit, according to the current schedule.

Slaves can ask for changes in the schedule, by sending an Update Request. Masters execute a Schedule Consistent Update Mechanism to consistently subject the Update Requests to admission control and to update all databases with the appropriate changes.

2. Objective

To model and formally verify the Schedule Consistent Update Mechanism of FTTRS by means of a model checker called UPPAAL, which is specially suited for real-time systems

5. Model Verification

First, we verified the following safety property to check that the mechanisms do never lead to a deadlock: $A[] \text{ not deadlock}$.

Second, we checked that both SRDBs are always consistent. For this, we verified that the following safety property holds: $A[] \text{ MA.SRDB} == \text{MB.SRDB}$, where MA and MB respectively represent the switch/master A and B.

Finally, to further check that the just mentioned property is not only fulfilled in trivial cases, i.e. not only when the SRDBs are not updated but also when they are, we used the following reachability property: $E \Leftrightarrow \text{MA.SRDB} != 0$

3. Timeline of the Schedule Consistent Update Mechanism of FTTRS

Each Switch receives up Flaps from Slaves, forwards up Flaps to its Master, and forwards up Flaps to the other Switch. Masters select local min, exchange it, select global min, and subject it to admission ctrl. Slaves commit U_NRDB and commit U_SRDB. Each Master ends admission ctrl and prepares U_SRDB. Each Switch receives and forwards up Flaps as in 1st EC or acts as in 2nd EC if pending up Flaps than acts as in 2nd EC else acts in 1st EC.

Legend:
 U_NRDB (Updates to be committed to NRDBs)
 U_SRDB (Update to be committed to SRDBs)
 U_NRDB is piggyback in the replicated TM of the next EC

4. Model of the Schedule Consistent Update Mechanism

Three nodes (N1, N2, N3) is the minimum that originates all kind of scenarios in the queues of the replicated masters (M1, M2). Although is possible to create inconsistencies in the queues with simply one or two nodes, the presence of three nodes allows to have different and consistent update requests simultaneously in both masters. On the other hand, four or more nodes would create the same kind of scenarios that we obtain with three nodes.

6. Conclusion

The Flexible-Time-Triggered-Replicated Star represents a step towards developing networks that appropriately support future critical Adaptive Distributed Embedded Systems.

Thanks to FTTRS, the FTT communication paradigm based on top of Ethernet. Now it is not only possible to take advantage of the real-time and operational flexibility of FTT, but also of the high reliability FTTRS provides.

In this work we have formally verified the correctness of the most complex FTTRS's consistency mechanism, i.e. the one that guarantees that the traffic schedule is consistently updated at runtime.

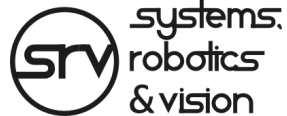


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