

# Towards a Self-Reconfigurable Infrastructure for Critical Adaptive Distributed Embedded Systems

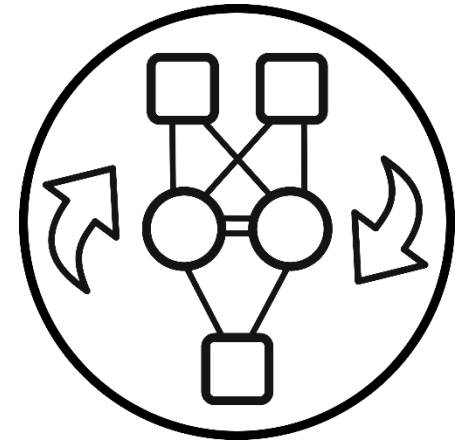
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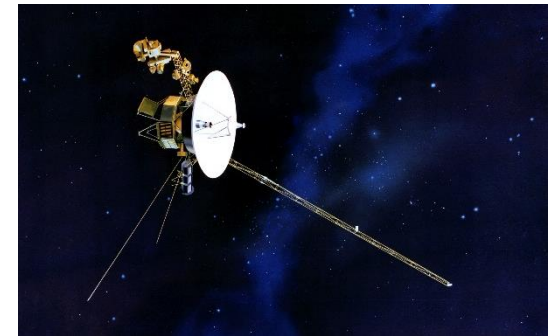
# Introduction

**Distributed Embedded Systems** typically have stringent **real-time** and **dependability** requirements.

When they have to operate under **dynamic environments**, they must also be **flexible** to be able to **adapt** to the **changing operational requirements** and **conditions**.

# Introduction

**Adaptive Distributed Embedded Systems (ADES)** can rearrange themselves **autonomously** and **dynamically**



# Introduction

**Adaptive Distributed Embedded Systems** (ADES) can **rearrange** themselves **autonomously** and **dynamically**

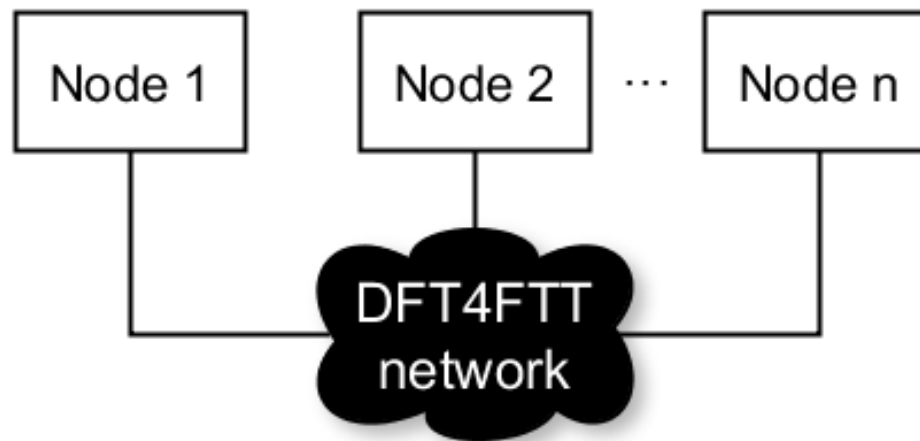
**Adaptivity** is an interesting feature in terms of:

- **Functionality** → Change the behaviour
- **Efficiency** → Load the necessary functionalities
- **Dependability** → Adaptive fault tolerance

# Introduction

To **properly implement an ADES** it must be provided with the appropriate **architecture** and **mechanisms**, that make it possible to fulfil its **real-time**, **dependability** and **adaptivity** requirements

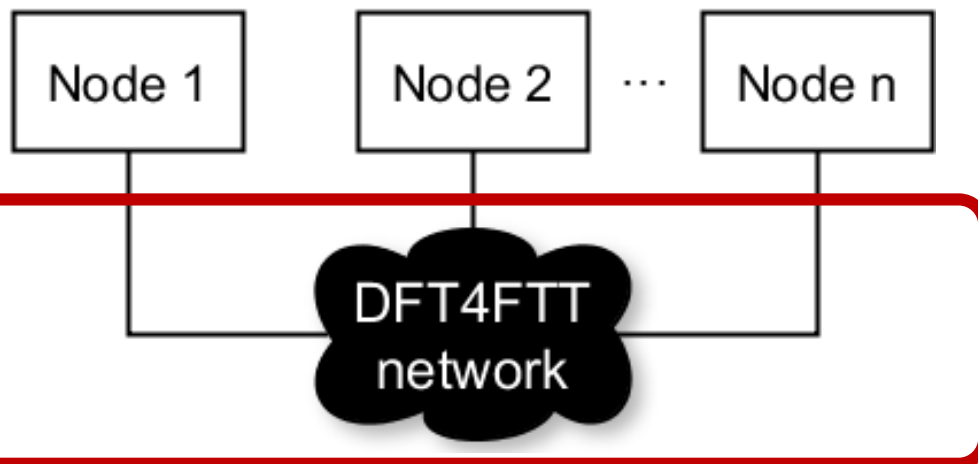
## The DFT4FTT project



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## The DFT4FTT project



**Flexible Time-Triggered (FTT) communication paradigm**

- Real-time
- Flexibility

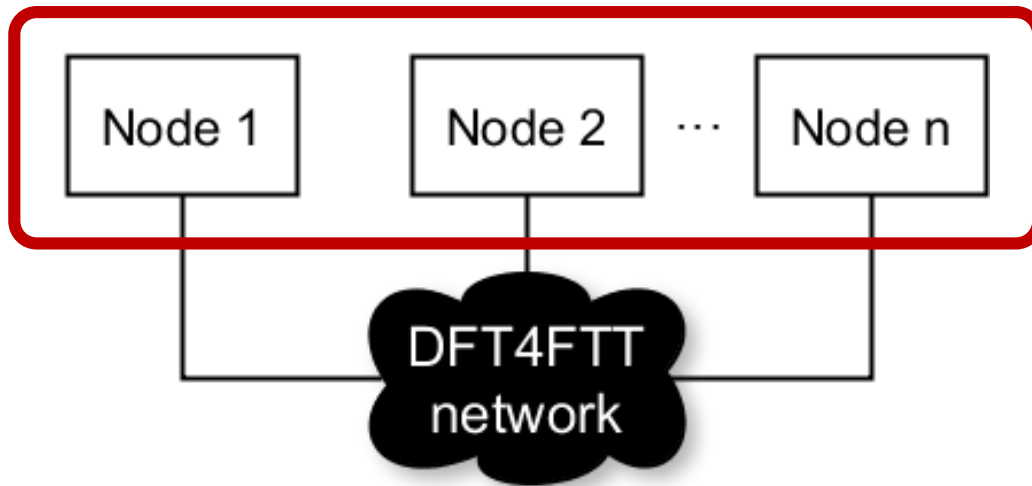
**FTT Replicated Star (FTTRS)**

- Reliability

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## The DFT4FTT project



### Dynamic task allocation

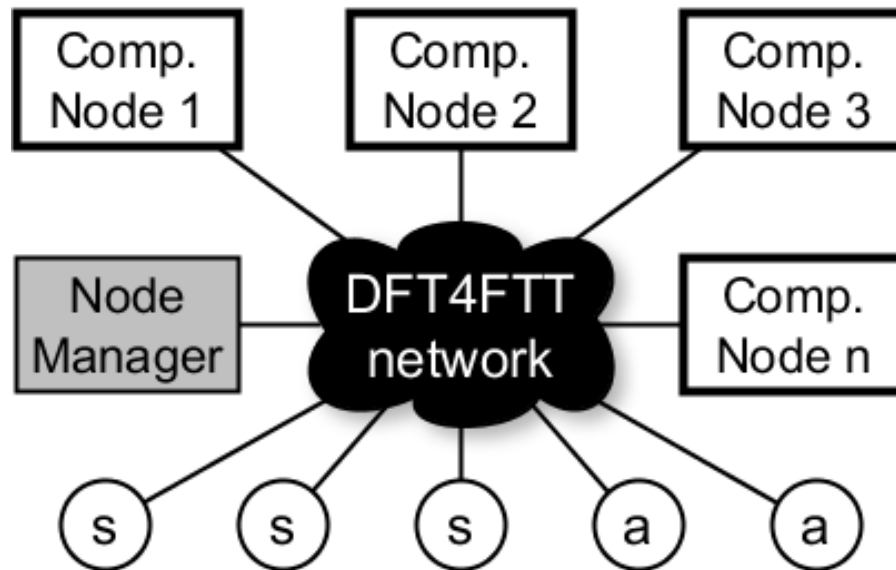
- Flexibility
- Real-time

### Active replication with majority voting

- Reliability

# Introduction

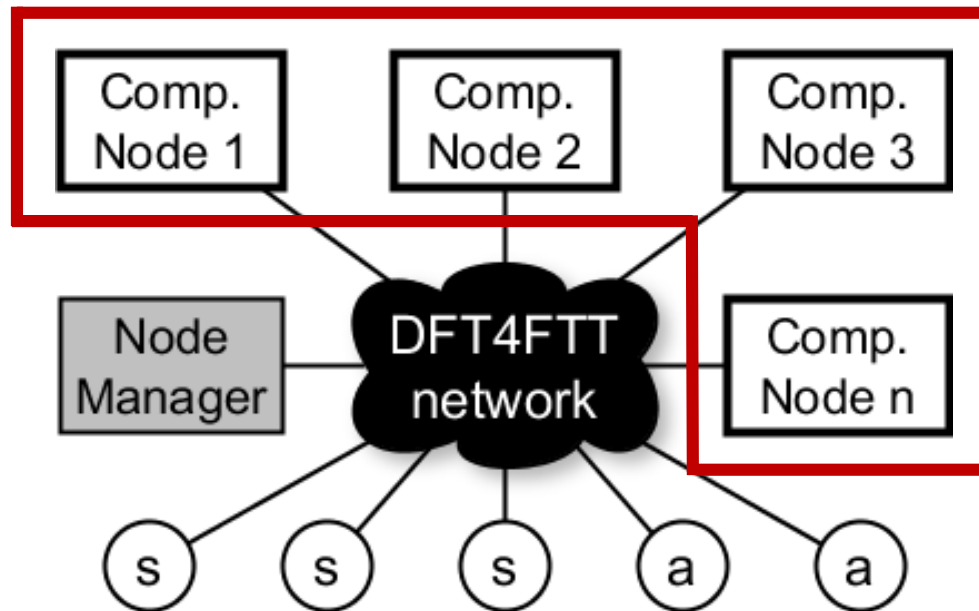
At the **node level**, the DFT4FTT architecture is composed of **various components**





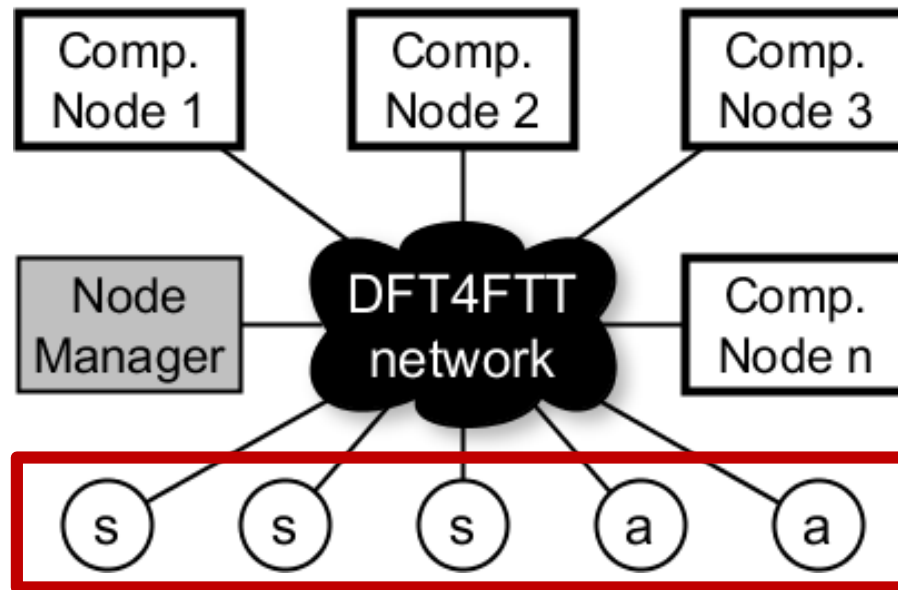
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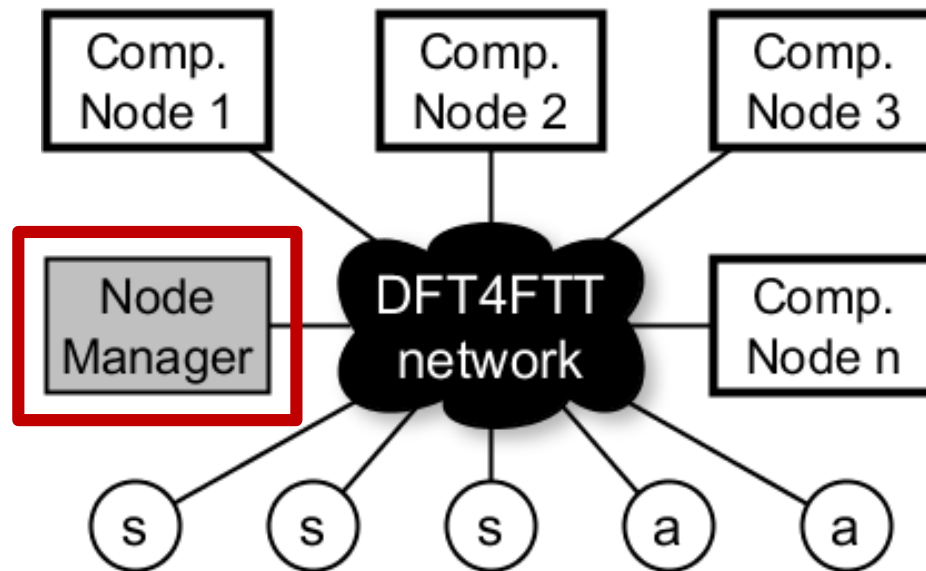
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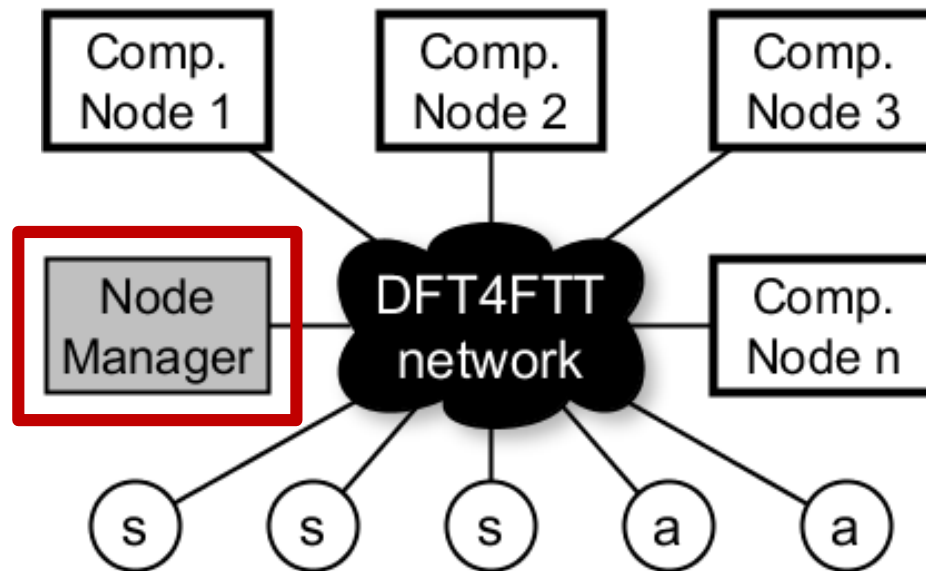
# Introduction

At the **node level**, the DFT4FTT architecture is composed of **various components**



# Introduction

At the **node level**, the DFT4FTT architecture is composed of **various components**



- Monitor
- Detect
- Configuration change

# Outline

1. The task model
2. The Self-Reconfiguration
  - 2.1 Monitoring Process
  - 2.2 Decision Process
  - 2.3 Configuration Change Process
3. Reconfiguration for Reliability
4. Conclusions and On-going Work

# Outline

## 1. The task model

## 2. The Self-Reconfiguration

2.1 Monitoring Process

2.2 Decision Process

2.3 Configuration Change Process

## 3. Reconfiguration for Reliability

## 4. Conclusions and On-going Work

# Task Model

## Functionality

### Technology in the car of today

Making your car do more for you

#### Vehicle systems

- Engine control
- Throttle control
- Transmission control
- Adaptive suspension
- Active steering
- Anti-lock braking
- Battery management
- Passenger airbags
- Tire pressure monitoring
- Immobilizer and alarms
- Telematics
- Communication gateway



#### Driver cockpit

- Instrument cluster
- Heads-up display
- Infotainment
- Drowsy driver detection
- Audio control
- Climate control



#### Advanced driver assistance

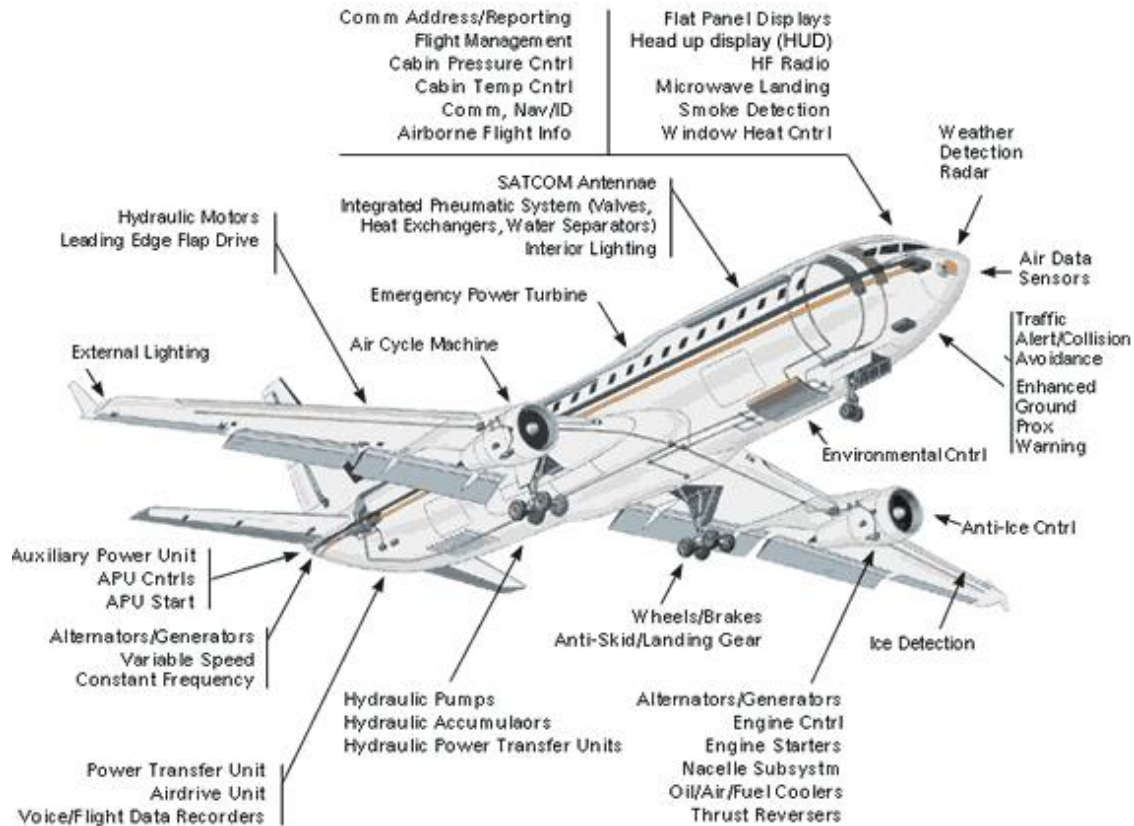
- Back up camera
- Blind spot detection
- 360 surround view
- Automatic parking
- Automatic braking
- Lane keeping
- Pedestrian and sign recognition

#### Convenience features

- Keyless entry and remote start
- Mirror control
- Power windows
- Seat comfort and adjustment
- Motorized trunks lift gates
- Interior lighting
- Rear seat entertainment
- Wipers

# Task Model

## Functionality

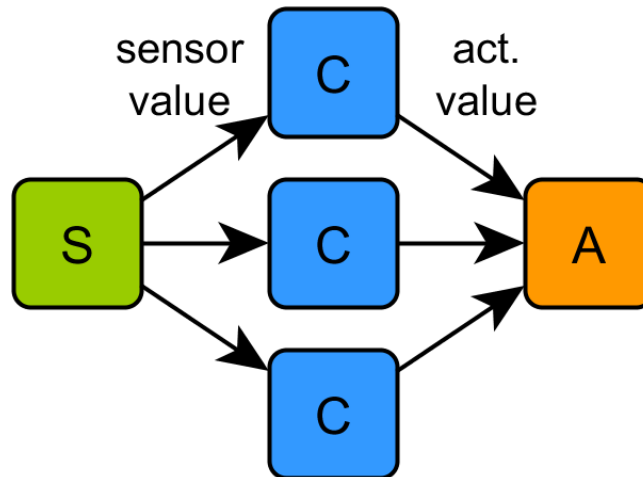




# Task Model

## Functionality → Application

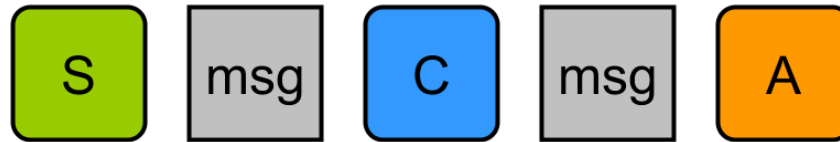
**Application:** Set of **distributed** and **interconnected** tasks that are executed in a **sequential** or **parallel** manner



# Task Model

## Functionality → Application

**Application:** Set of **distributed** and **interconnected** tasks that are executed in a **sequential** or **parallel** manner



# Task Model

## Functionality → Application

**Application:** Set of **distributed** and **interconnected** tasks that are executed in a **sequential** or **parallel** manner



**Determine** a **sequence** of **task executions** and **message transmissions** that allow to **meet the deadlines**

- Critical tasks are replicated
- Message replicas pro-actively transmitted

# Outline

1. The task model

## **2. The Self-Reconfiguration**

2.1 Monitoring Process

2.2 Decision Process

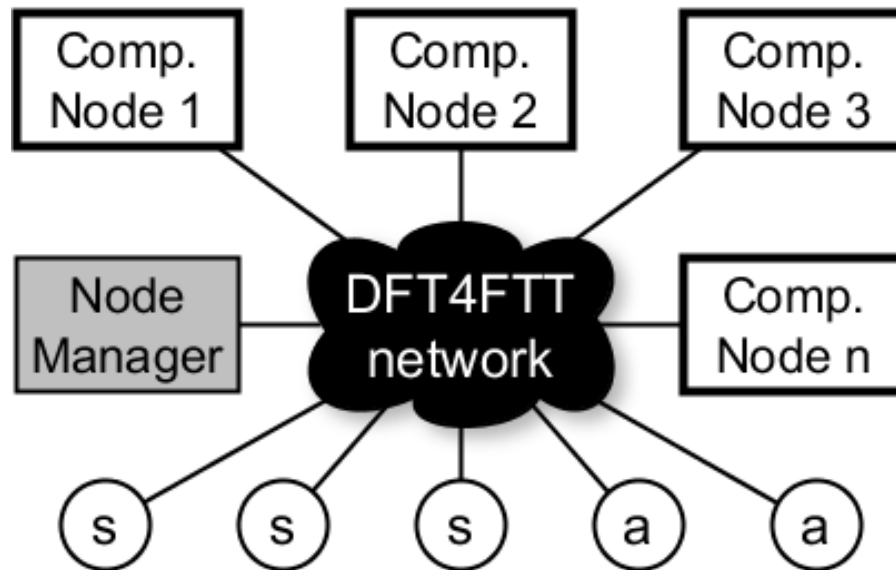
2.3 Configuration Change Process

3. Reconfiguration for Reliability

4. Conclusions and On-going Work

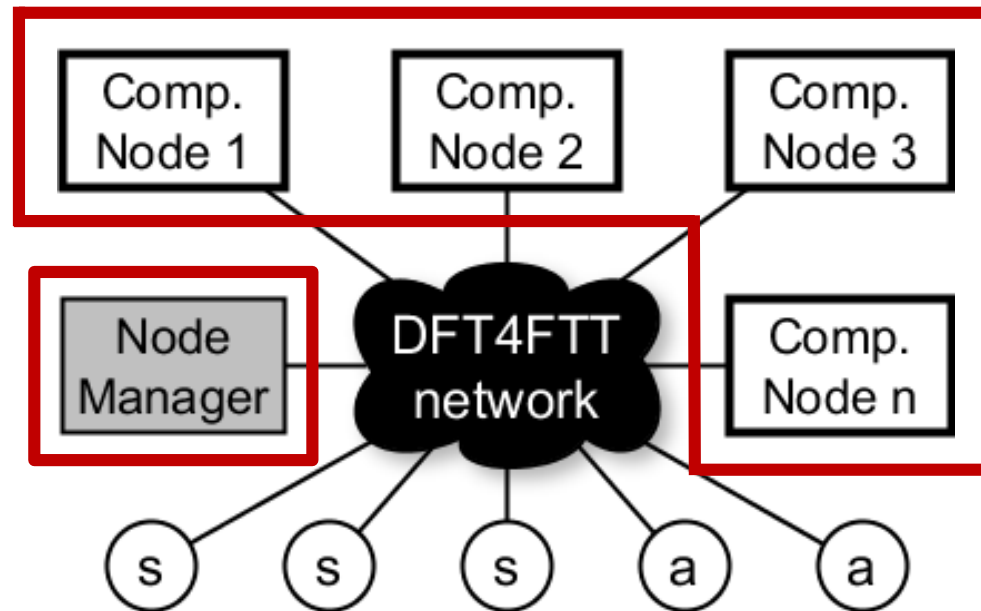
# The Self-Reconfiguration Introduction

At the **node level**, the DFT4FTT architecture is composed of **various components**



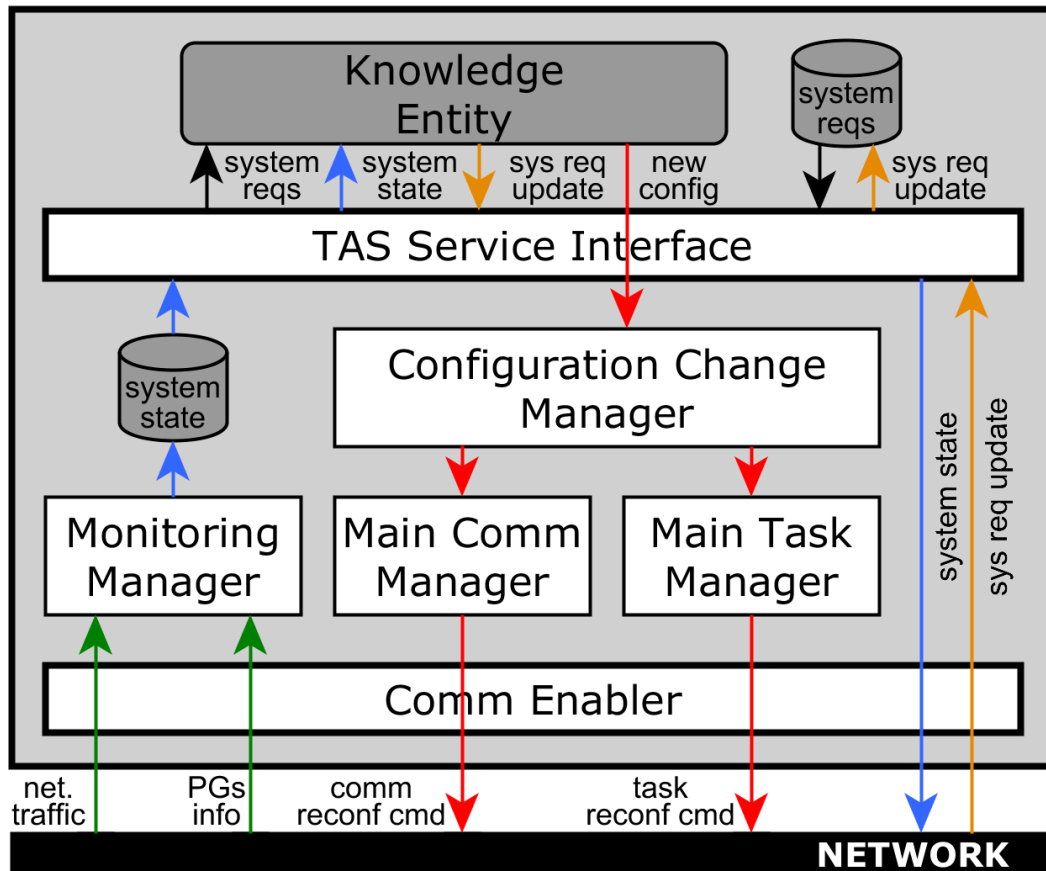
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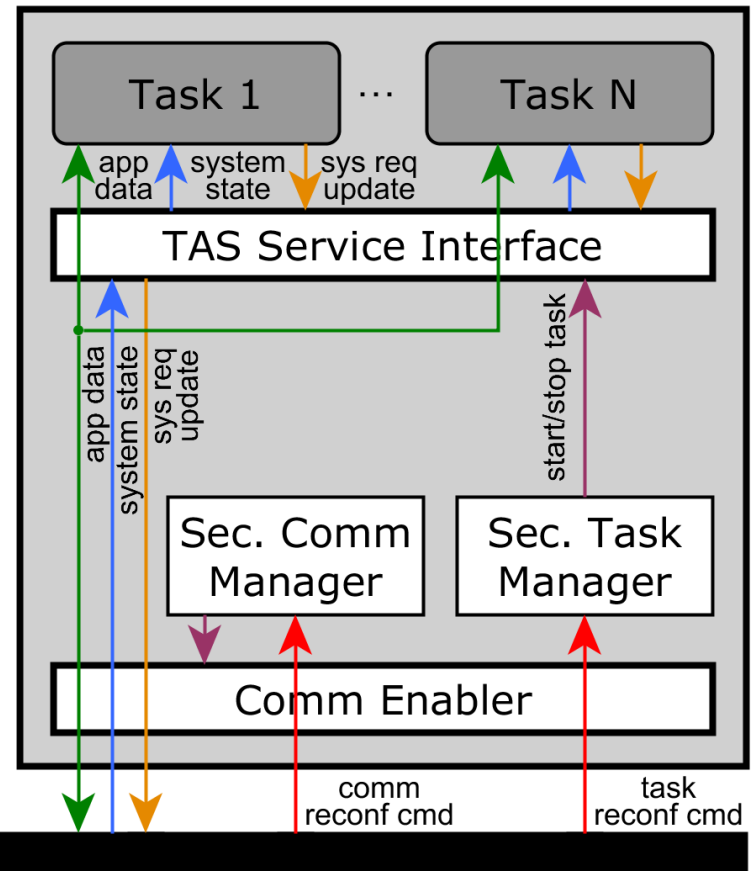


# The Self-Reconfiguration Introduction

## Node Manager



## Computational Node



# Outline

1. The task model

## **2. The Self-Reconfiguration**

**2.1 Monitoring Process**

2.2 Decision Process

2.3 Configuration Change Process

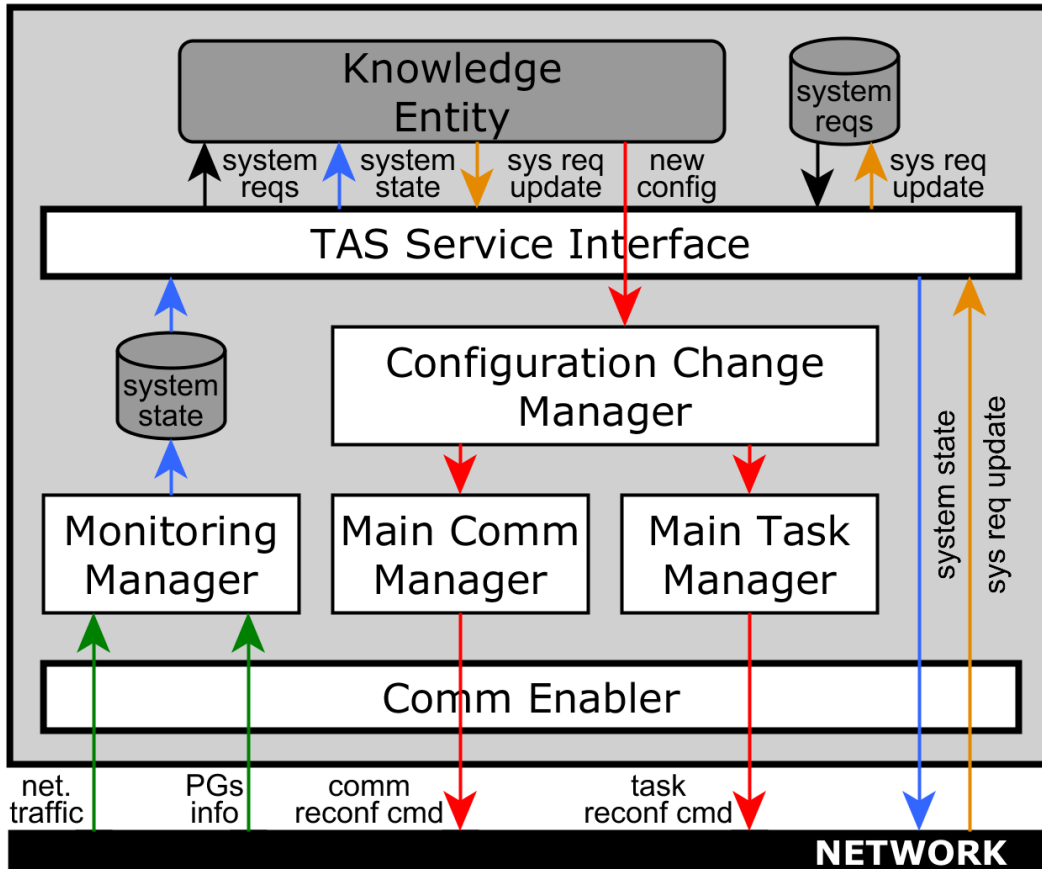
3. Reconfiguration for Reliability

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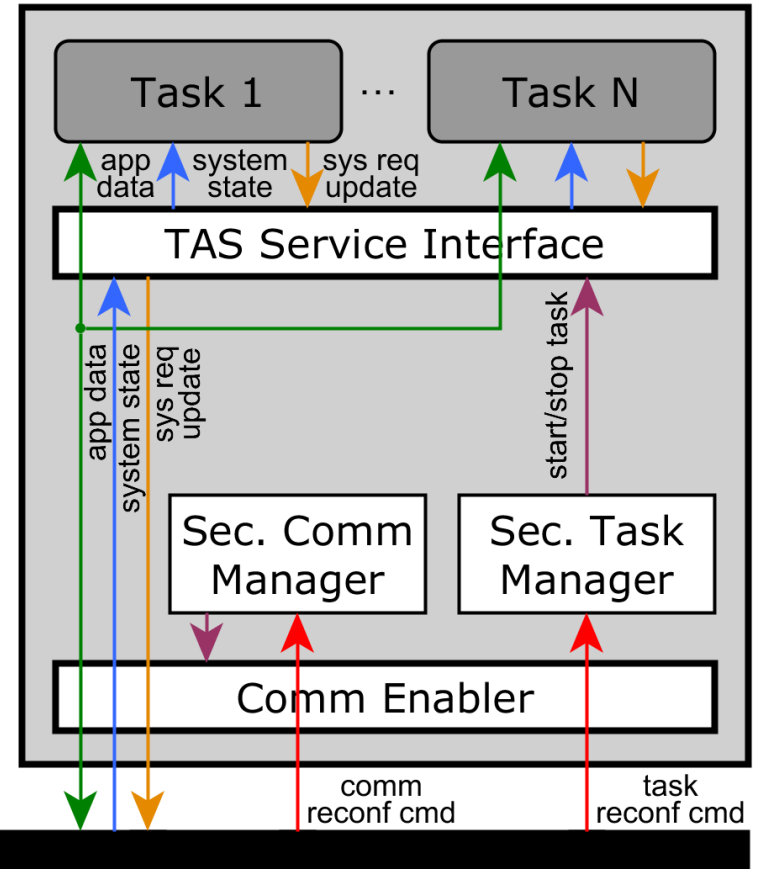


# The Self-Reconfiguration Introduction

## Node Manager

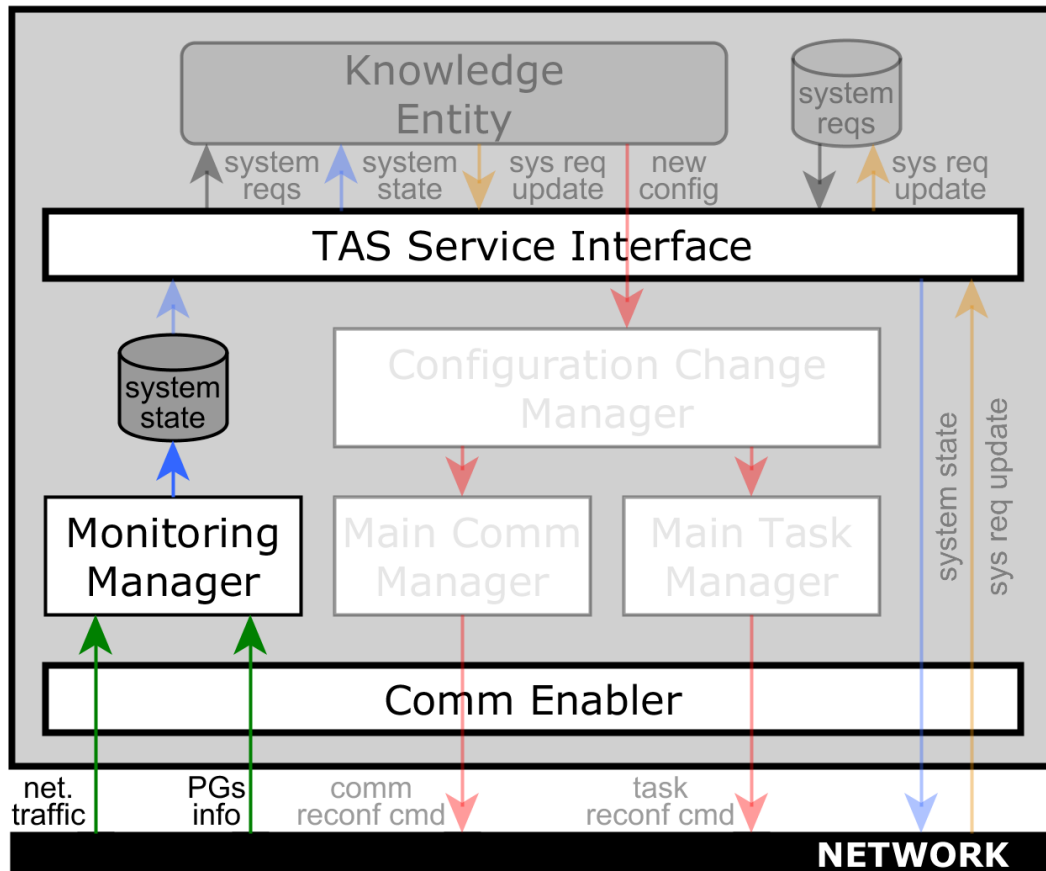


## Computational Node

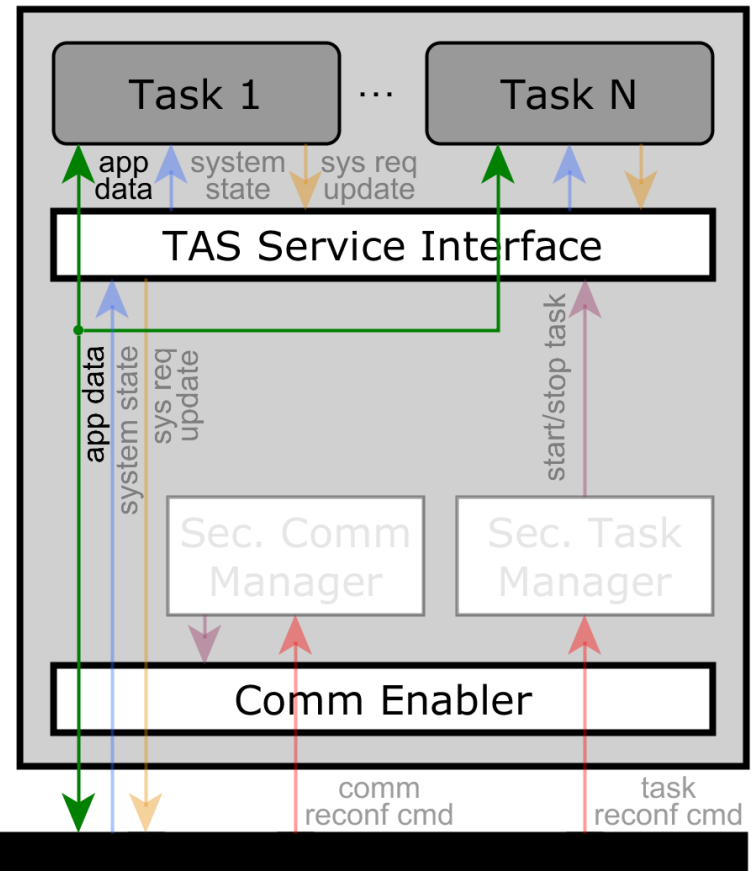


# The Self-Reconfiguration Monitoring Process

## Node Manager



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# The Self-Reconfiguration Monitoring Process

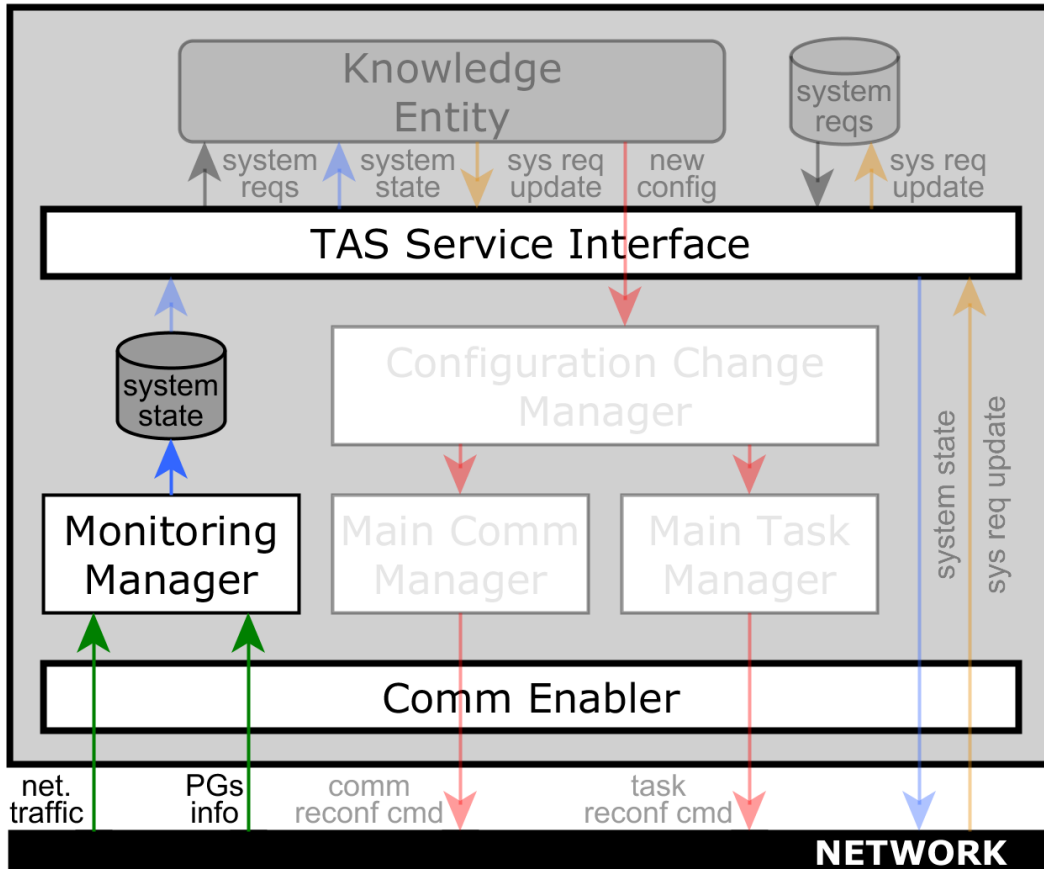
**Monitor** the **environment** and the **system itself**

Obtain the **system status**:

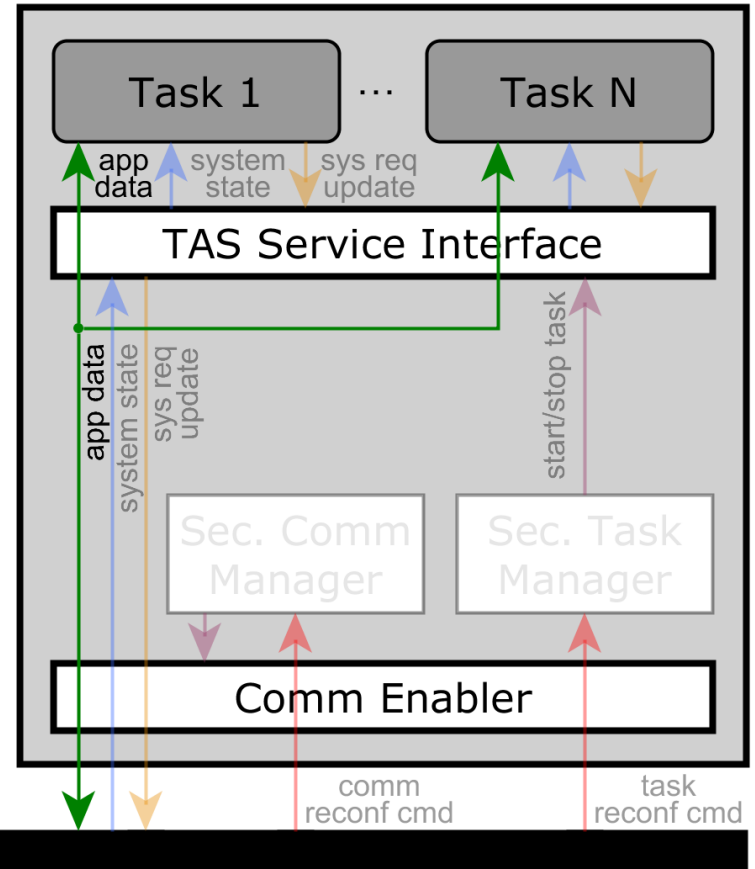
- **Status of the architecture** → Port Guardians (PGs)
- **Failure Rate and Bit Error Rate** → FR model, PGs and sensors
- **Status of the execution** → Messages sent by applications
- **Status of the resources** → Amount of application resources

# The Self-Reconfiguration Monitoring Process

## Node Manager

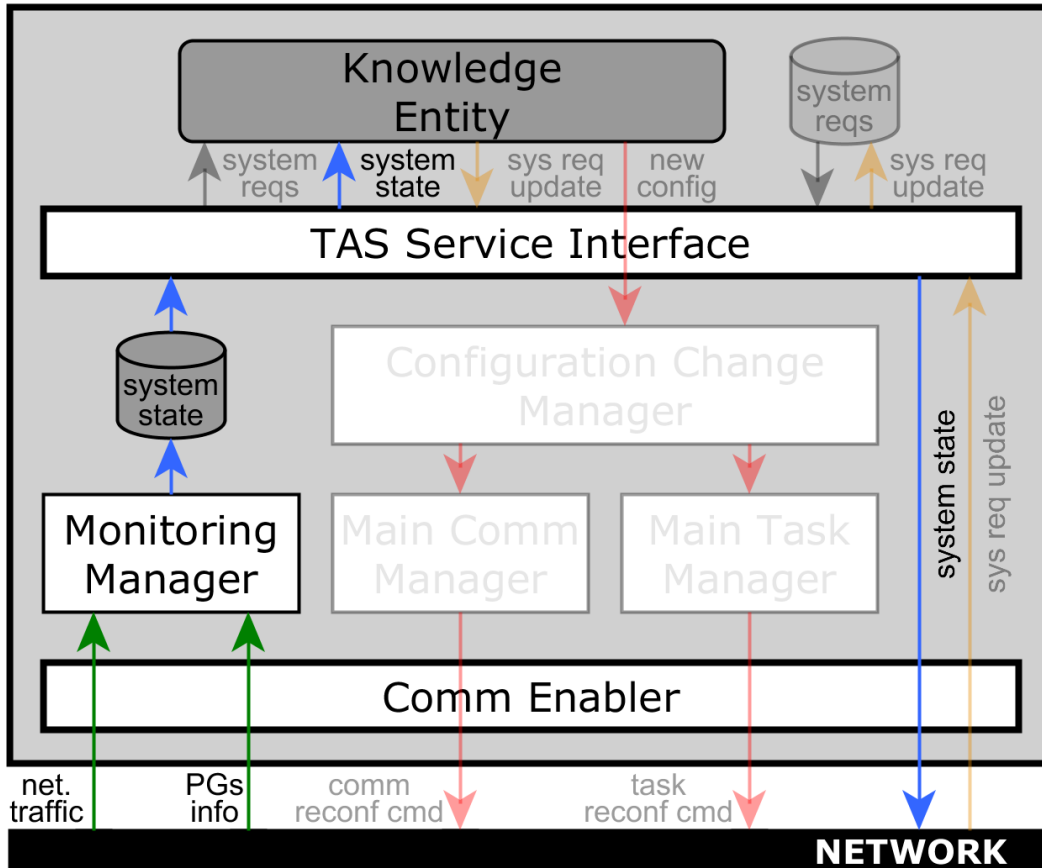


## Computational Node

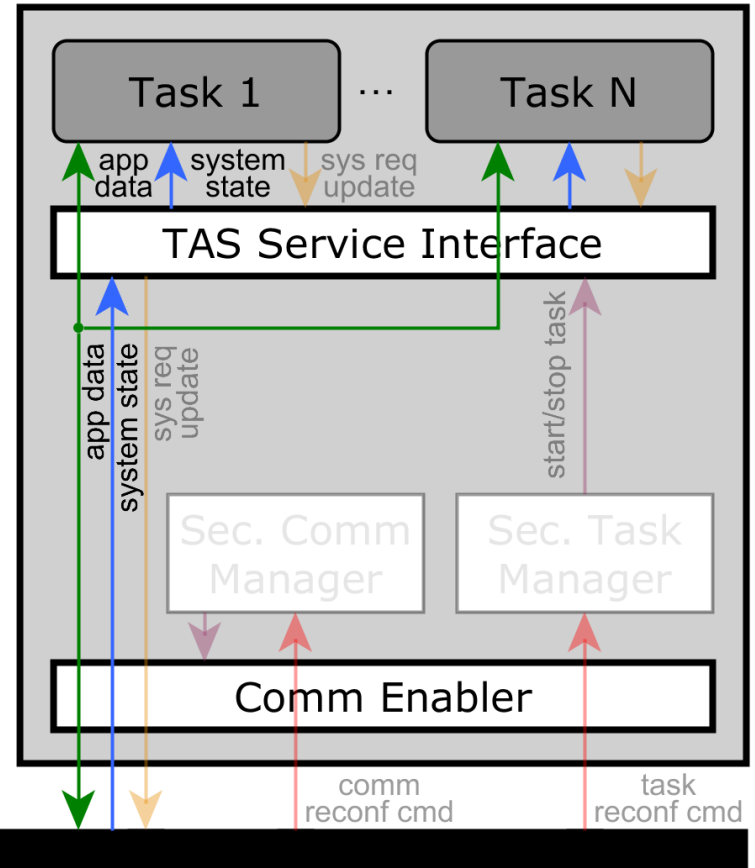


# The Self-Reconfiguration Monitoring Process

## Node Manager



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2.1 Monitoring Process

**2.2 Decision Process**

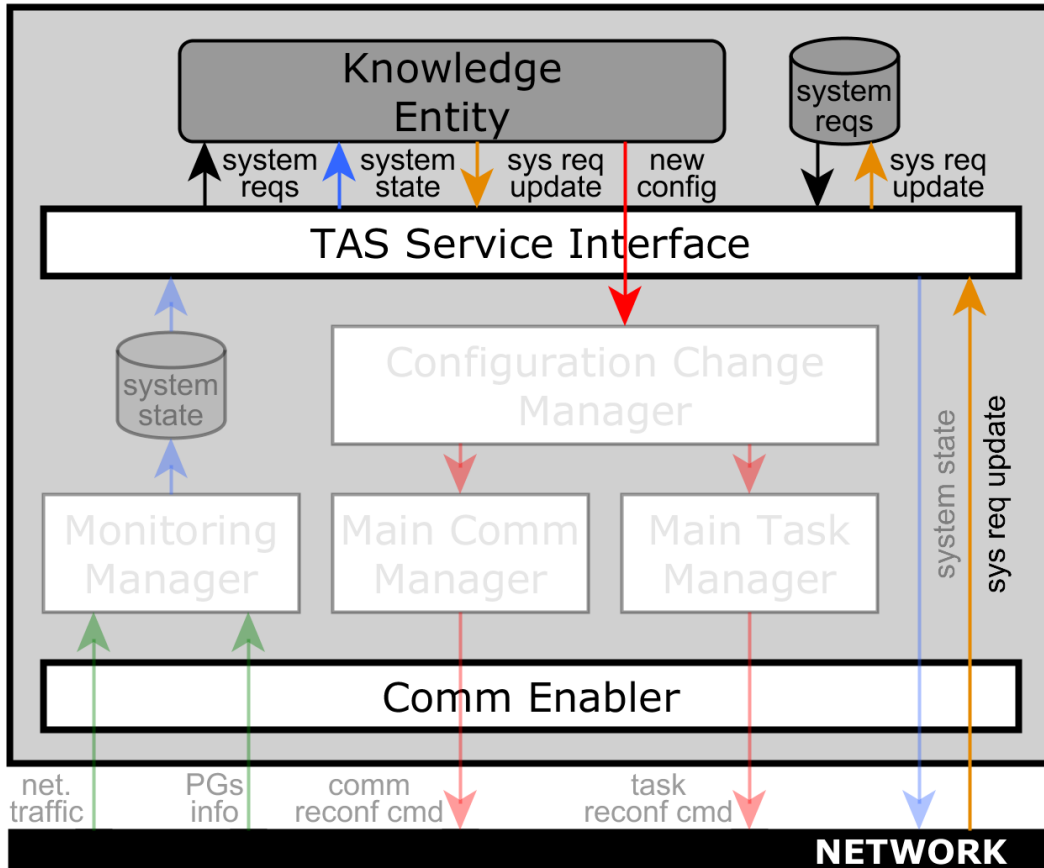
2.3 Configuration Change Process

3. Reconfiguration for Reliability

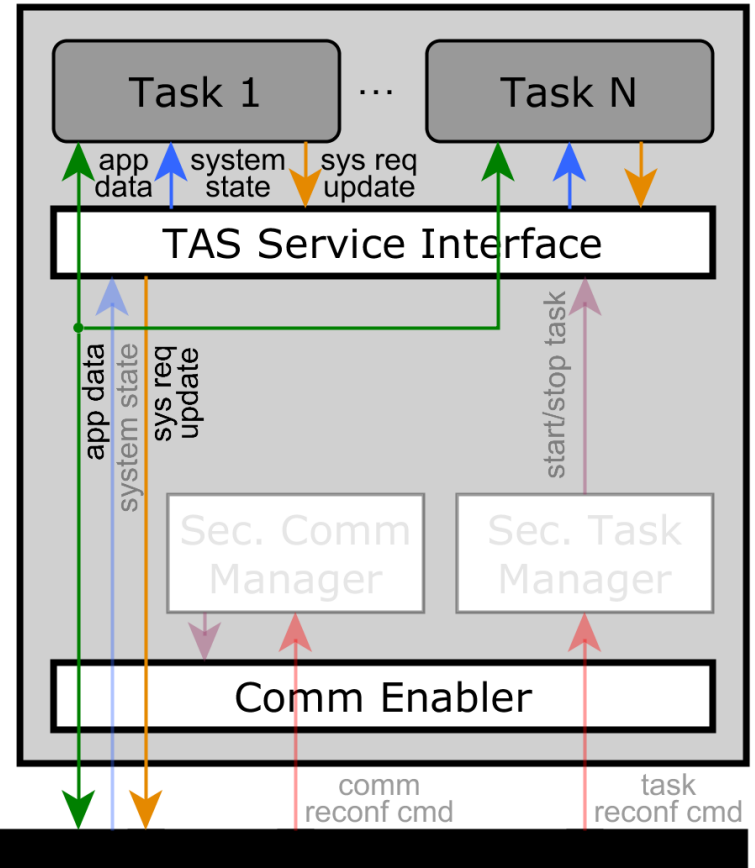
4. Conclusions and On-going Work

# The Self-Reconfiguration Decision Process

## Node Manager



## Computational Node



# The Self-Reconfiguration Decision Process

## System requirements

**List of applications**, together with their **real-time and reliability requirements**, that have to be **executed**

- **Phase-related applications**

**Indispensable applications** needed to fulfil the **functional requirements** of a given **phase of the mission**. Maintained by the KE.

- **On-demand-related applications**

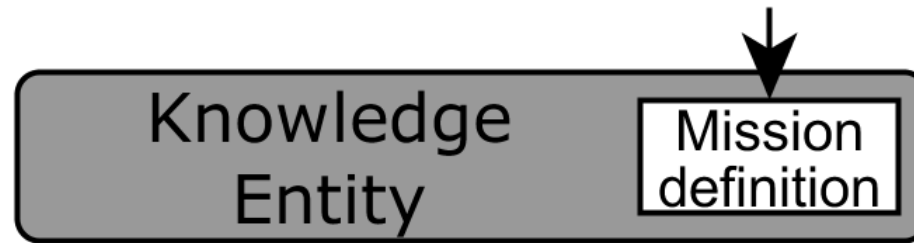
**Indispensable** and **non-indispensable applications** started as a result of a **new functional requirement**, **not related** to the **phase of the mission**. Maintained by the tasks.



# The Self-Reconfiguration Decision Process

## Knowledge Entity

The KE **determines** when a **new phase** starts and **updates** the **system requirements** accordingly.



The KE **constantly consults** the **system state** and checks if the **conditions** associated to any of the **phases** are **met**

# The Self-Reconfiguration Decision Process

## Tasks

Tasks are the only system modules that know the **dynamic operational requirements** derived from **human commands** or the **tasks themselves**.

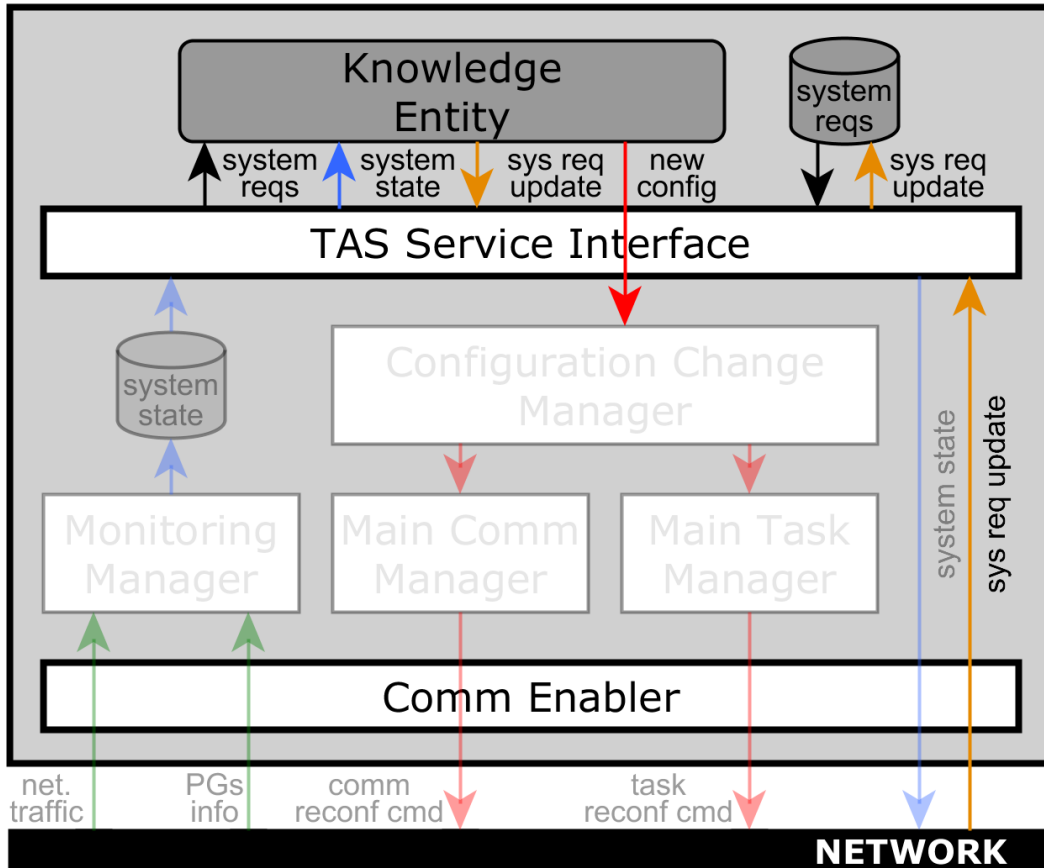
**Start** and **stop applications**, as well as to **modify** their **real-time** and **reliability requirements**.

### **Dependability issues:**

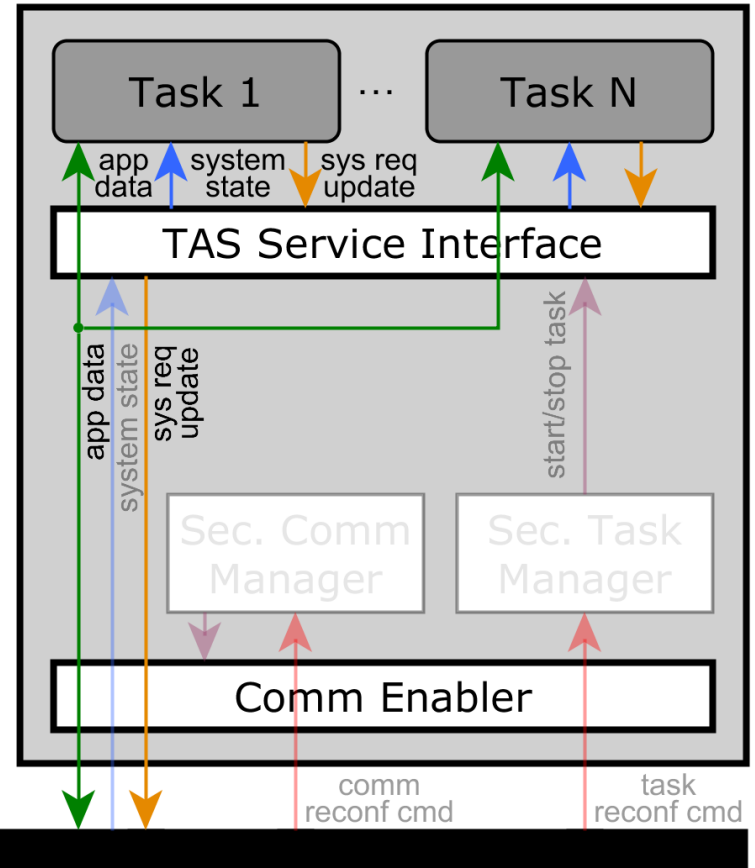
- Use highly-reliable CN
- Replicate decision tasks and vote

# The Self-Reconfiguration Decision Process

## Node Manager

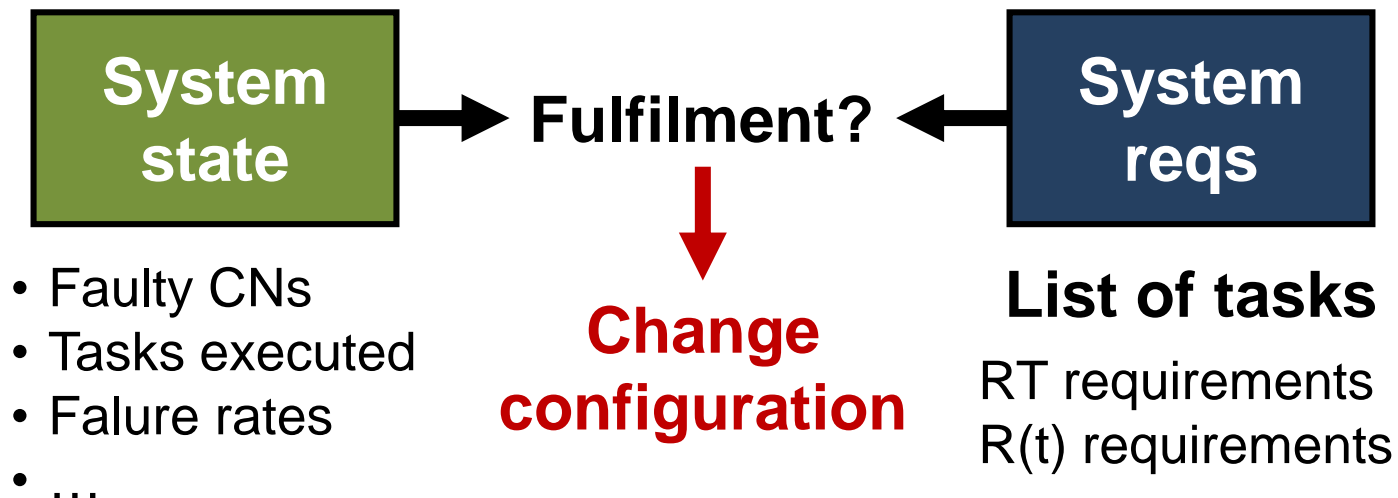


## Computational Node



# The Self-Reconfiguration Decision Process

The KE **constantly verifies** that the **system reqs** are **fulfilled**



# The Self-Reconfiguration Decision Process

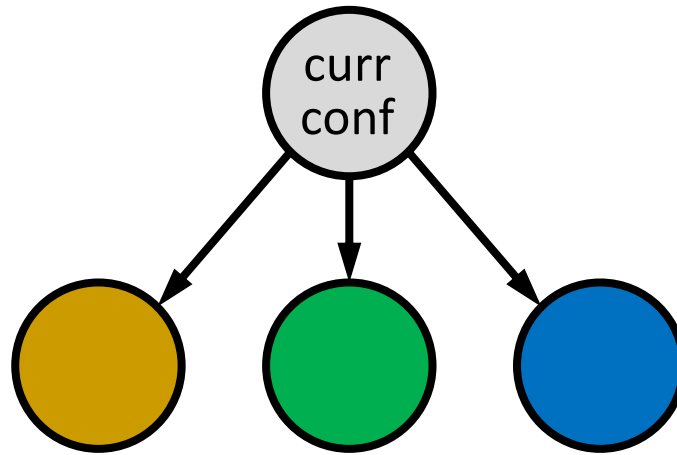
If the **system requirements** are **not fulfilled**, the **KE decides** on the **new configuration to apply**

**Finding** a new **proper configuration** can take **a lot of time**:

- Provide asap a good configuration for critical apps
- Provide asap a good configuration for non-critical apps
- Provide, while the system is running, a better configuration, i.e. good and optimal according to some specific policy
  - For instance: energy consumption, network performance, QoS, ...
  - System designers specify the relevant policies
  - Score each configuration

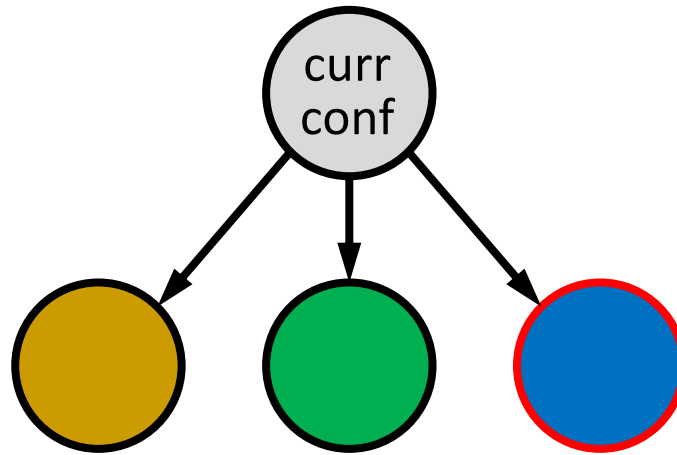
# The Self-Reconfiguration Decision Process

Branch and bound with a greedy algorithm



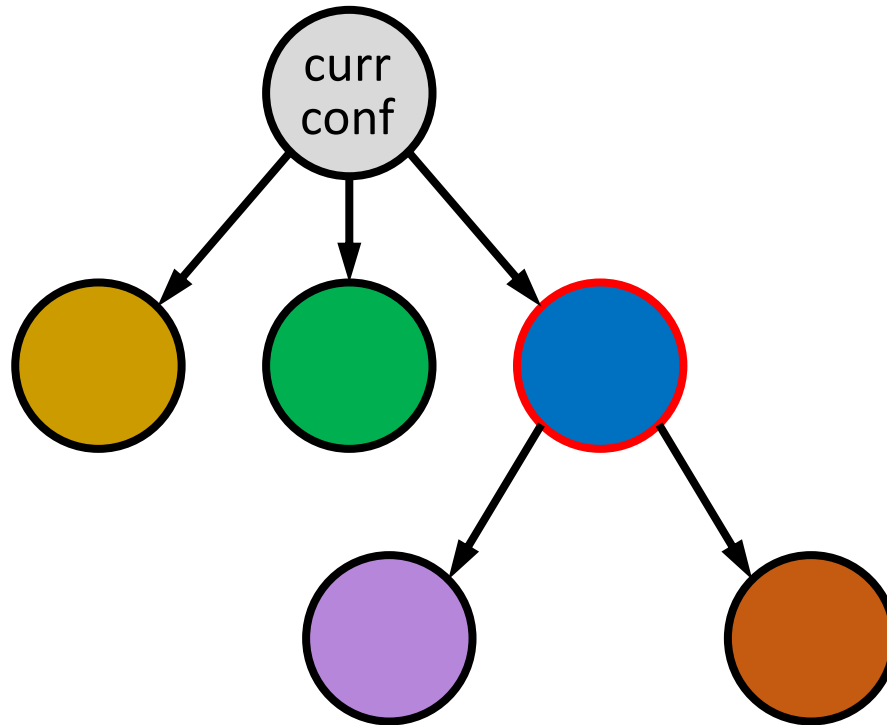
# The Self-Reconfiguration Decision Process

Branch and bound with a **greedy algorithm**



# The Self-Reconfiguration Decision Process

Branch and bound with a **greedy algorithm**





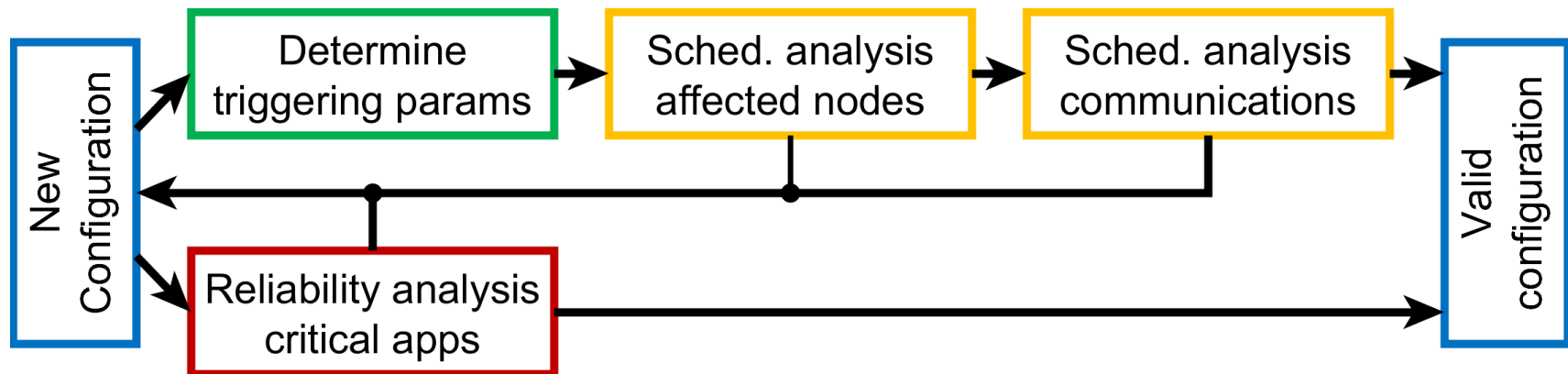
# The Self-Reconfiguration Decision Process

## Validate functional requirements

- Check that all the tasks are in the configuration

## Validate non-functional requirements

- Check that the real-time and reliability requirements are met



# Outline

1. The task model

## **2. The Self-Reconfiguration**

2.1 Monitoring Process

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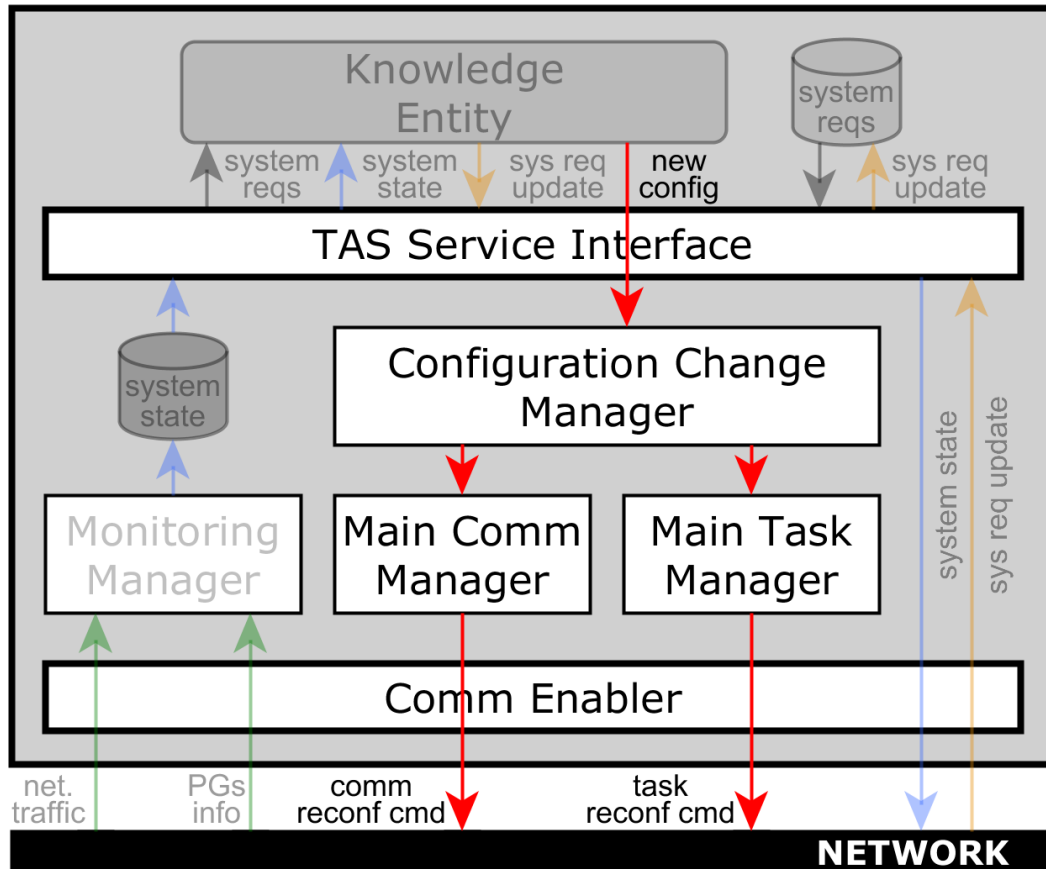
**2.3 Configuration Change Process**

3. Reconfiguration for Reliability

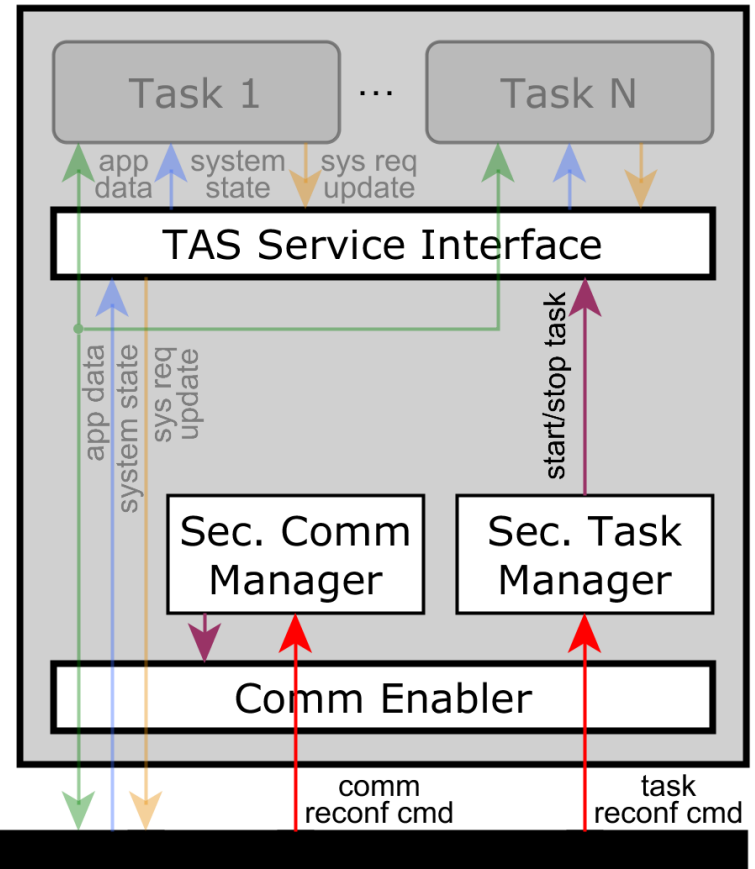
4. Conclusions and On-going Work

# The Self-Reconfiguration Configuration Change Process

## Node Manager



## Computational Node



# The Self-Reconfiguration Configuration Change Process

**Liberate** the computational and communication **resources** of the **applications** that are **no longer required**

- Take into account the interdependencies
- Take into account the *termination condition*

**Reserve** the computational and communication **resources** of the **new required applications**

**Triggers** the **execution** of the **tasks** and the **transmission** of **messages** in the **appropriate order**

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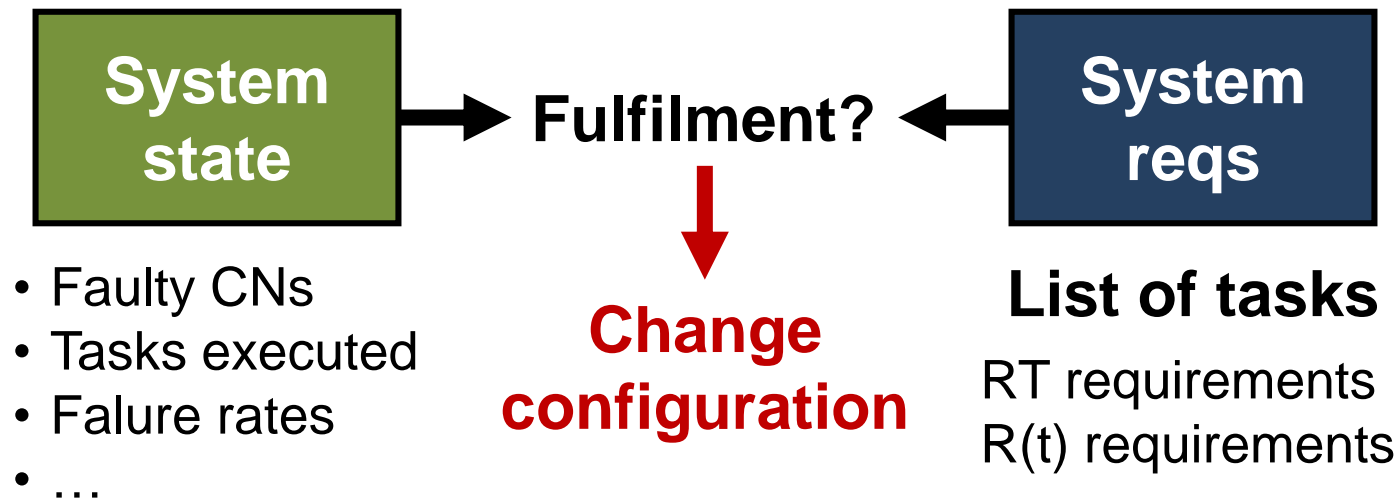
2.3 Configuration Change Process

## **3. Reconfiguration for Reliability**

4. Conclusions and On-going Work

# Reconfiguration for Reliability

The **self-reconfiguration capabilities** of this infrastructure make it possible to **change the set of applications being executed** in the system, in response to **changes in the system state** or in the **system requirements**



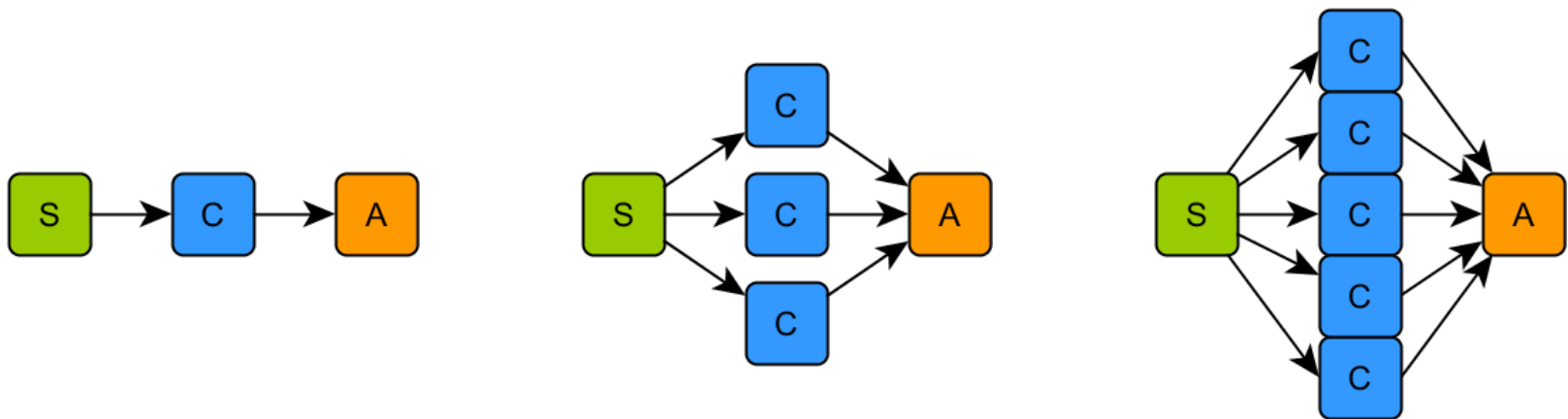
# Reconfiguration for Reliability

## Efficient use of the resources

**Redundancy** is a typical mechanism used to **tolerate faults**

- Is expensive
- Static redundancy suffers from redundancy attrition

The **level of task replication** is **managed automatically**



# Reconfiguration for Reliability

## Recovering of tasks

**Reallocate** the **tasks** being executed in one CN to another, when the first one suffers a **permanent failure**.

### Non-critical tasks

- The service is restored after some downtime

### Critical (replicated) tasks

- We have redundancy preservation
- Equivalent to N-Modular Redundancy scheme with spares



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# Conclusions

We described the **on-going work** we are carrying out to **construct a self-reconfigurable infrastructure** for systems with **real-time, reliability** and **adaptivity requirements**.

It allows to **dynamically modify** the **allocation of tasks in response to a changes** in the **system requirements** or in the **system state**.

- Real-time requirements
- Reliability requirements

This is **particularly interesting** for systems that use **redundancy**

- Efficient use of the resources
- Better recovering

# On-going Work

- **Replicate** the **Node Manager**
- **Characterize** the **self-reconfiguration time**
  - Detect the need for reconfiguration
  - Determine a valid new configuration
  - Apply said configuration
- **Construct** a **prototype** to prove its feasibility
- **Evaluate** the **feasibility** of dynamically **changing the replication scheme**

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