

Why real-time scheduling theory still matters

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Our discipline = Systems + Theory

is about **systems**

...that require **formal/ theoretical analysis**

Has **over-emphasized** the theory

- A **distinguishing characteristic** of the discipline

Is starting to **remedy** this

-The "**only theory?**" test

-Hard to get a **uniprocessor** paper into ECRTS/ RTSS!

-**Special issues/ invited talks** are systems-oriented

Let's not **over-compensate**

Scheduling theory remains relevant to real-time systems.

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Thesis

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Outline of presentation

1. Why theory mattered (and matters)
2. What forms of scheduling theory are important
3. What specific areas are most important

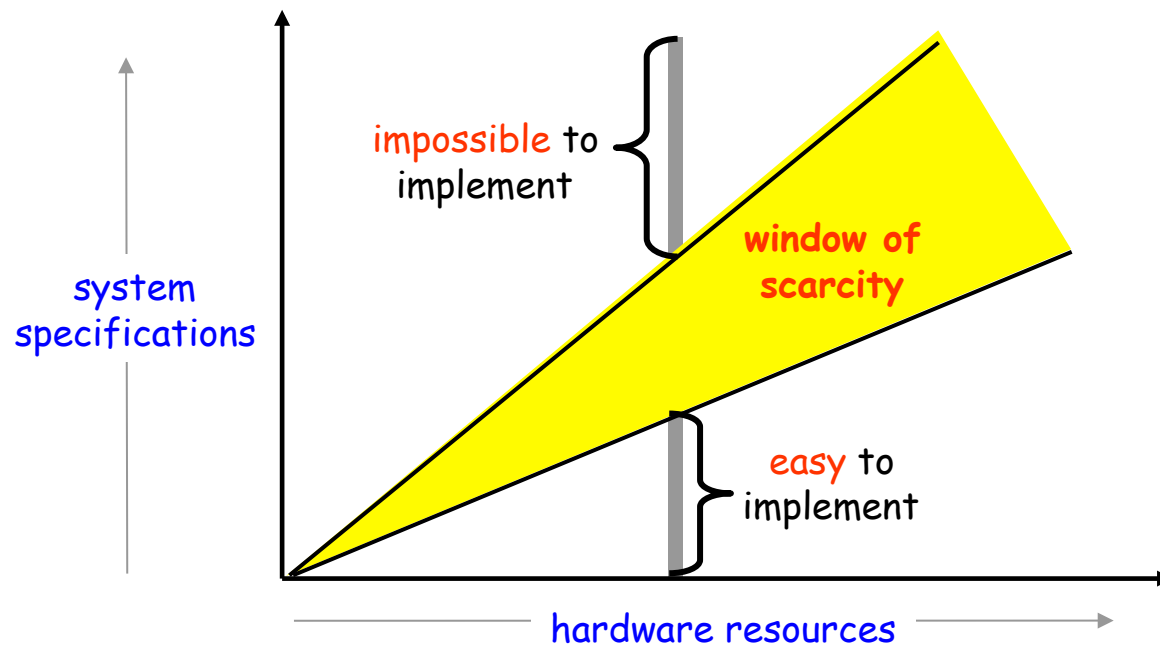
why theory? - what kinds? - which areas?

Why theory?

Our discipline = Systems + Theory

The window of scarcity

Real-time systems often have resource constraints



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The window of scarcity

Real-time systems often have resource constraints

Often safety-critical

- Very high cost of error
- Must be validated correct by Certification Authorities

Use theory to prove correctness

why theory? - what kinds? - which areas?

Why theory?

The window of scarcity

Often safety-critical

why theory? - what kinds? - which areas?

What counts as **good theory**?

Should potentially be **useful**

The "pure" sciences legitimately take the discovery of facts and laws as an end in itself. A new fact, a new law is an accomplishment, worthy of publication. But in [computer science and engineering] novelty in itself has no merit. *We test our artifacts by their*

"**Industrially relevant research** is ... **research** that is usable when **industry** decides it is **relevant**"

-Bjorn Andersson

1. new facts and laws **are needed**
- but present them elsewhere (e.g., theory conferences)
2. need not be useful **immediately**

What counts as **good theory**?

In that empire, the art of cartography attained such perfection that [...] the cartographers guilds struck a map of the empire whose size was that of the empire, and which coincided point for point with it.

In the deserts of the west, still today, there are **tattered ruins** of that map, inhabited by animals and beggars.

-Jorge Luis Borges **dels**

systems

- * Using the **appropriate** abstractions
 - **highlights** a few **salient features** or **principles**
- * **Computationally tractable** abstractions
 - E.g., for **hard-real-time schedulability analysis**

Obtaining appropriate abstractions is an important research area

why theory? - what kinds? - **which areas?**

Promising research areas

Multiprocessors

Component-based design

Mixed criticalities

Promising research areas

Multiprocessors

- * Future RT systems will be **multiprocessor** ones
-the **multicore** revolution

Component-based design

- * Multiprocessor scheduling theory is not mature enough

Mixed criticalities

- * Important questions
 - **models**
 - **metrics**
 - scheduling **algorithms**

Big-picture question: what **critical insights** are needed for multiproc. scheduling?

why theory? - what kinds? - which areas?

Promising research areas

Multiprocessors

Open systems and componentization

Component-based design

- more powerful platforms
- SWaP considerations
- software engineering issues

Size, Weight, and Power (i.e., Energy)

Mixed criticalities

Some work has been done... but much remains

- abstraction and interface specification
- an algebra for composition

why theory? - what kinds? - which areas?

Mixed criticalities: Promising research areas

Multiprocessors

Component-based design

Mixed criticalities

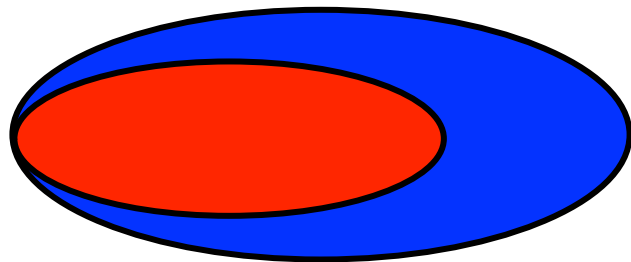
Mixed criticalities: Promising research areas

Some sub-systems are **more important** than others

- Automotive example: ABS vs car stereo

Different sub-systems have different **certification requirements**

- Defense avionics example. **Flight-critical** and **mission-critical** functionalities



Flight critical: certified by **Certification Authorities**

Mission-critical: validated by **design team**

Example: Determining worst-case execution time (WCET)

- flight-critical certification: **cycle-counting** under **pessimistic assumptions**
- mission-critical validation: extensive **experimentation**

Mixed criticalities: Promising research areas

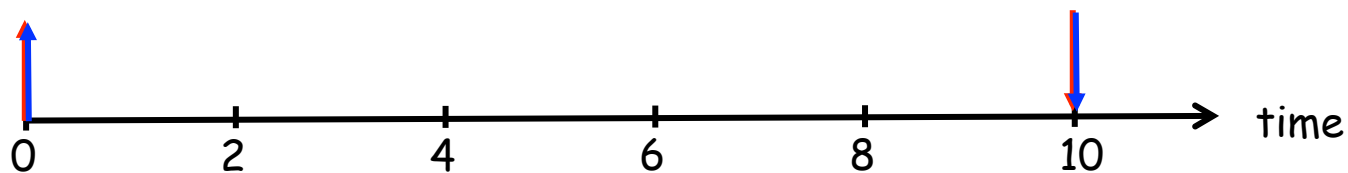
J_1 is flight-critical; J_2 is mission-critical
Both arrive at $t=0$; have deadlines at $t=10$
WCET of J_1 is 6; WCET of J_2 is 5

$6 + 5 > 10 \Rightarrow$ not schedulable

But...

- flight-criticality certification does not need J_2 to meet its deadline
- for mission-critical validation, J_1 's WCET of 6 may be too pessimistic
 - * Suppose J_1 's WCET, obtained by extensive experimentation, is 5

Priority-based scheduling: $J_1 > J_2$

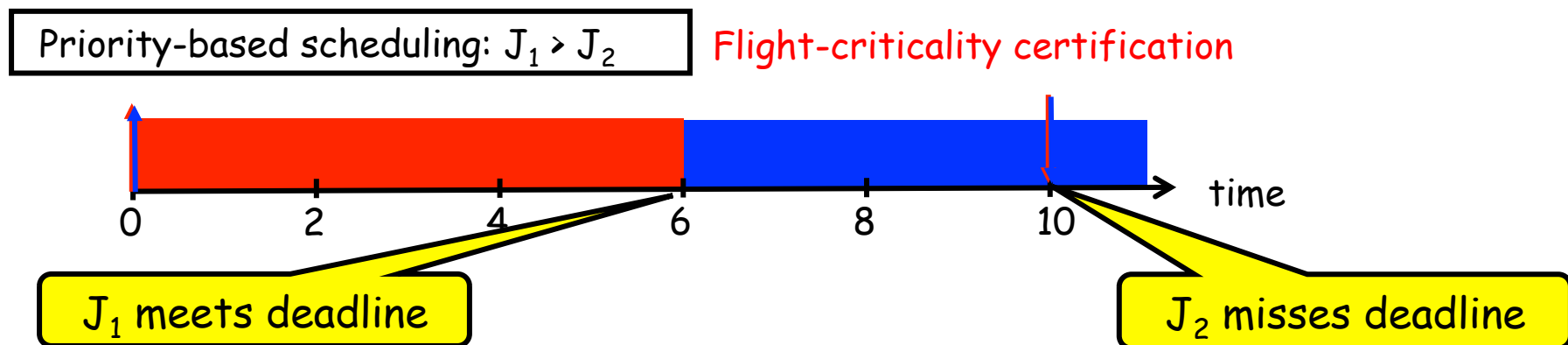


Mixed criticalities: Promising research areas

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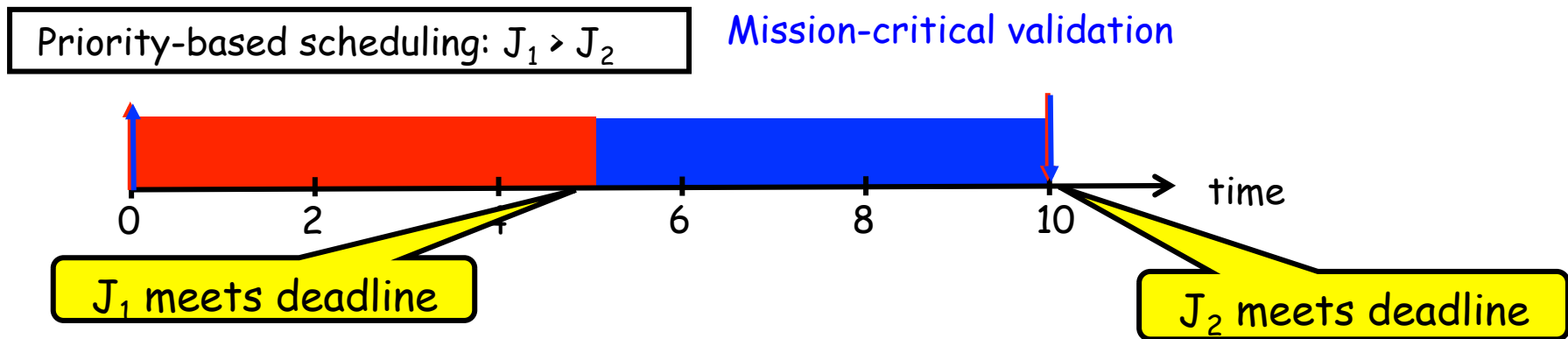
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The same system is being validated, twice

Flight-critical certification	Mission-critical validation
at a very high level of assurance of only a subset of the system	at a lower level of assurance of the entire system

Interesting open issues:

- How do we represent MC systems?
- How do we reason about them?
 - "parallel worlds"? space-time partitioning?
- What scheduling strategies are suitable?

A thesis...

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...and its justification

- The *window of scarcity*; *safety-critical* nature of applications

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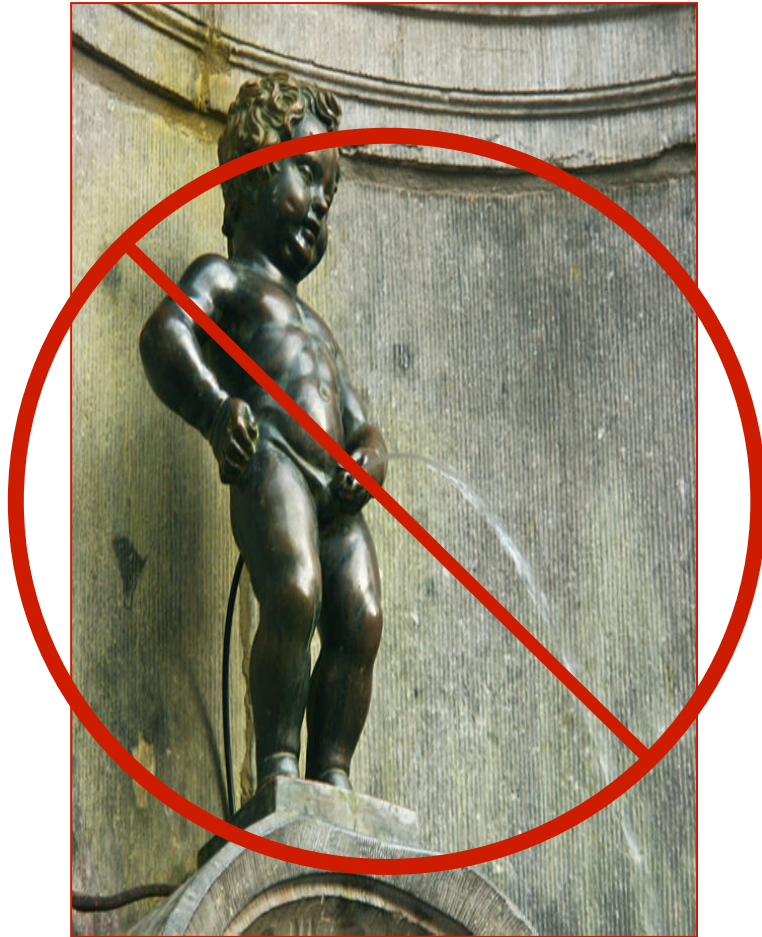
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- **Multiprocessors; component-based design; and mixed criticalities**

REAL-TIME SYSTEMS



SCHEDULING THEORY

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