

Analysis Techniques for Supporting Harmonic Real-Time Tasks with Suspensions

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Suspensions are Pervasive in Practice

When accessing external devices, the task is suspended (blocked) by OS on CPU





Analysis Techniques for Supporting Harmonic Real-Time Tasks with Suspensions

Negative Impact due to Suspensions on Hard Real-Time (HRT) Schedulability

Uniprocessor scheduling of tasks that may suspend for at most one time is NP-hard in the strong sense

On a uniprocessor, algorithms such as earliest-deadline first are not optimal even with a k-speed processor

F. Ridouard, P. Richard, and F. Cottet. "Negative results for scheduling independent hard real-time tasks with self-suspensions." In Proc. of the 25th RTSS, pp. 47-56, 2004.



Harmonic Suspending Task Systems

- A special case of practical relevance
 - Harmonic periods seen in many settings, e.g., avionics
- Harmonic periods yield better schedulability for ordinary periodic task systems



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This paper:

Can we derive better *uniprocessor* and *multiprocessor* schedulability tests for HRT periodic suspending tasks systems with harmonic periods?



Our Suspending Task Model

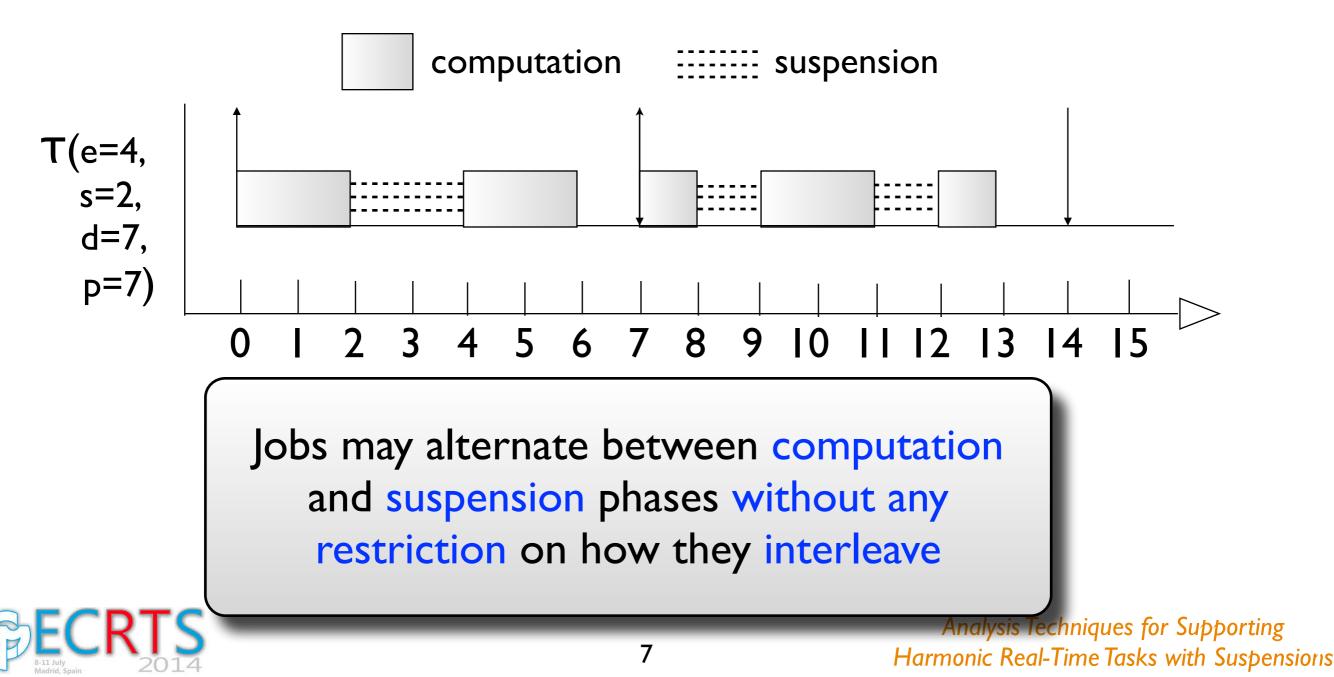
Implicit-deadline periodic (synchronous release) suspending task: T(e, s, d, p)

> e: worst-case execution time s: worst-case suspension length d: relative deadline p: period



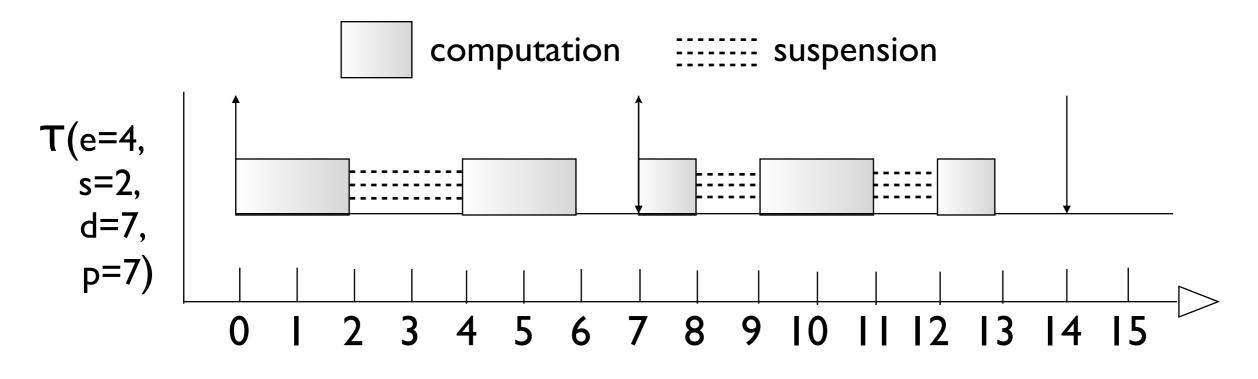
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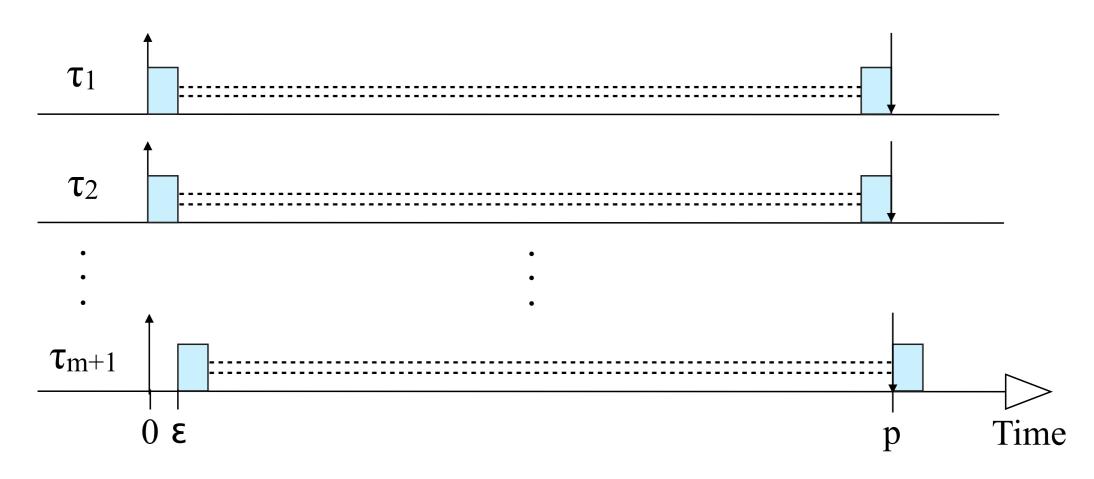


- Task periods are pairwise divisible
- Rate monotonic scheduling



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Worst-Case Behavior due to Suspensions

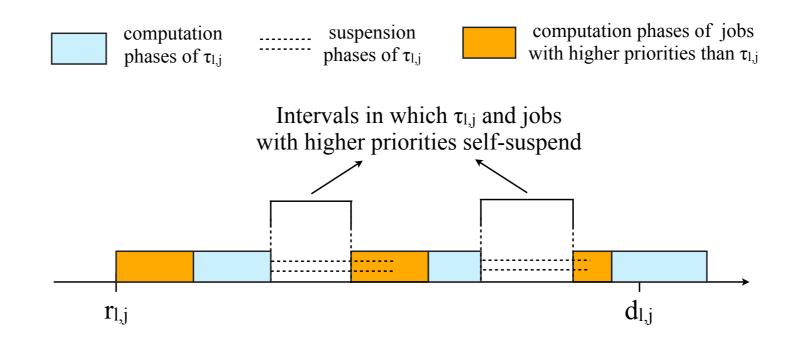


- Suspensions reduce the time available for completion
- Non-deterministic suspension patter
 - Worst case: when one task suspends, all tasks may suspend at the same time!



Uniprocessor Schedulability Analysis

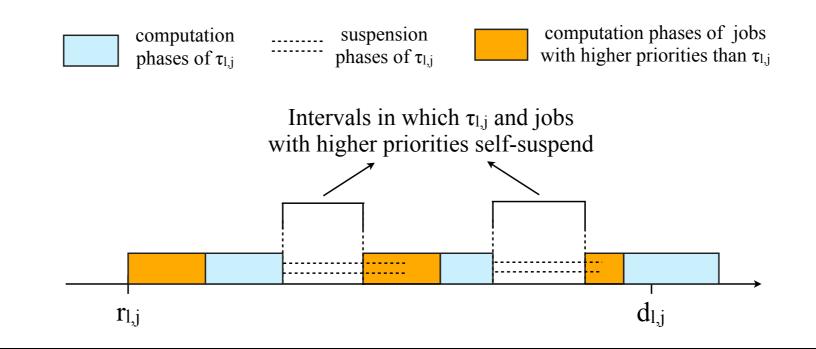
- * Let be $T_{l,j}$ the first job that misses its deadline
 - <u>Objective</u>: determine conditions necessary for this to happen





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Avoid the worst case:

All suspending tasks may have jobs suspending at idle instants: the total work in $[r_{l,j}, d_{l,j})$ does not need to exceed p_l in order for $T_{l,j}$ to miss its deadline



Key Observation

- * $T_{l,j}$ must suspend at any idle instant within $[r_{l,j}, d_{l,j})$
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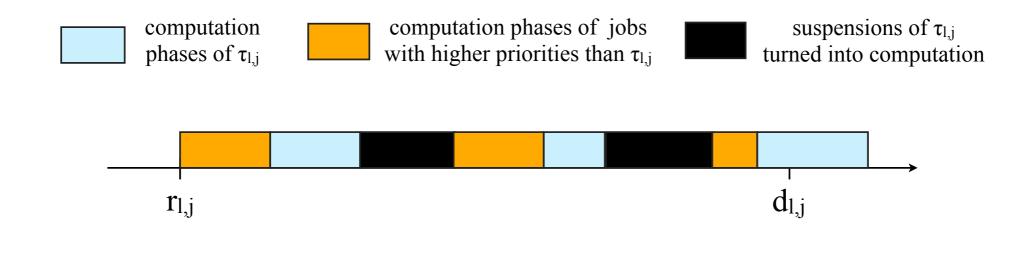
Treating $T_{l,j}$'s suspensions within such idle intervals as computation forces $[r_{l,j}, d_{l,j})$ to be a busy interval, at the cost of treating only one task's suspensions as computation



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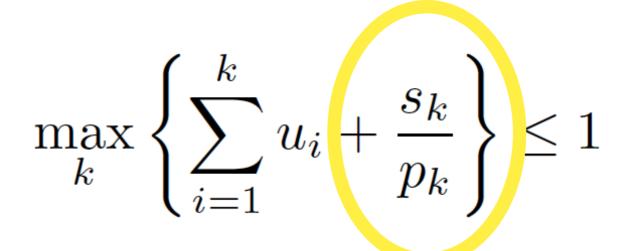
Uniprocessor Schedulability Test: $\Theta(I)$ suspension-related utilization loss

 An HRT synchronous periodic harmonic suspending task system with total utilization ≤ 1 is schedulable under RM on a uniprocessor if:

$$\max_{k} \left\{ \sum_{i=1}^{k} u_i + \frac{s_k}{p_k} \right\} \le 1$$



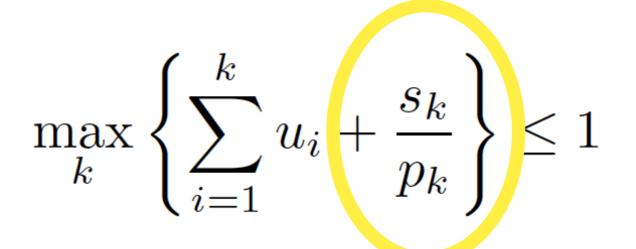
Suspending Task Partitioning on Multiprocessors



Utilization loss due to this term is caused by only one such task



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Intuition: assign tasks with large suspension ratios to the same processor



Analysis Techniques for Supporting Harmonic Real-Time Tasks with Suspensions

Example Task Partition

- A two-processor suspending task system with six tasks:
 τ₁(1, 4, 5), τ₂(3, 5, 10), τ₃(2, 4, 10), τ₄(1, 2, 5), τ₅(12, 0, 20), τ₆(10, 0, 20)
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 - Has a total utilization of two
- Successfully partitioned under our algorithm
 - Processor I: T₁, T₂, T₆
 Processor I: T₃, T₄, T₅
 max $\begin{cases} \sum_{i=1}^{k} u_i + \frac{s_k}{p_k} \\ i=1 \end{cases} \le 1$
 - * Because T_1 and T_2 that are the two tasks with the largest suspension to period ratios are assigned to the same processor
 - * Thus, this ratio of T_1 (which is 0.8!) is "masked" by T_2



Multiprocessor Schedulability Test: $\Theta(m)$ suspension-related utilization loss

 A synchronous periodic harmonic suspending task system is schedulable on m processors if

$$U_{sum} \le m - U_{m-1} - V_m$$

 where U_{m-1} denotes the sum of m-1 largest task utilizations, and V_m denotes the sum of m largest task suspension-to-period ratios



Experiments

- Harmonic task periods:[2ms, 1024ms]
- Task utilizations:
 - [0.005, 0.1] (light)
 - [0.1, 0.3] (medium)
 - [0.3, 0.5] (heavy)
- Suspension lengths:
 - [0.005(I-u_i)p_i, 0.I(I-u_i)p_i] (short)
 - [0.005(1-u_i)p_i, 0.1(1-u_i)p_i] (medium)
 - * $[0.005(1-u_i)p_i, 0.1(1-u_i)p_i]$ (long)
- Three cases: m = 1, 4, 8
- I0,000 task set per experiment

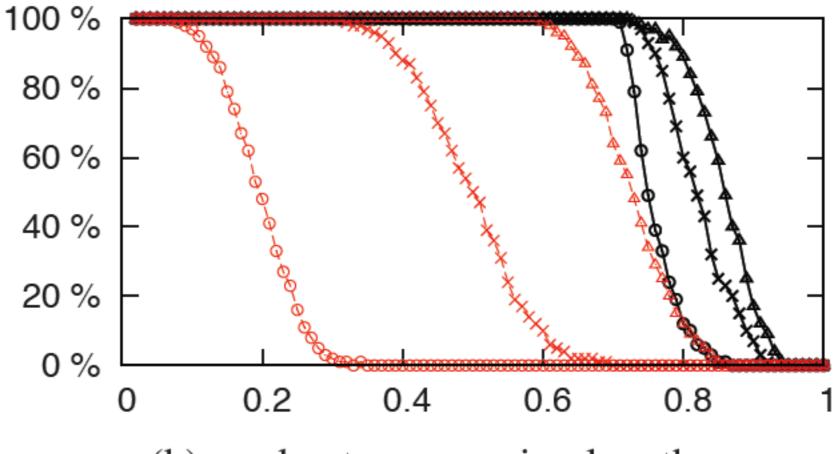


Experiments

- Uniprocessor
 - Against the suspension-oblivioius approach "SC" which converts all tasks' suspensions into computation
 - * Under SC, schedulable if the total utilization of the transformed task system is ≤ 1
- Multiprocessor
 - Against the only existing multiprocessor suspensionaware schedulability test "GlobalSA" under global scheduling



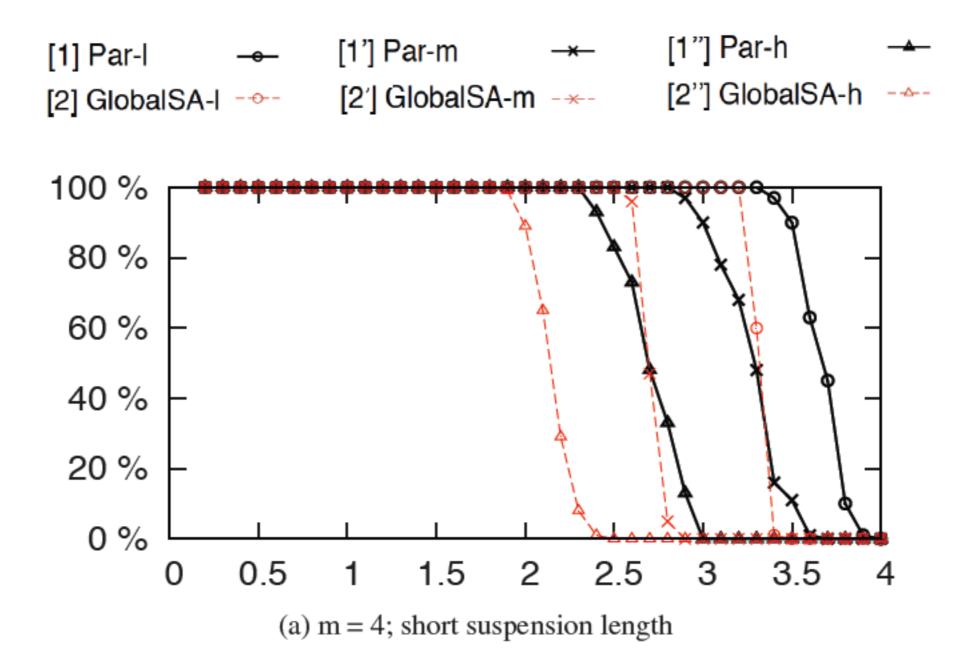
Uniprocessor Results



(b) moderate suspension length



Multiprocessor Results





Conclusion and Future Work

- New schedulability analysis for <u>periodic suspending task</u> systems with harmonic periods
 - Uniprocessor: $\Theta(I)$ suspension-related utilization loss
 - Multiprocessor: Θ(m) suspension-related utilization loss under a partition-based approach
 - Experiments demonstrate the effectiveness



Why Other Settings Do NOT Work?

- Sporadic releases?
 - Non-deterministic releasing pattern

 unknown worstcase behavior (no known corresponding critical instant theorem)
- Arbitrary periods?
 - Similar issue: non-deterministic suspension pattern row no known bound on the amount of high-priority work during a specific interval
- EDF scheduling?
 - Suspensions r invalid property of the "idle instant"



Promising Current and Future Work: <u>Bursty-Interference Analysis</u>

- How to deal with the nondeterministic execution behaviors due to the general suspension pattern?
- How to accurately analyze the worst-case amount of interference due to higher-priority suspending tasks during certain intervals?



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Thanks! Questions?

