

End-to-end deadlines over dynamic topologies

Victor Millnert, Enrico Bini, Johan Eker

ECRTS'19



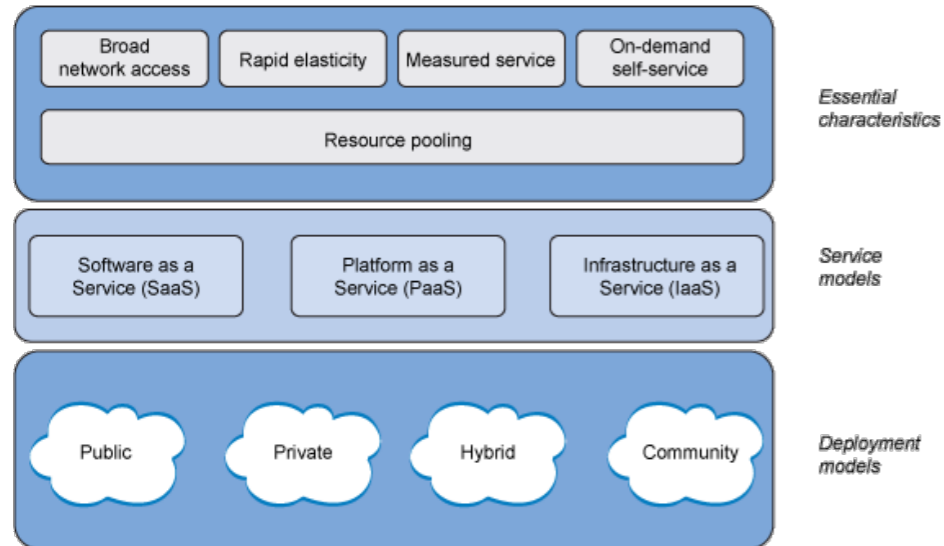
LUND
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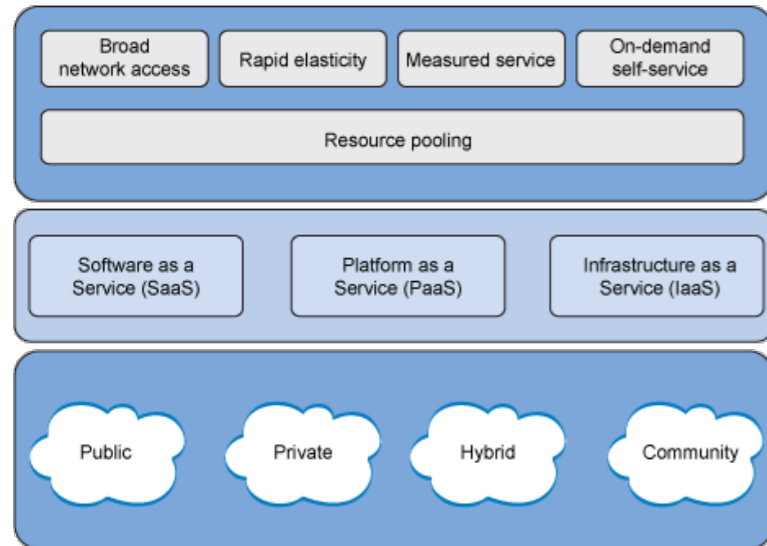
victor@control.lth.se

Cloud + IoT + Industry = True?

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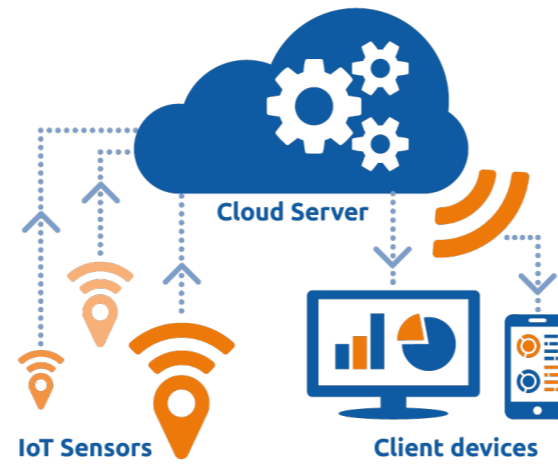
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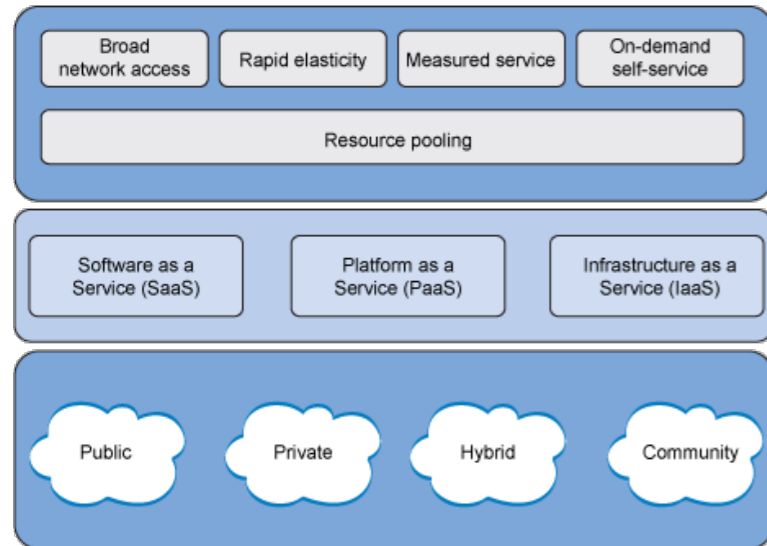
Essential characteristics

+
Service models

Deployment models



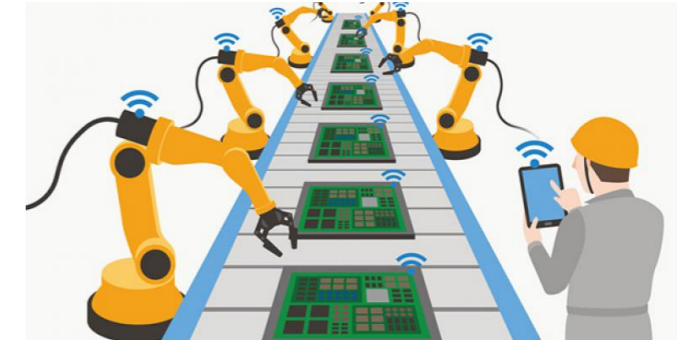
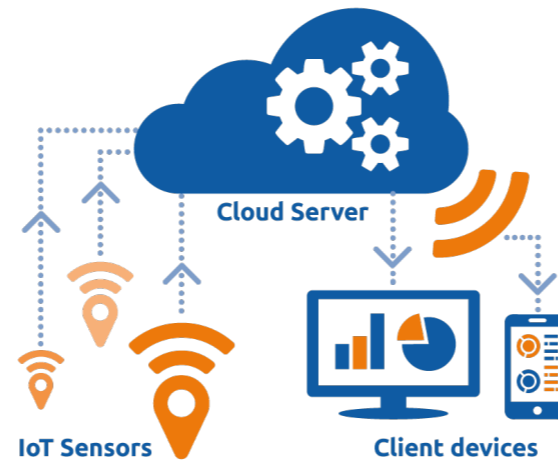
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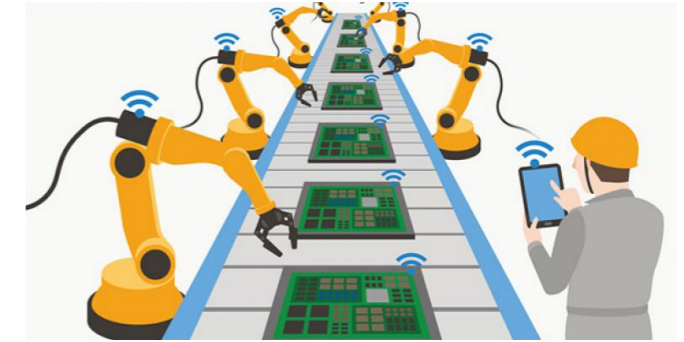
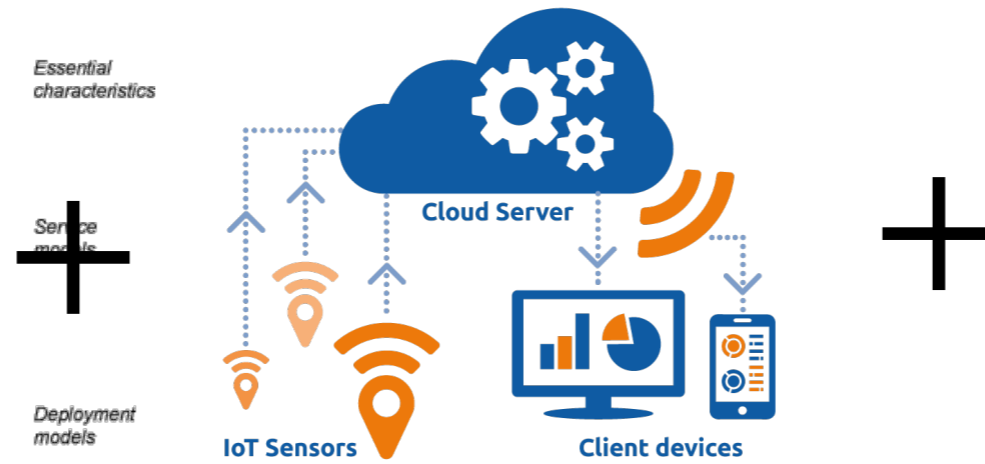
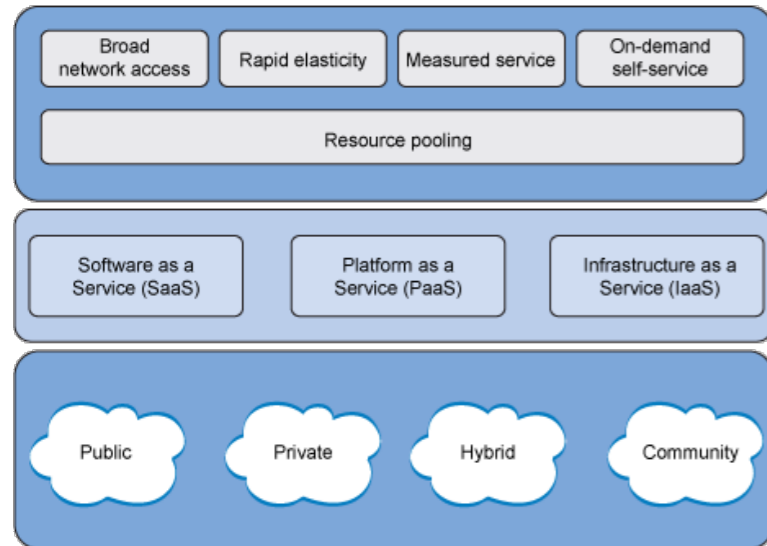
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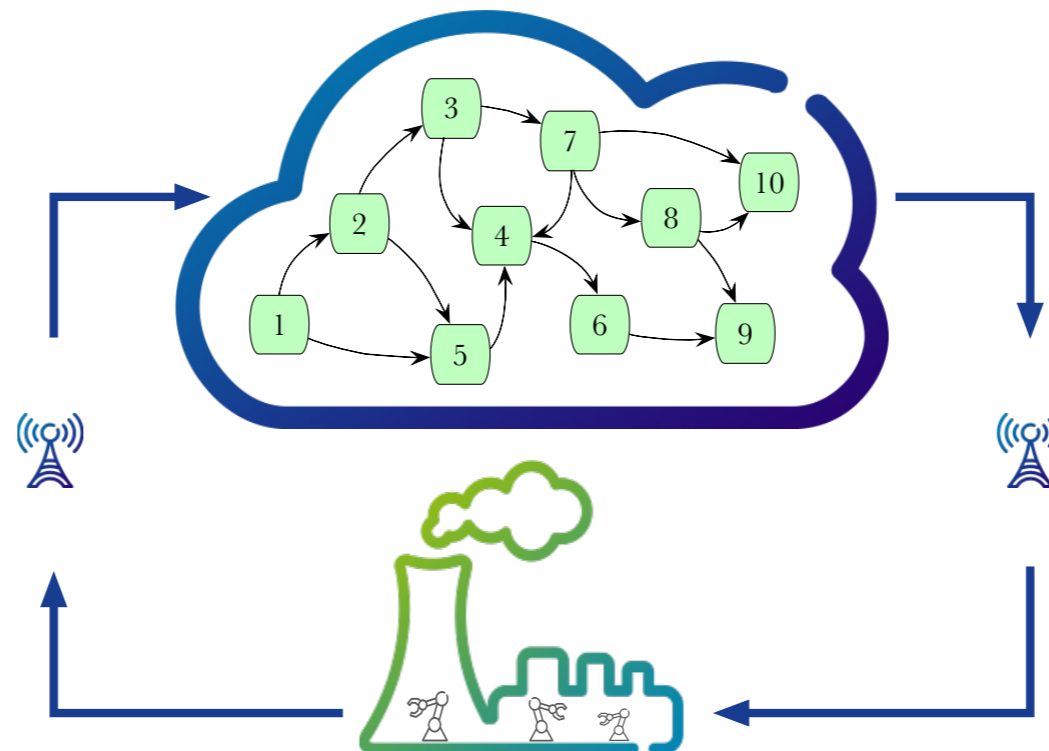
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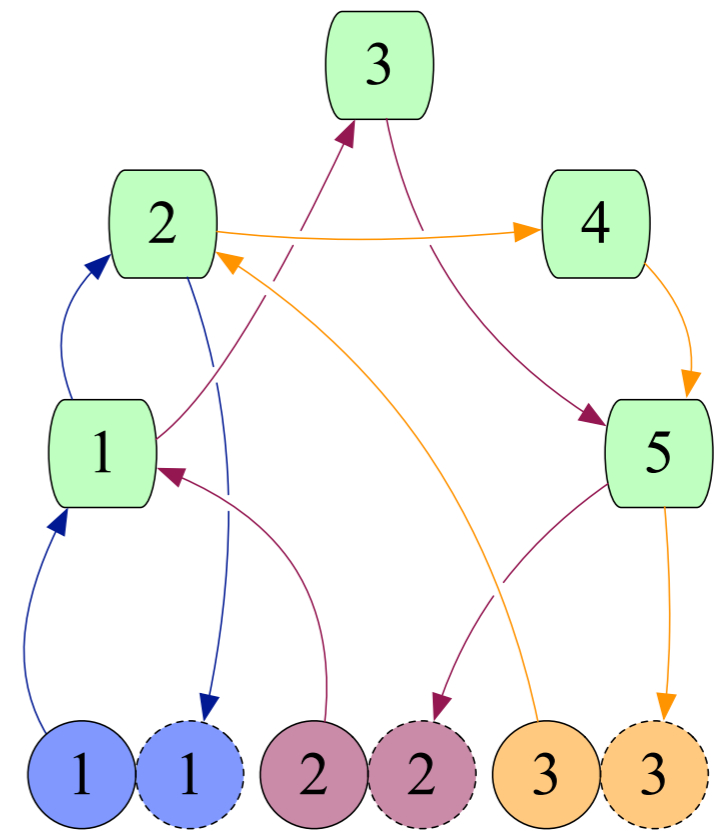


[<https://www.gillware.com/wp-content/uploads/2015/08/die-cut-stickers.png>]

[<https://compass.ie/wordpress/media/Cloud-computing-infographic.png>]

[<https://www.pollux.com.br/index/wp-content/uploads/2018/02/sensorizaçao.jpg>]

Modeling of the network flows

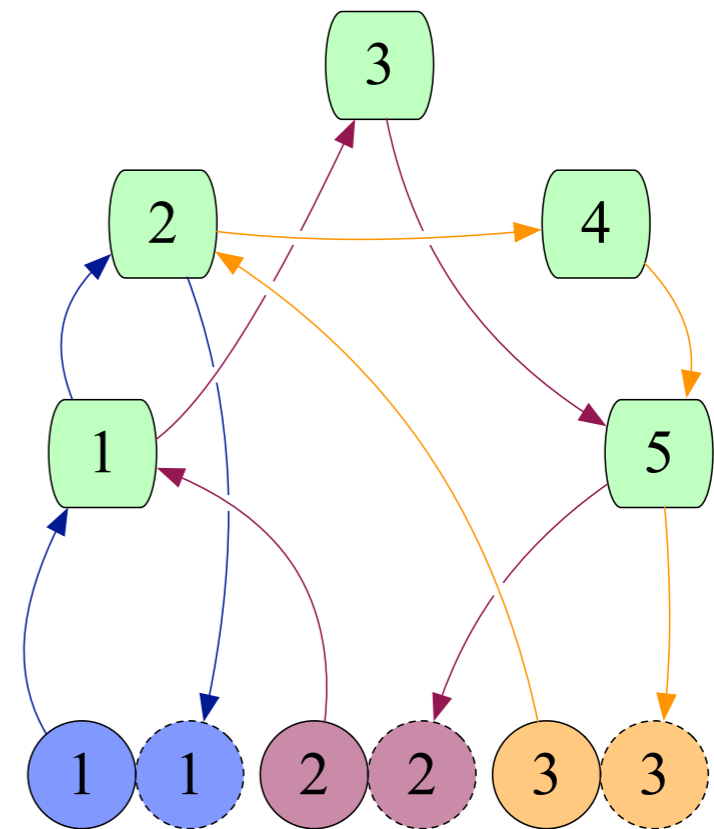


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$$p_2 = \{1, 3, 5\}$$

Modeling of the network flows

A network $\mathcal{G} = \{\mathcal{V}, \mathcal{F}\}$



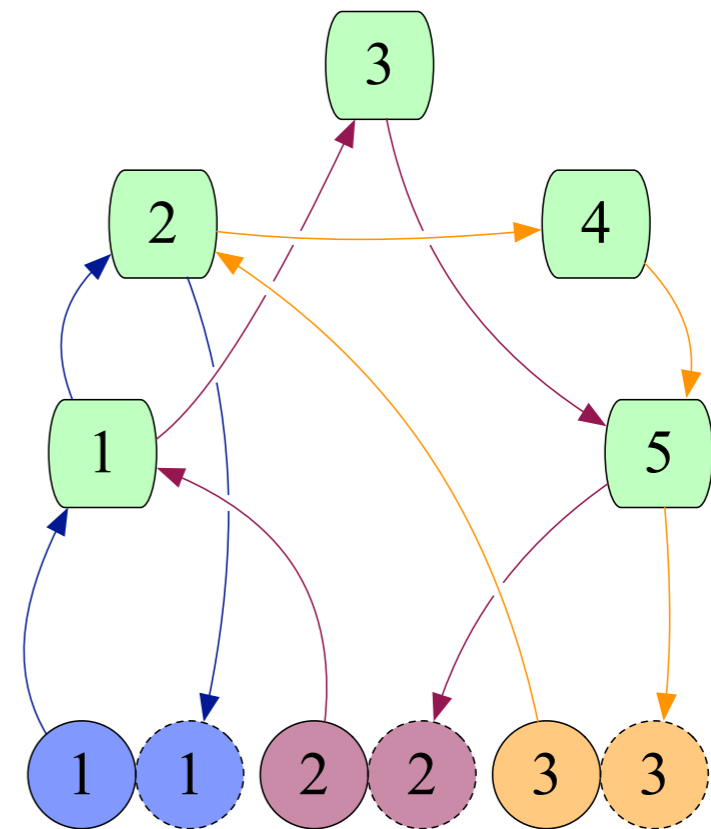
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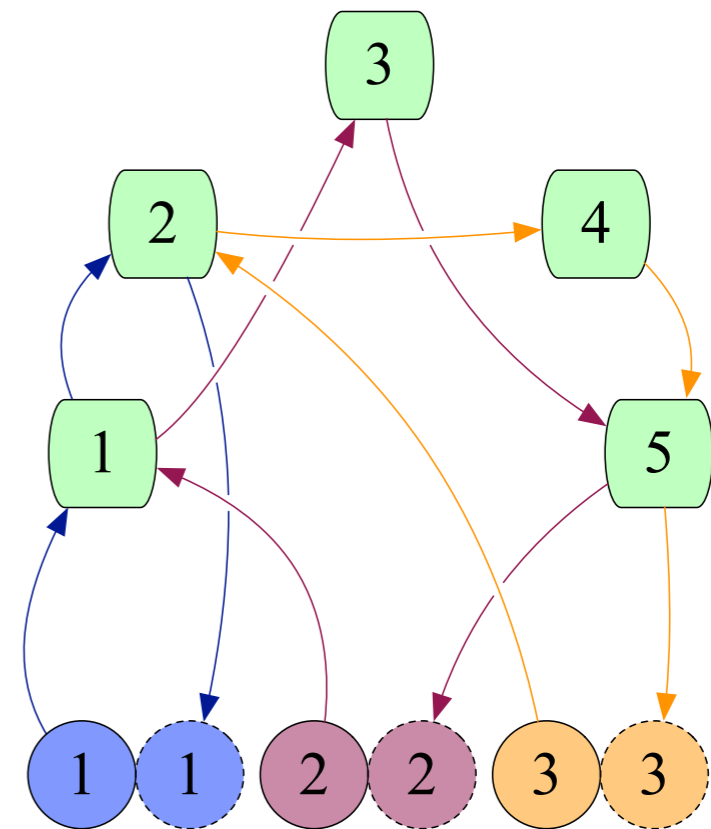
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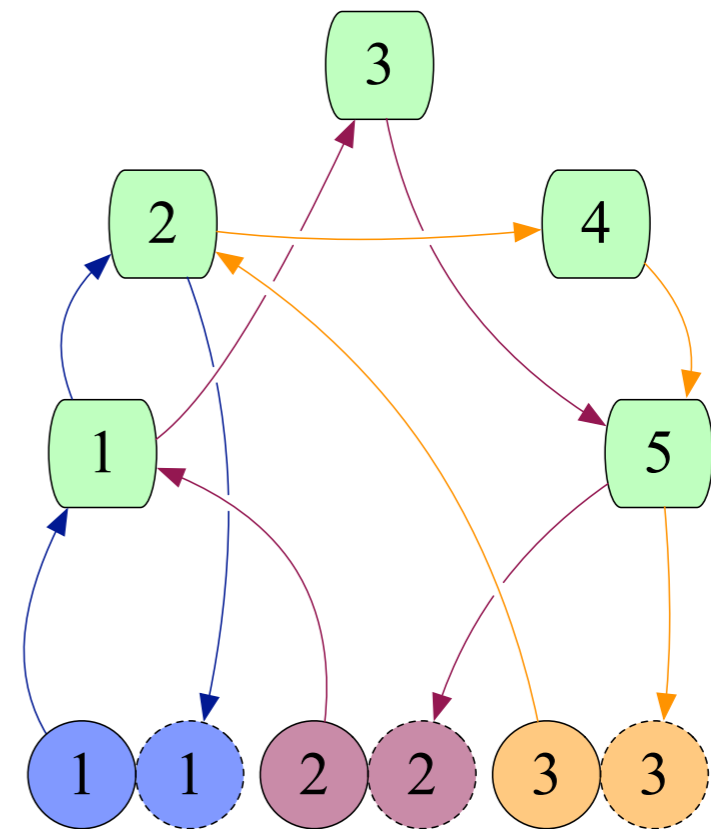
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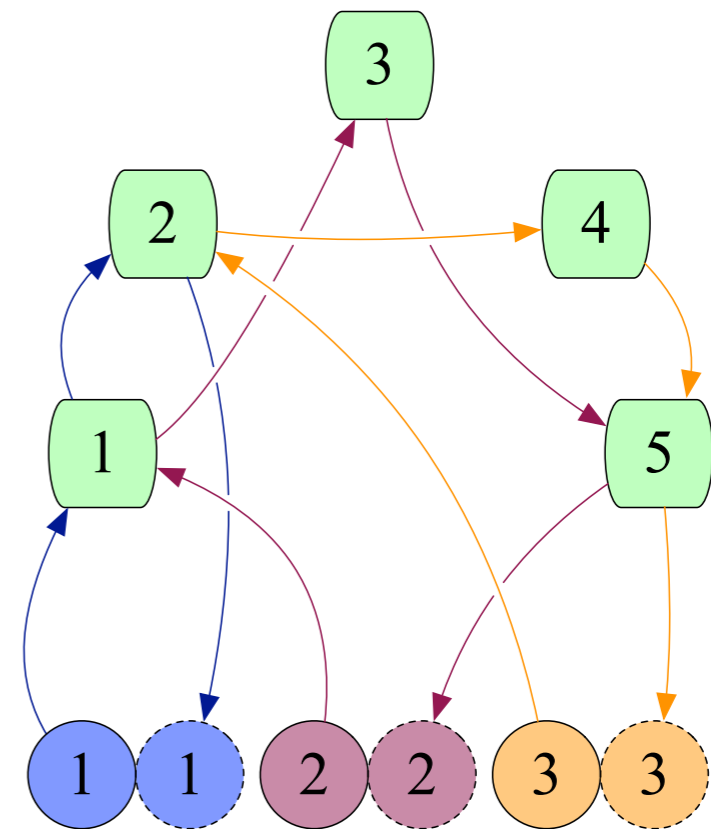
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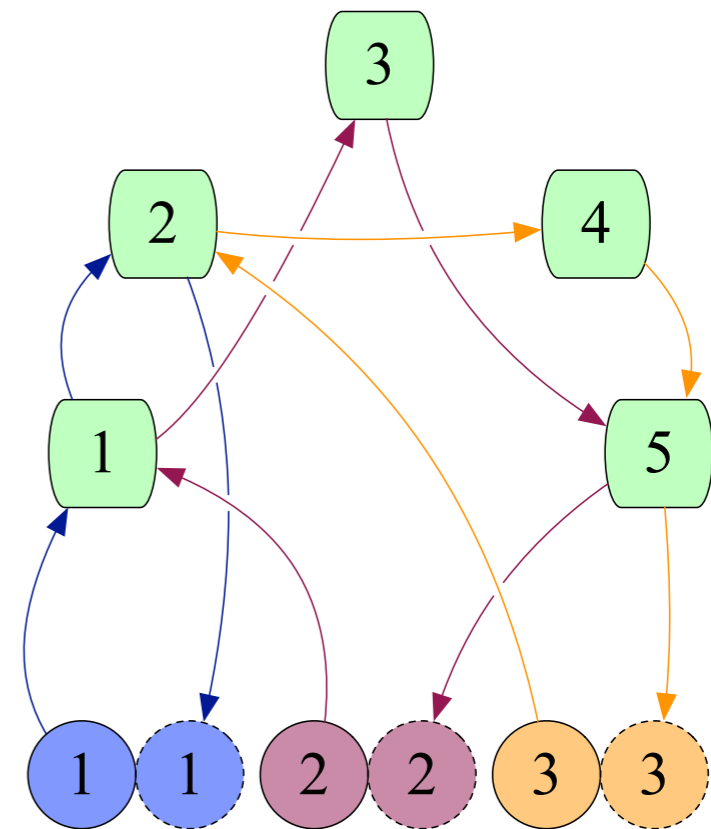
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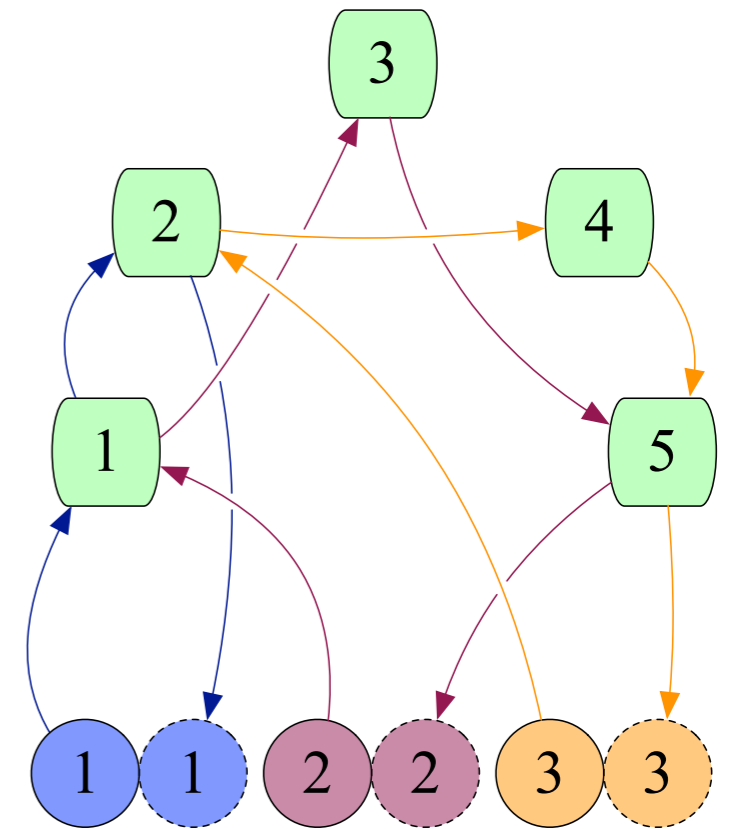
Goal:

The goal of the work is to ensure that the end-to-end response-time of every flow is less than their end-to-end deadline:

$$\forall t \geq 0, \forall j \in \mathcal{F}, \quad \mathcal{R}_j(t) \leq \mathcal{D}_j.$$



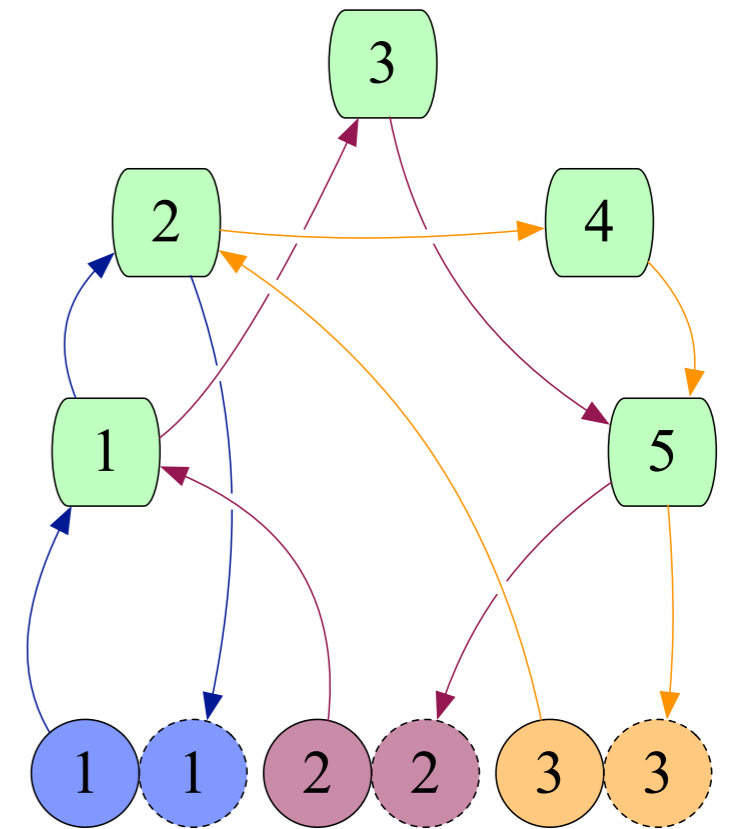
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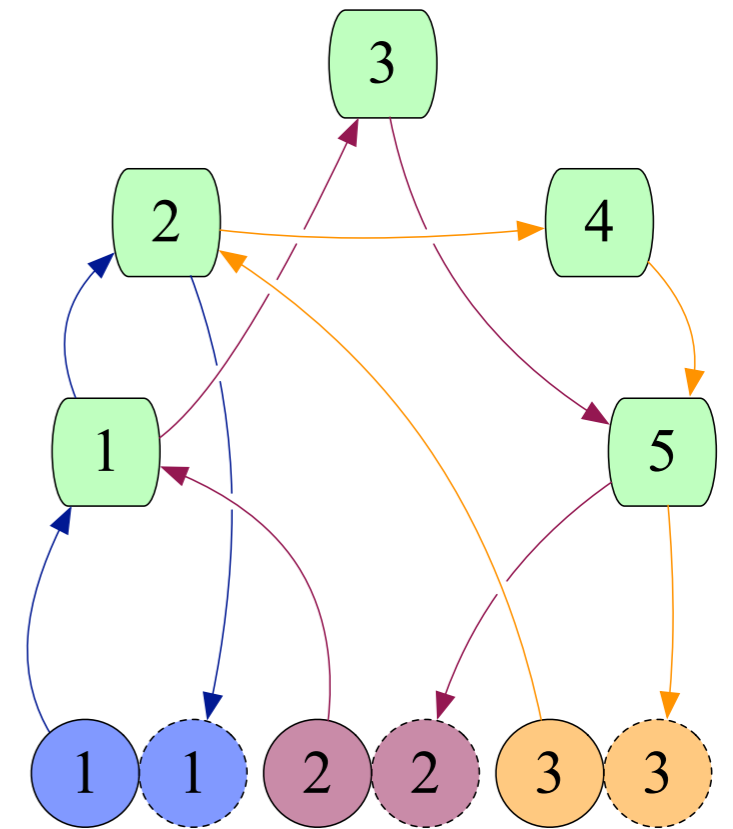


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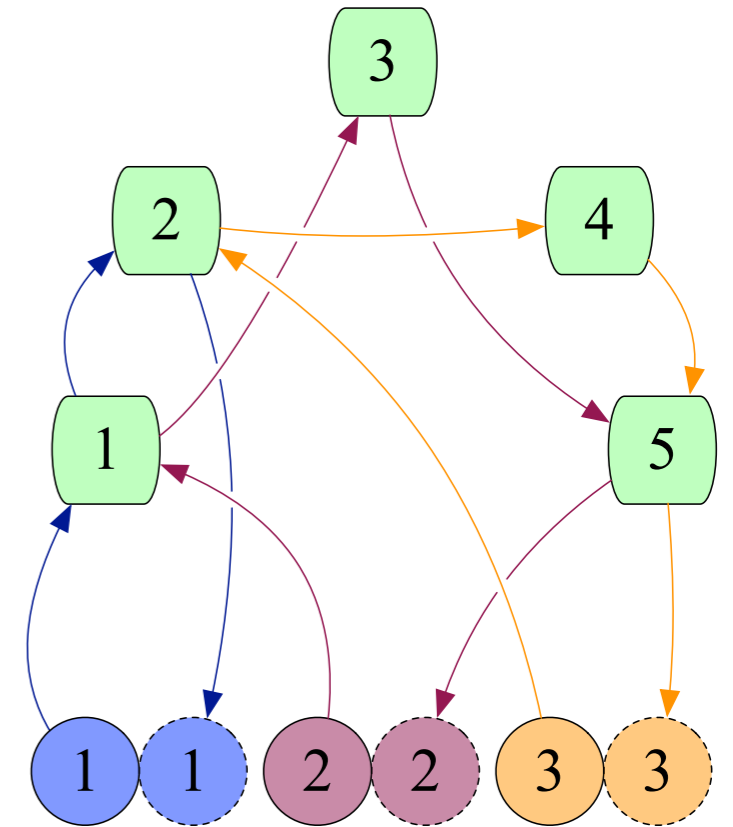


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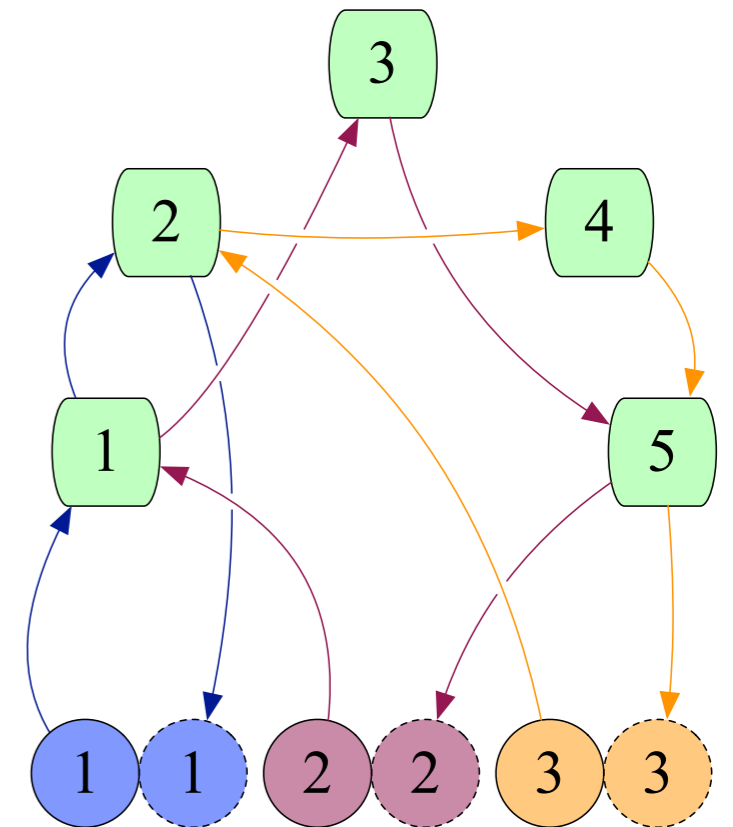
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Definition of response-time $R_i(t)$:

The time it takes a packet entering node $i \in \mathcal{V}$ at time t to be processed.



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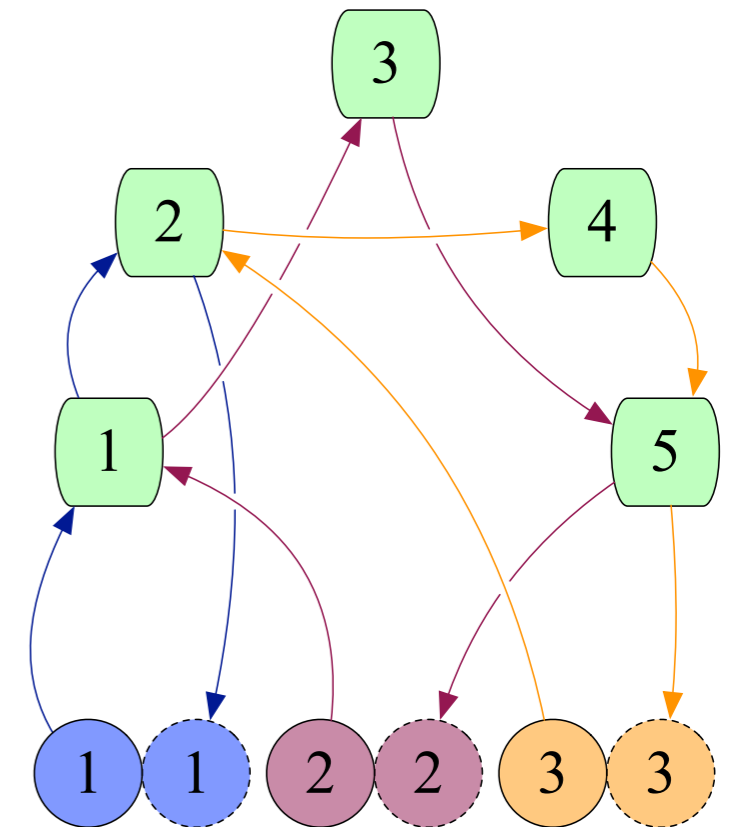
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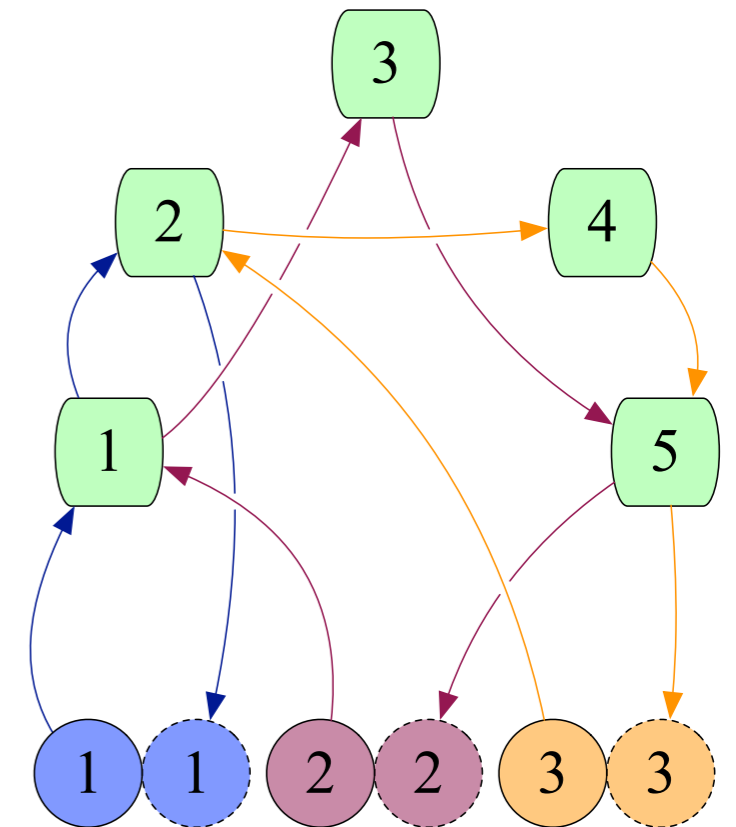
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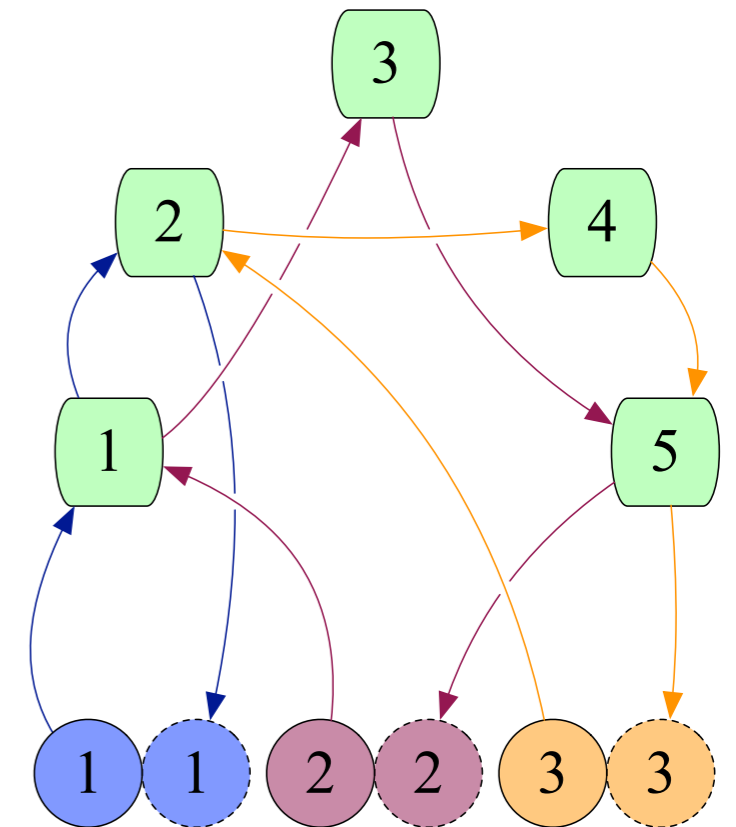
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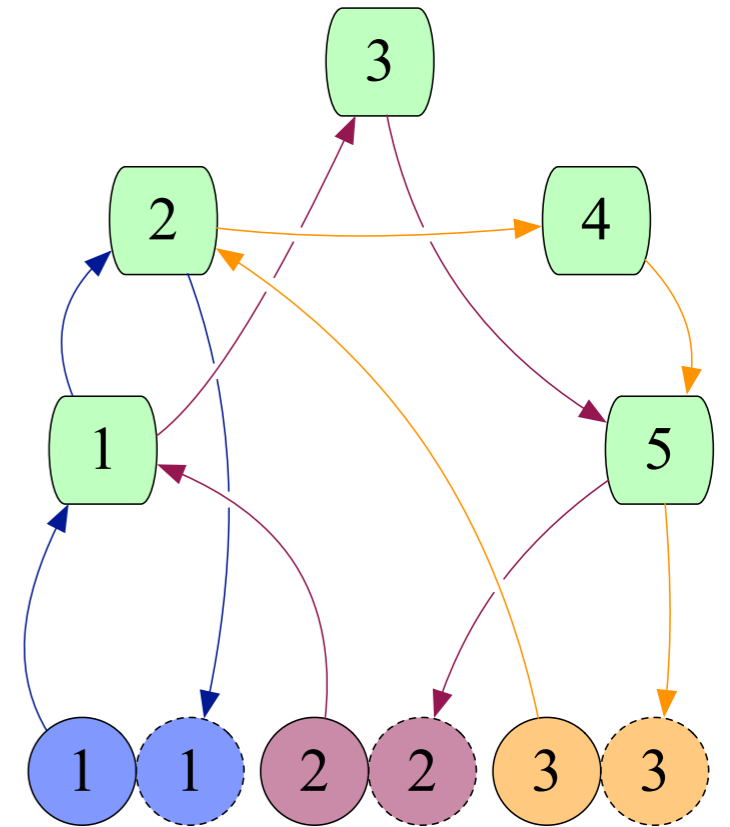
Comments on response-time:

- Accounts for all possible delay within the node.
 - E.g., computation time, queueing delay, etc...
- All packets are treated the same, regardless of which flow it belongs to.
- We do not focus on how this is computed!



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Response-time control

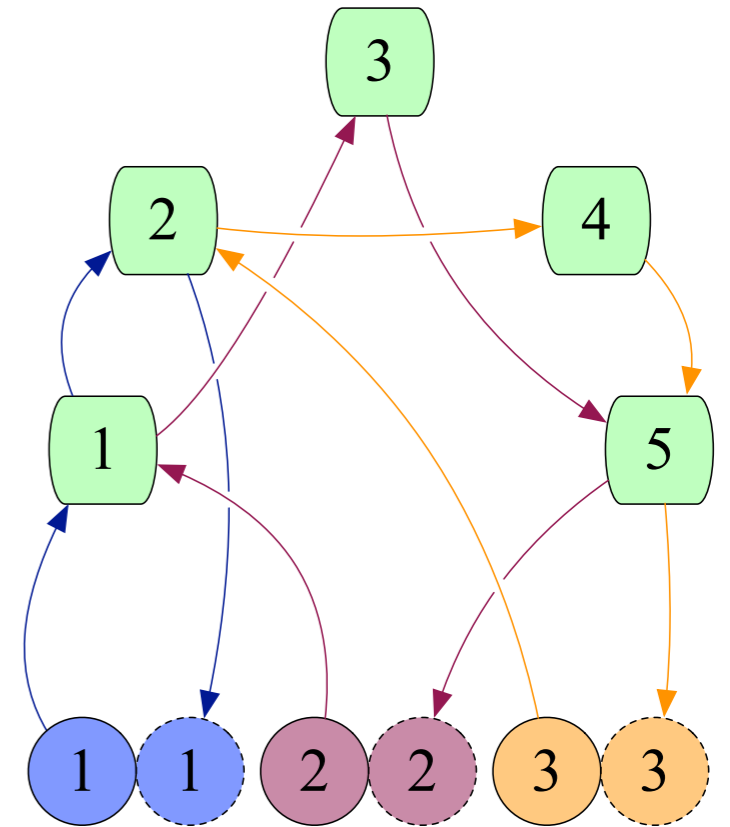


Response-time control

Assumption (response-time control):

We assume that every node $i \in \mathcal{V}$ can guarantee that its response-time $R_i(t)$ is less than its node deadline $D_i(t)$:

$$\forall t \geq 0, \forall i \in \mathcal{V}, \quad R_i(t) \leq D_i(t).$$



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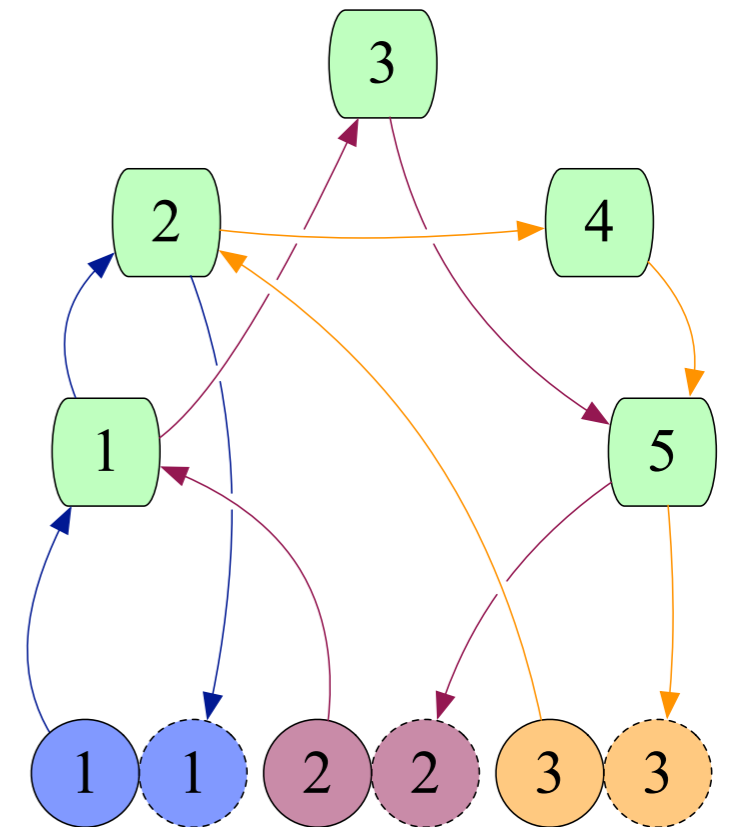
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Ways to enforce $R_i(t) \leq D_i(t)$:

- Brown-out control [18].
- Scaling of processing capacity [7].



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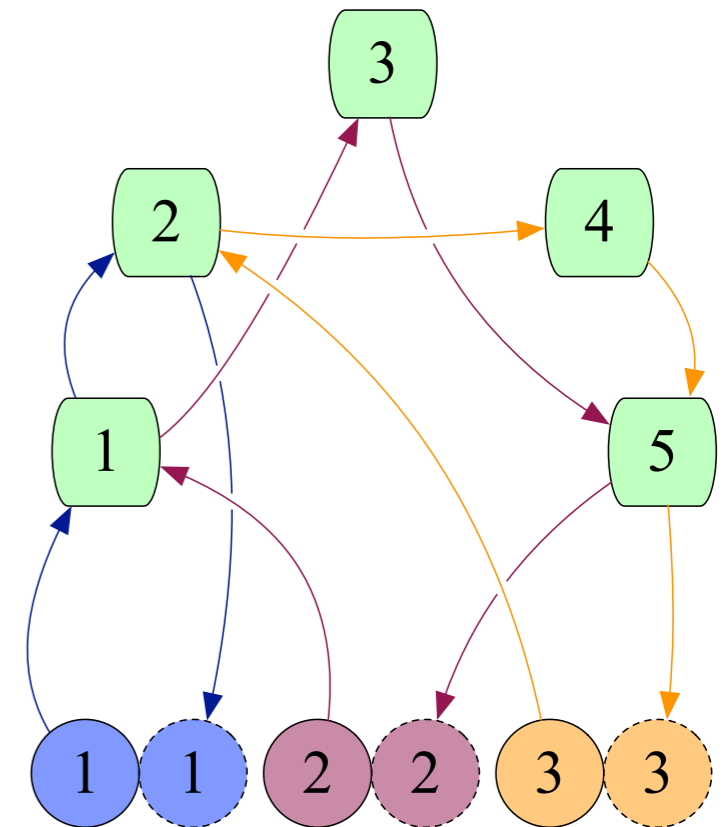
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- 18 Tommi Nylander, Marcus Thelander Andrén, Karl-Erik Årzén, and Martina Maggio. Cloud application predictability through integrated load-balancing and service time control. In *2018 IEEE International Conference on Autonomic Computing (ICAC)*, pages 51–60. IEEE, 2018.
- 7 Dan Henriksson, Ying Lu, and Tarek Abdelzaher. Improved prediction for web server delay control. In *Real-Time Systems, 2004. ECRTS 2004. Proceedings. 16th Euromicro Conference on*, pages 61–68. IEEE, 2004.

What's the goal here?

The goal:

1. Guarantee that the flows meet their end-to-end deadlines:

$$\forall t \geq 0, \forall j \in \mathcal{F}, \quad \mathcal{R}_j(t) \leq \mathcal{D}_j.$$

2. Allow flows to be able to join the network.

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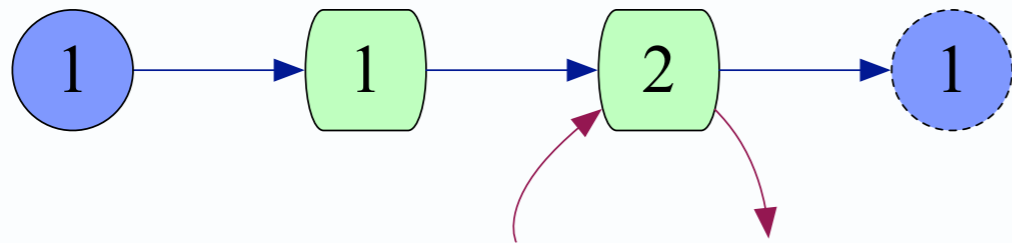
Control knobs:

1. Control the deadlines $D_i(t)$ of the nodes.
2. Control when new flows can join.

Why is this difficult?

2-node example:

Assume a simple system with two nodes and two flows:



End-to-end deadline: $\mathcal{D}_1 = 6$.

Let's assume that node 2 wishes to change its node deadline from 5 to 1 because of a new flow joining the system.

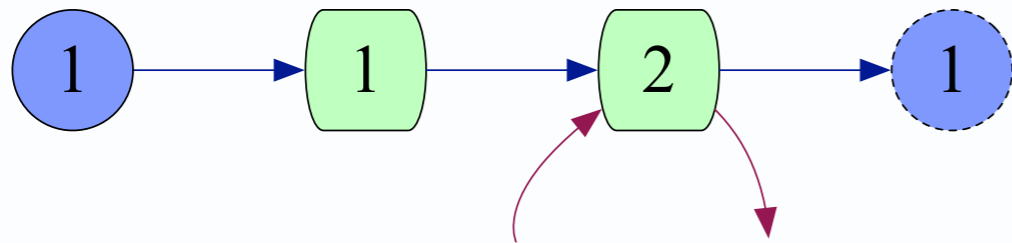
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How should we choose $D_1(t)$?

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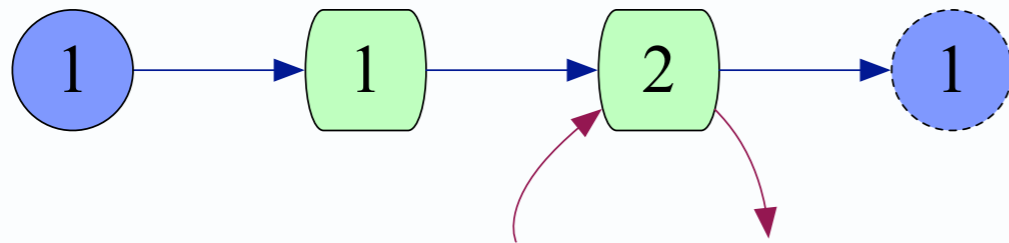
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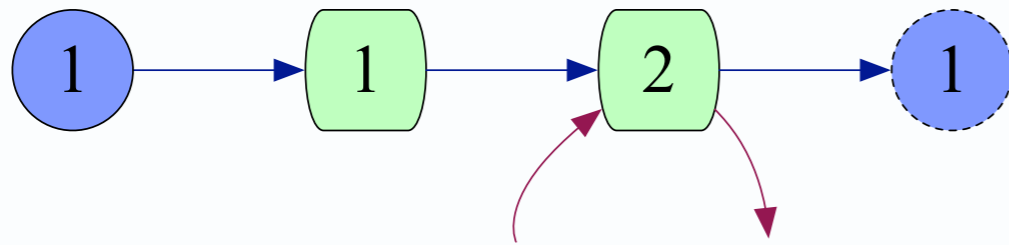
A naive approach:

$$\forall t \geq 0, \quad D_1(t) + D_2(t) \leq \mathcal{D}_1$$

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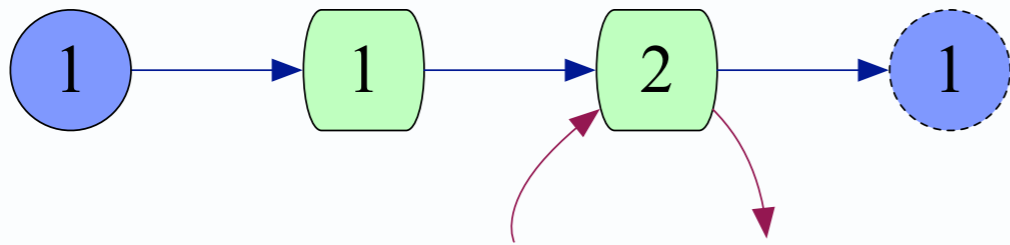
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Let's be evil and assume:

The largest possible
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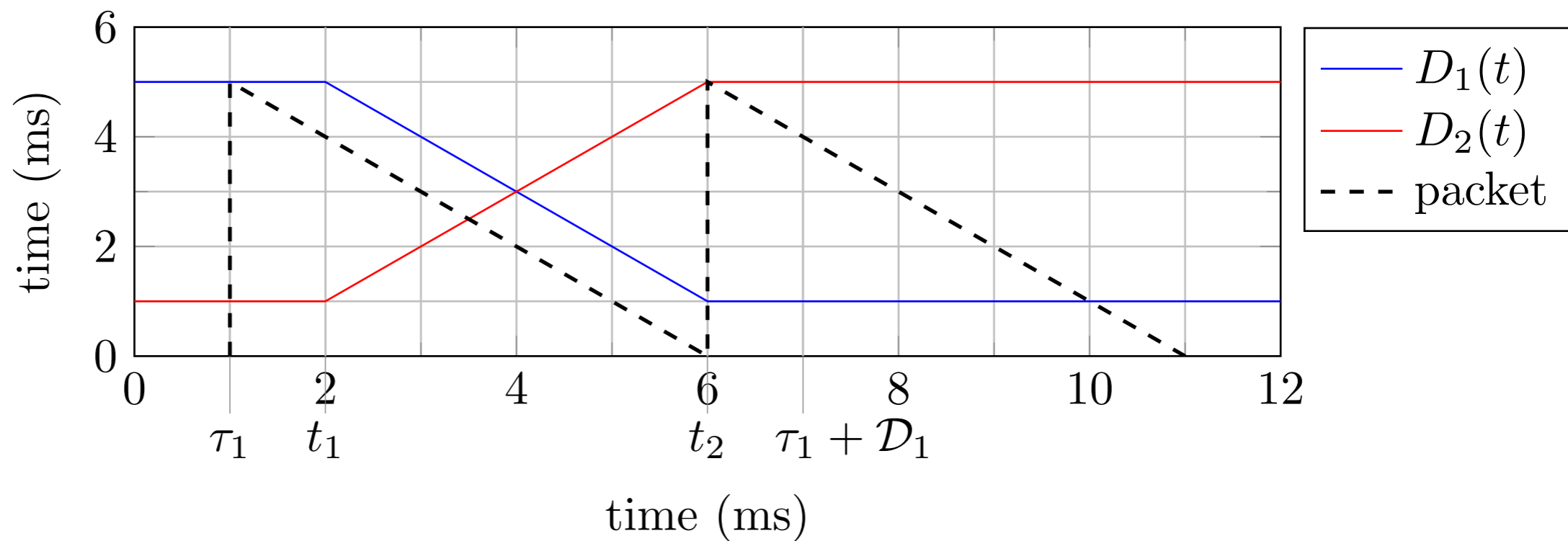
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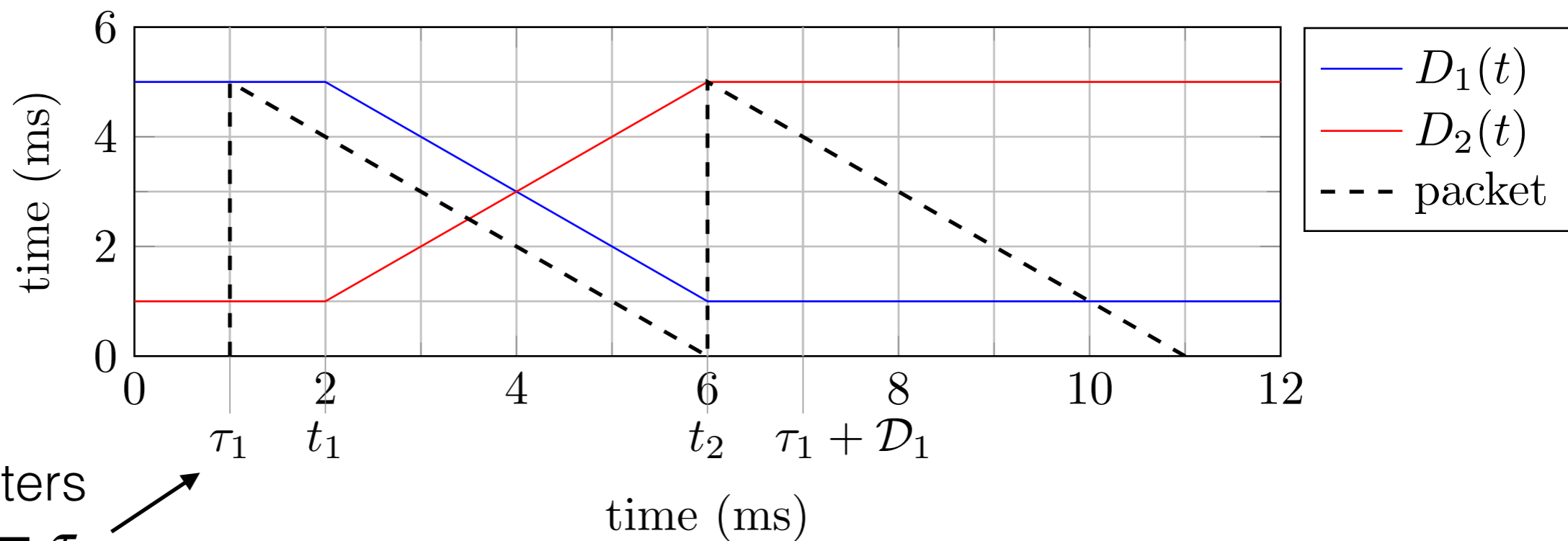
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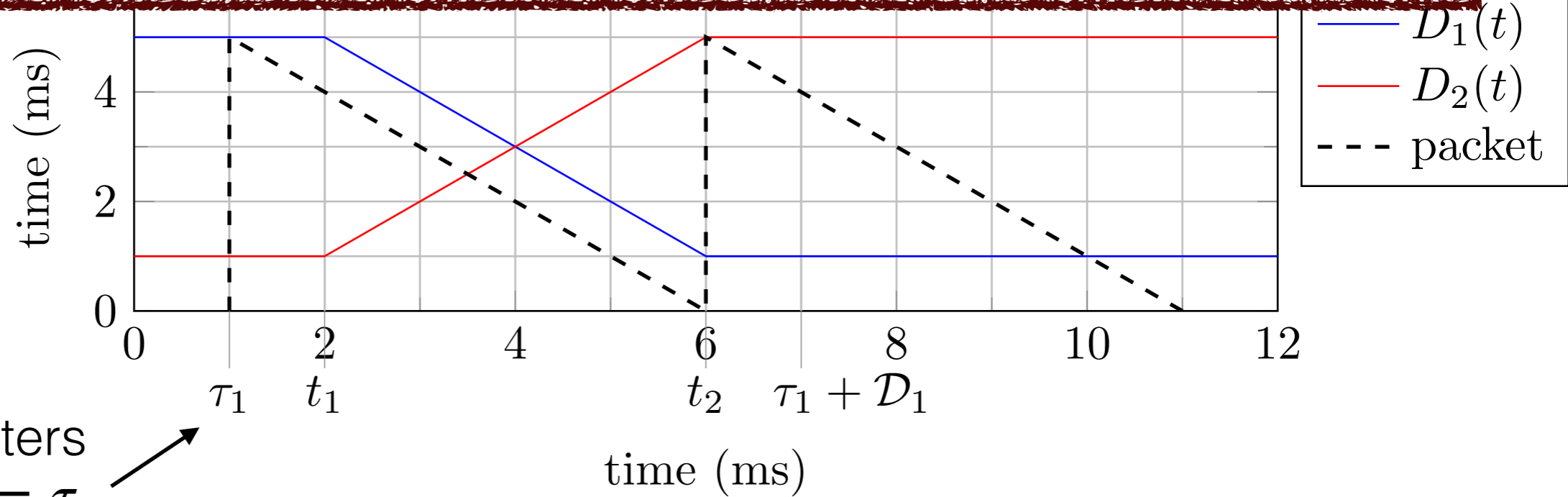
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Cha

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$D_2(t)$

$\forall t \geq$



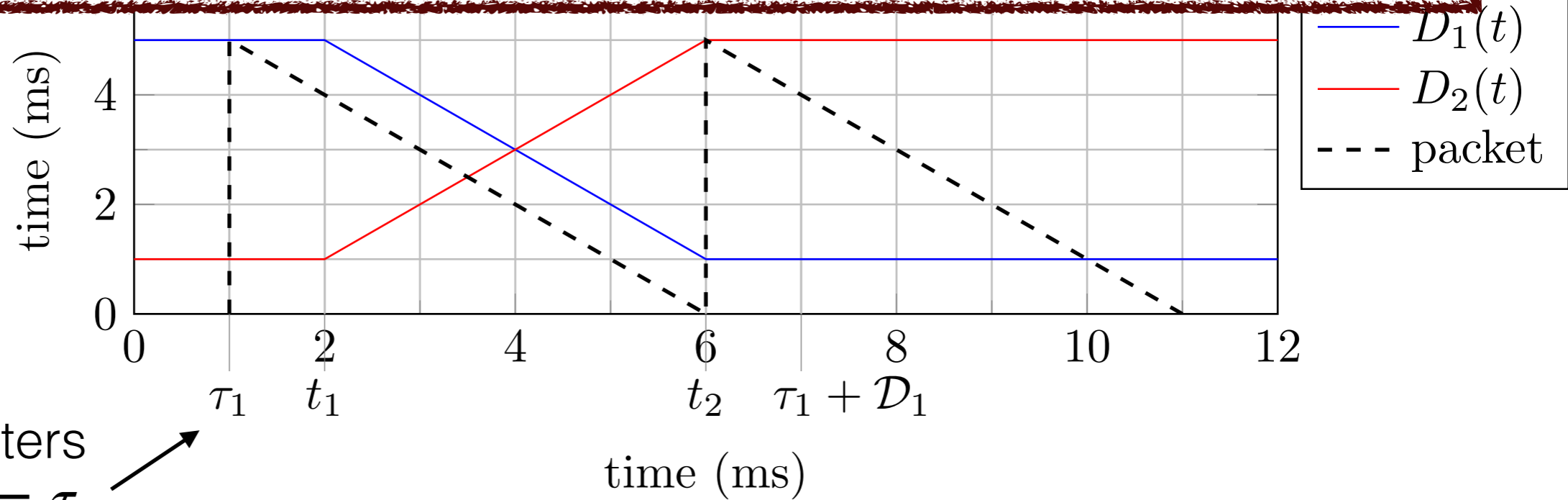
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node 1 at $t = \tau_1$

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The packet took 10 ms to pass through the chain!

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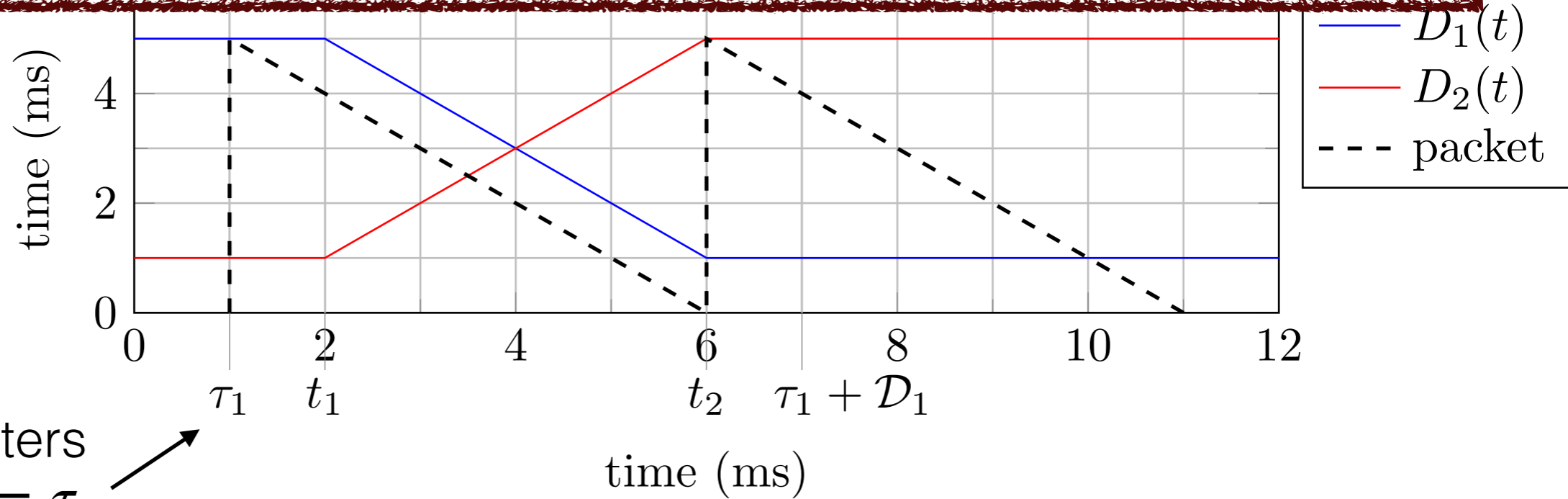
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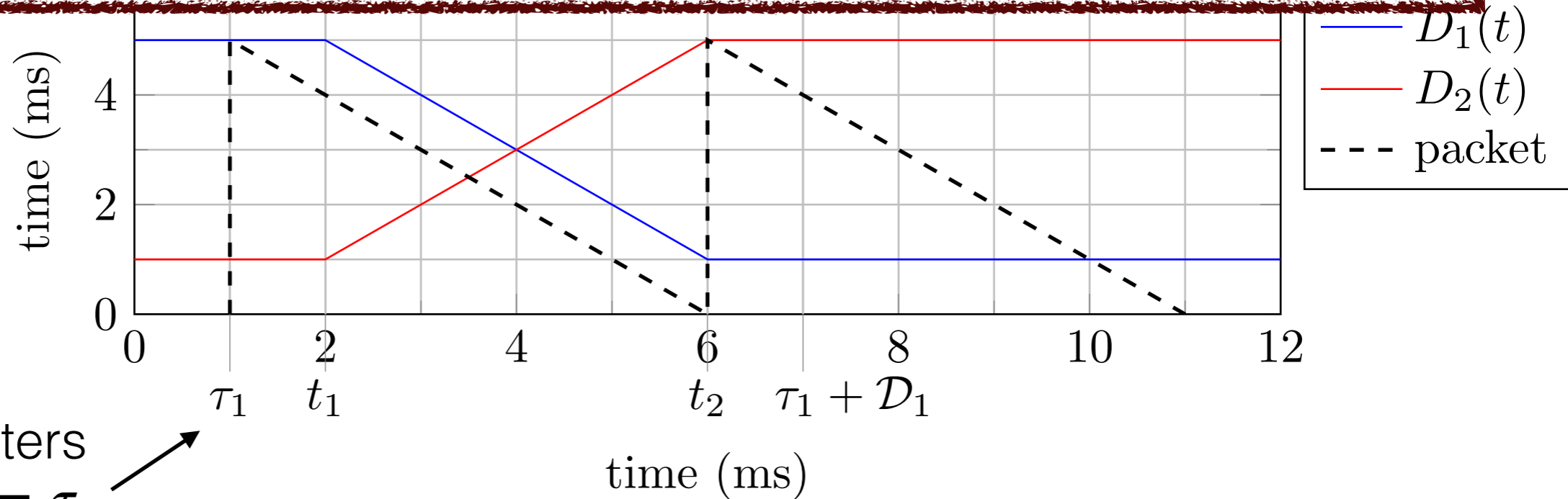
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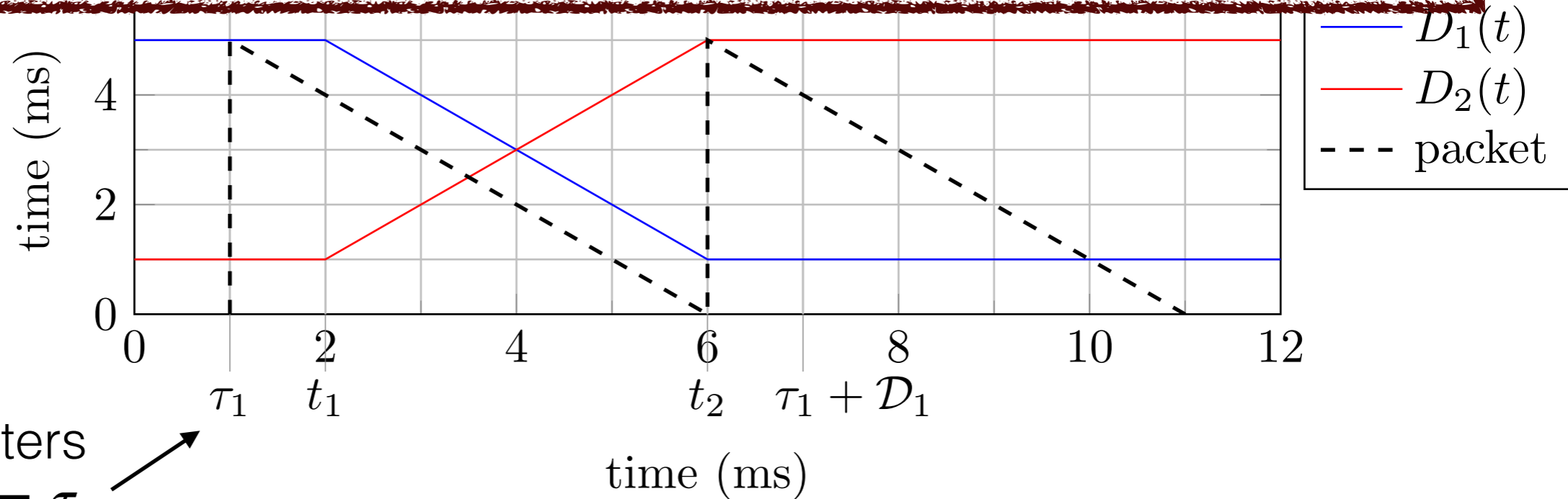
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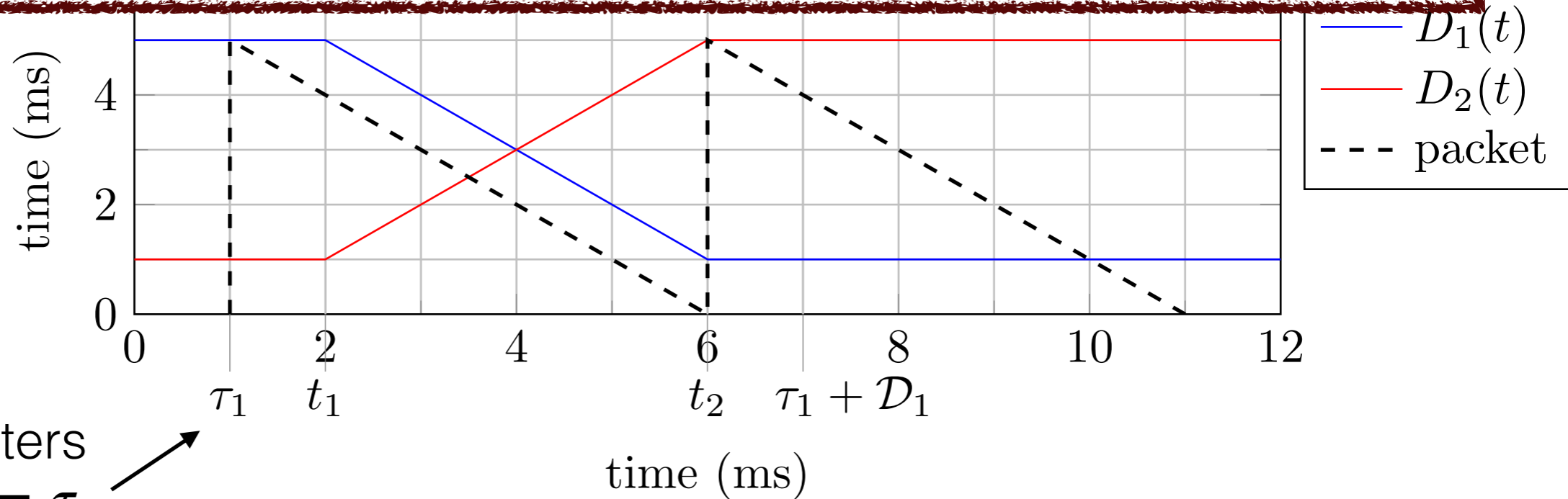
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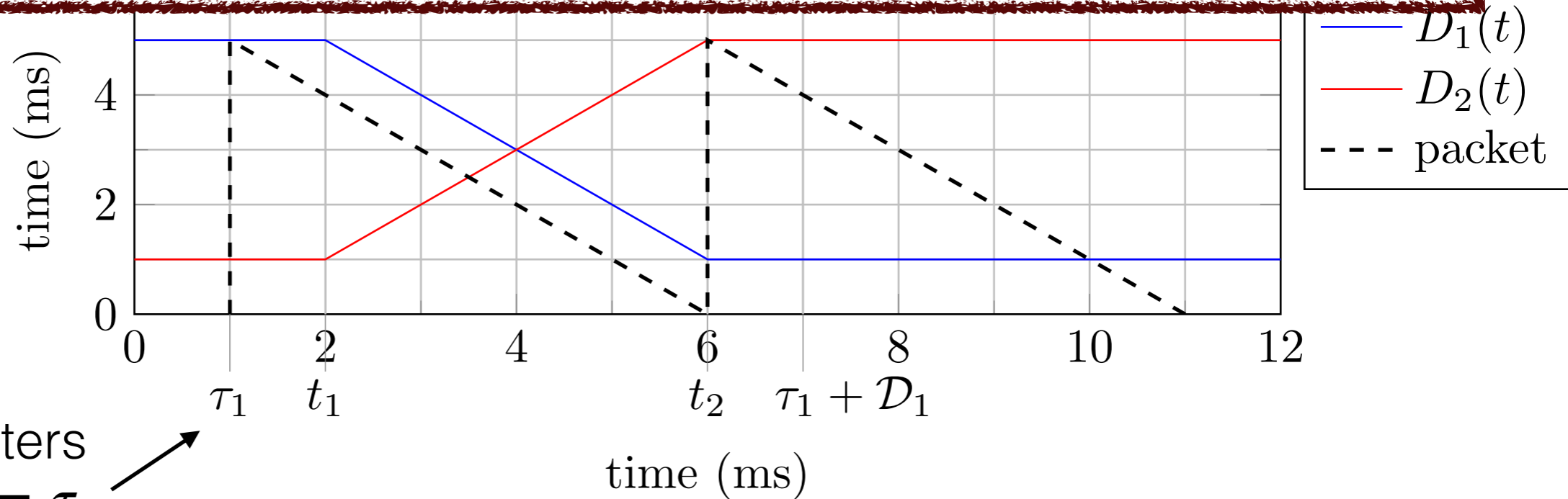
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Movement needs space!

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Solution:

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It must hold that:

$$\forall t \geq 0, \quad D_1(t) + D_2(t + D_1(t)) \leq \mathcal{D}_1$$

Movement needs space!

Solution:

It must hold that:

$$\forall t \geq 0, \quad D_1(t) + D_2(t + D_1(t)) \leq \mathcal{D}_1$$

Which is guaranteed if:

$$\forall t \geq 0, \quad (1 + \alpha)D_1(t) + D_2(t) \leq \mathcal{D}_1$$

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Example: $\alpha = 1$

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Example: $\alpha = 1$

$$\forall t \geq 0, \quad 2D_1(t) + D_2(t) \leq \mathcal{D}_1$$

Movement needs space!

Solution:

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Example: $\alpha = 1$

$$\forall t \geq 0, \quad 2D_1(t) + D_2(t) \leq \mathcal{D}_1$$

With the requirement of

$$D_2(t_1) = 1 \rightarrow D_2(t_2) = 5$$

Movement needs space!

Solution:

It must hold that:

$$\forall t \geq 0, \quad D_1(t) + D_2(t + D_1(t)) \leq \mathcal{D}_1$$

Which is guaranteed if:

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With the requirement of

$$D_2(t_1) = 1 \rightarrow D_2(t_2) = 5$$

We get

$$D_1(t_1) = 2.5 \rightarrow D_1(t_2) = 0.5$$

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With the requirement of

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Example: $\alpha = 0.5$

$$\forall t \geq 0, \quad 1.5D_1(t) + D_2(t) \leq \mathcal{D}_1$$

Movement needs space!

Solution:

It must hold that:

$$\forall t \geq 0, \quad D_1(t) + D_2(t + D_1(t)) \leq \mathcal{D}_1$$

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With the requirement of

$$D_2(t_1) = 1 \rightarrow D_2(t_2) = 5$$

We get

$$D_1(t_1) = \frac{10}{3} \rightarrow D_1(t_2) = \frac{2}{3}$$

$$\forall t \geq 0, \quad (1 + \alpha)D_1(t) + D_2(t) \leq \mathcal{D}_1$$

$$\forall t \geq 0, \forall i \in \mathcal{V}, \quad |\dot{D}_i(t)| \leq \alpha \in [0, 1]$$

Example: $\alpha = 1$

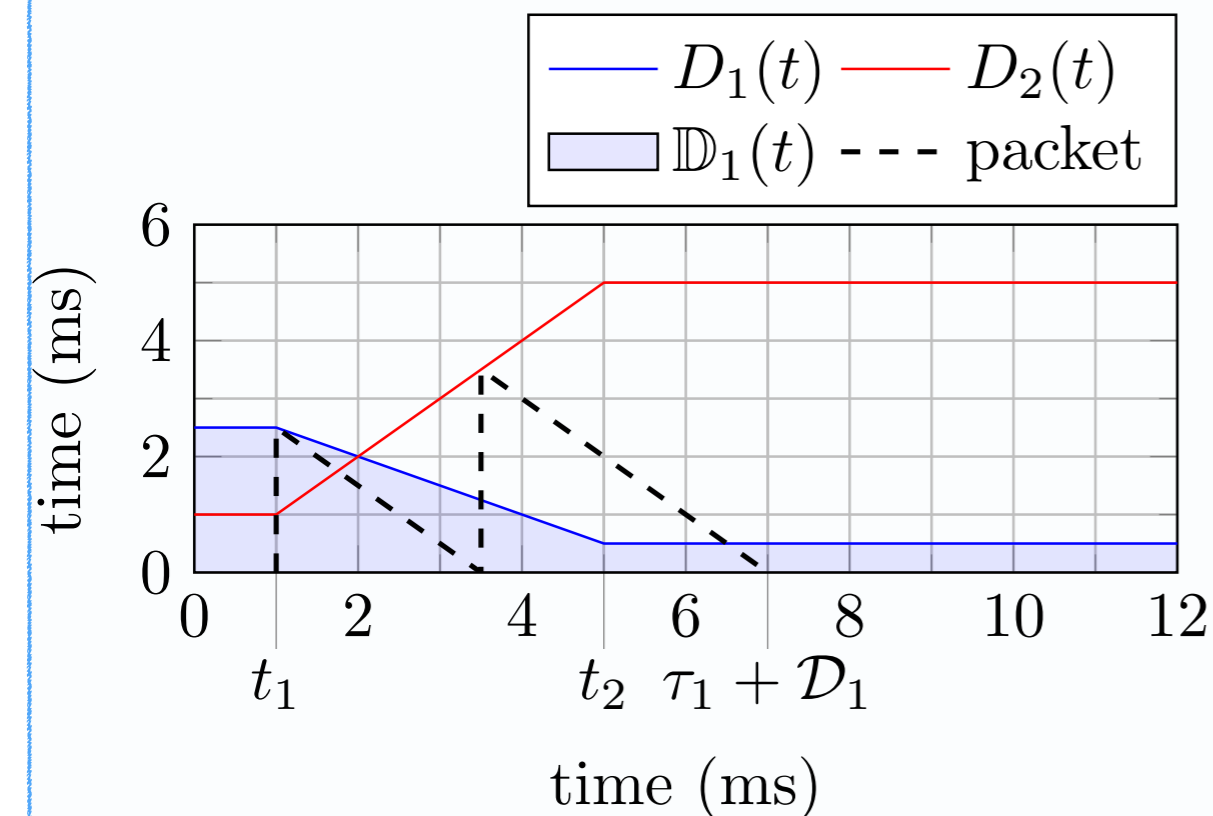
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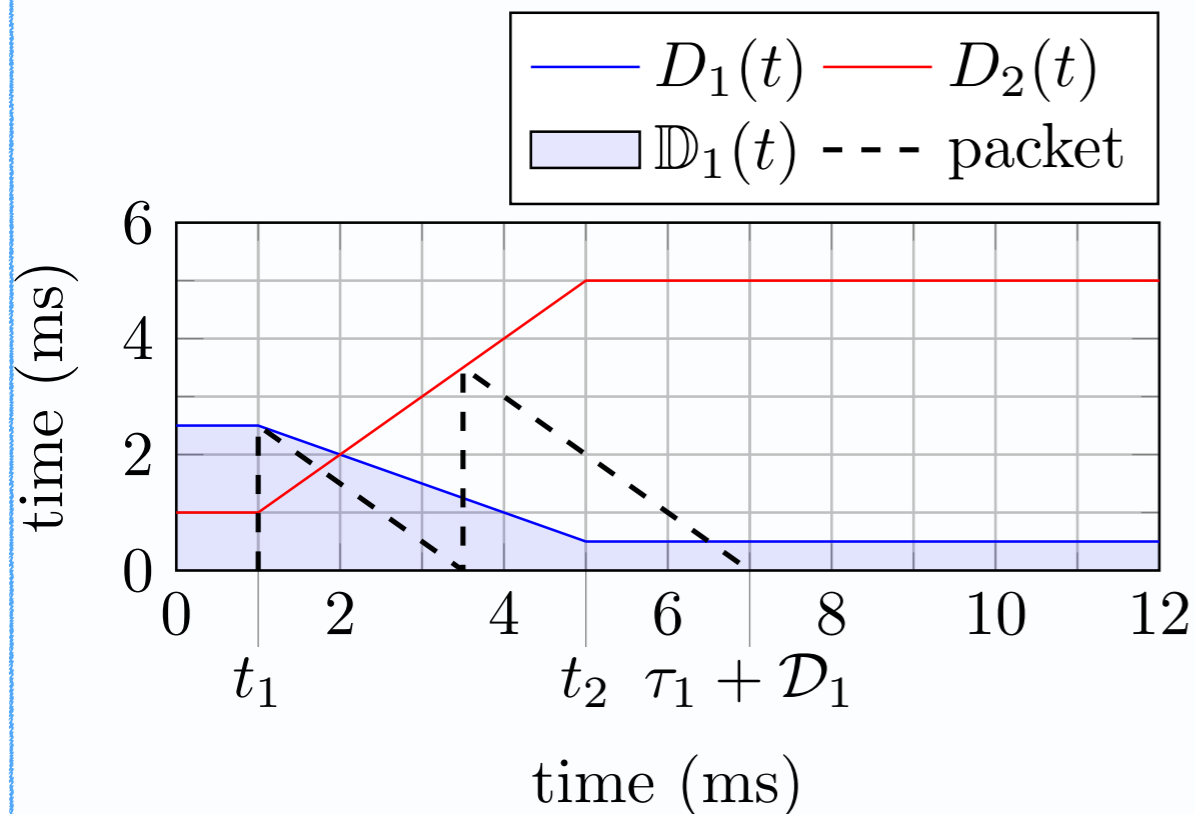
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Example: $\alpha = 0.5$

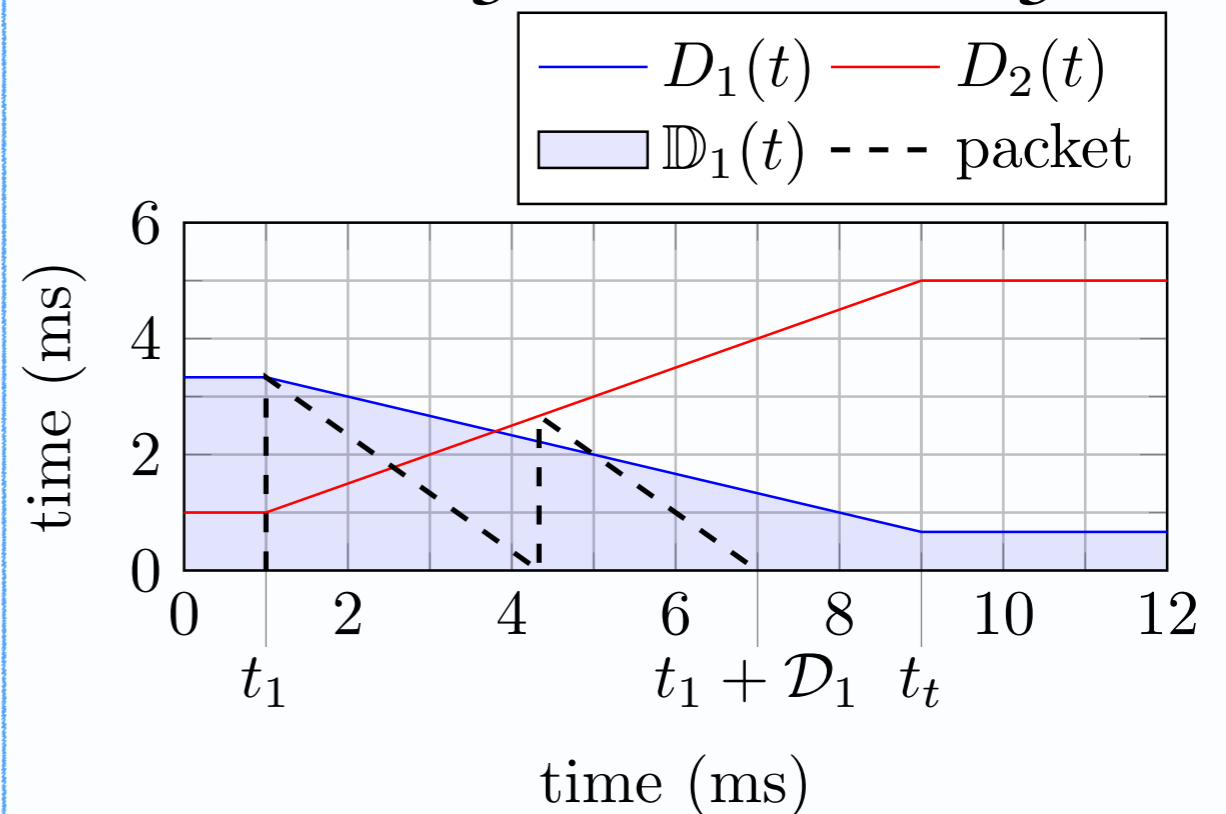
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The general case

Theorem in the paper:

If the rate-of-change of the node deadlines is limited by α :

$$\forall t \geq 0, \forall i \in \mathcal{V}, \quad |\dot{D}_i(t)| \leq \alpha,$$

and if the node deadlines always remain within the safe space:

$$\forall t \geq 0, \forall i \in \mathcal{V}, \quad D_i(t) \in \mathbb{D}(\mathcal{G}),$$

where the *safe space* $\mathbb{D}(\mathcal{G})$ is given by:

$$\mathbb{D}(\mathcal{G}) = \{D_i \in \mathbb{R}^+ : \forall j \in \mathcal{F}, \sum_{i=1}^{\ell_j} (1 + \alpha)^{\ell_j - i} D_{p_j(i)} \leq \mathcal{D}_j\},$$

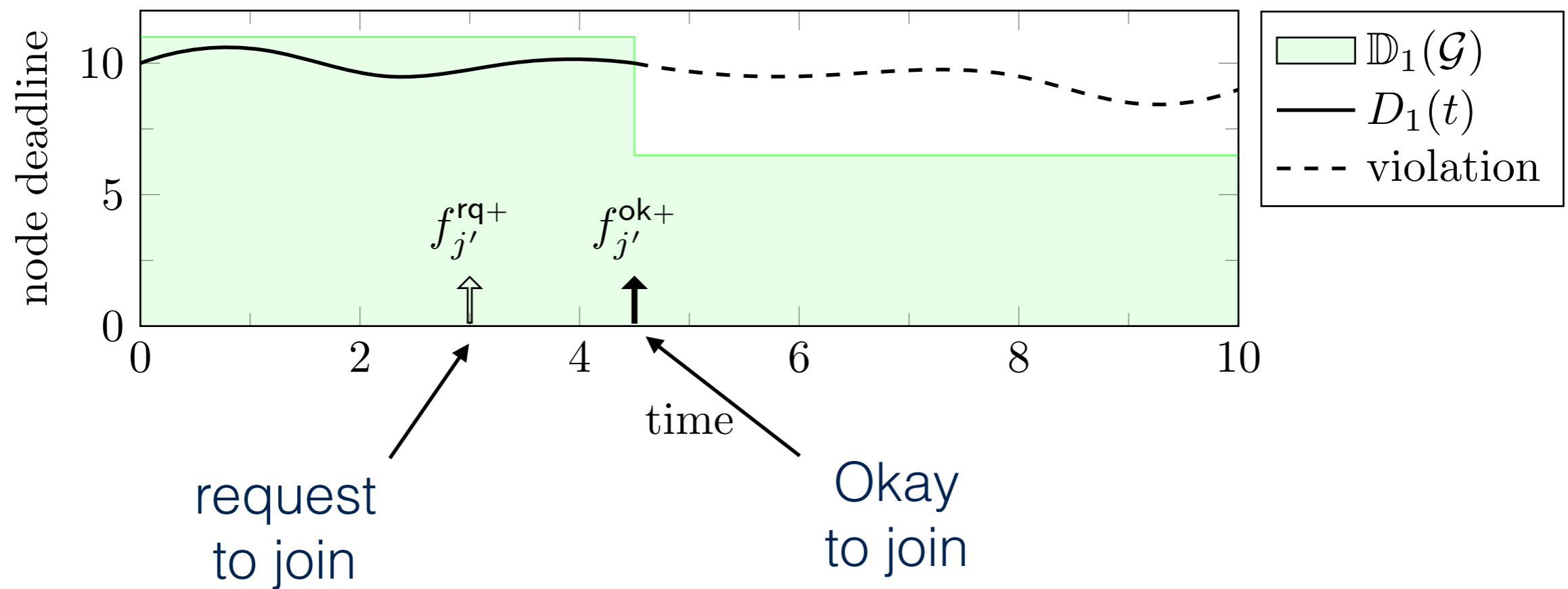
then no end-to-end deadlines will be missed:

$$\forall t \geq 0, \forall j \in \mathcal{F}, \quad \mathcal{R}_j(t) \leq \mathcal{D}_j.$$

- $p_j(i)$: the i -th node on path j
- ℓ_j : length of path j
- \mathcal{G} : the network
- \mathcal{F} : set of flows in the network

What about a flow joining?

New flow \Rightarrow new end-to-end deadline

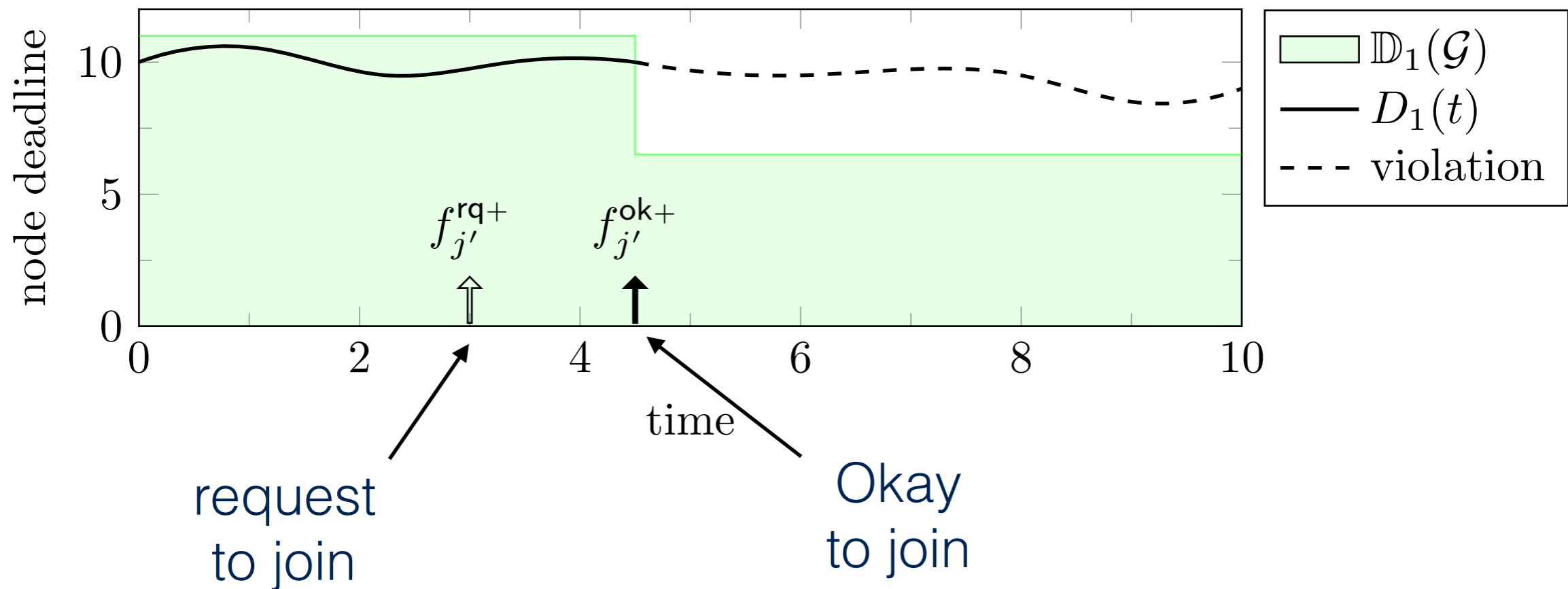


What about a flow joining?

Oops!

The space of feasible node deadlines changed when we admitted the new flow!

=> we are now outside the safe space



What can we do then?

What was the problem?

We left the safe space ...

=> cannot guarantee that the end-to-end deadlines will be met

Solution:

Only admit the new flow when you are in the new safe region $\mathbb{D}(\mathcal{G}^+)$.

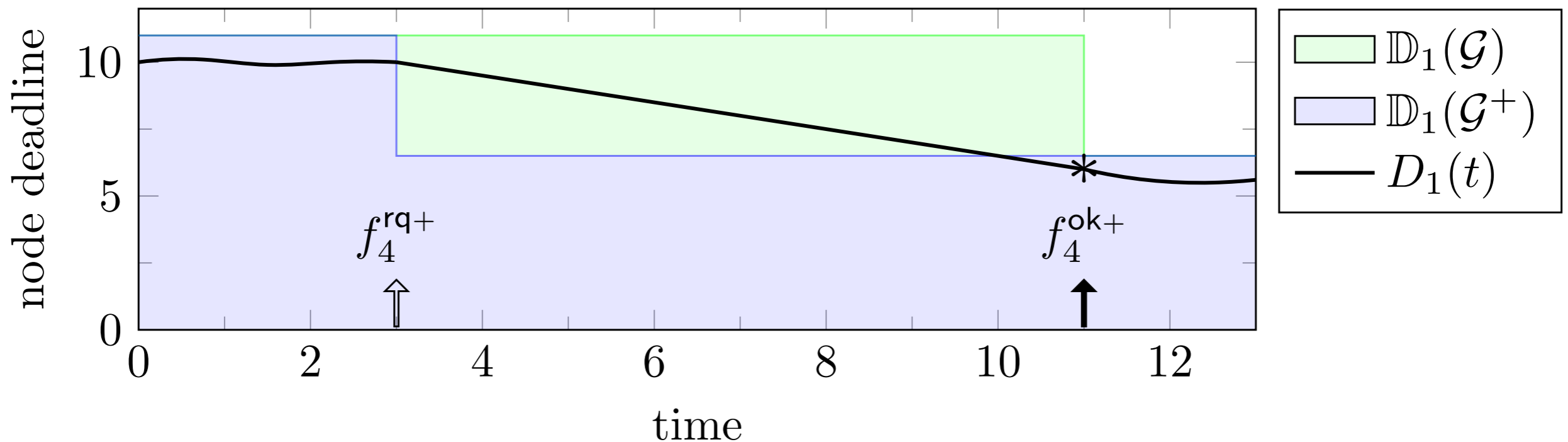
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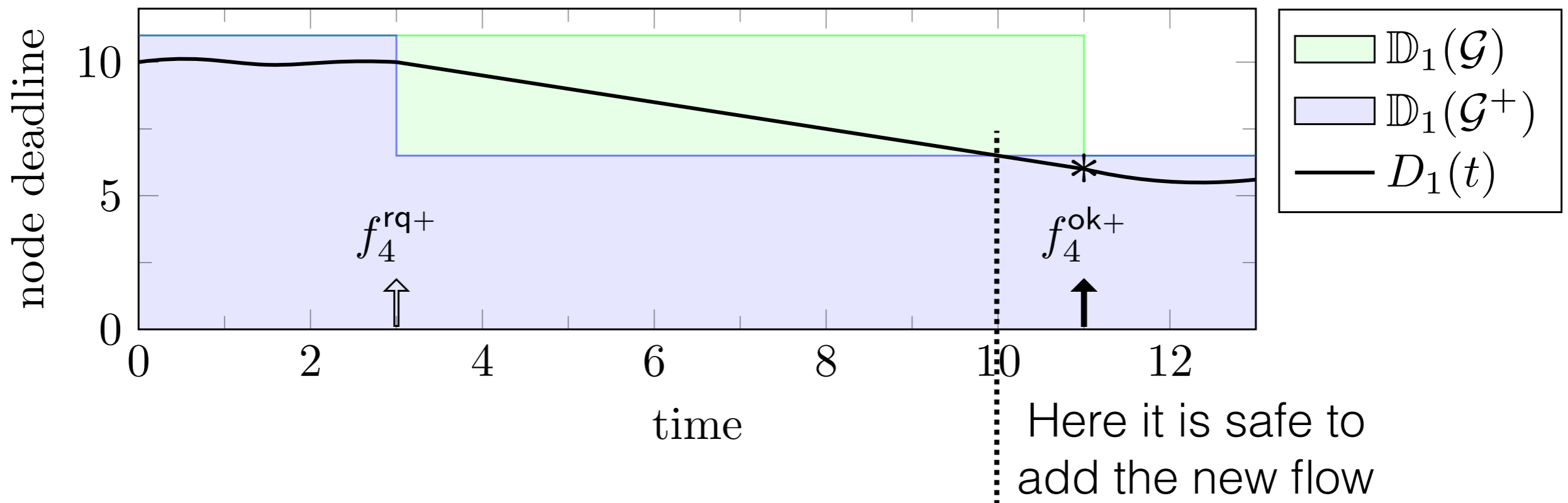
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Conclusions

Take-away message:

- Movement needs space
- Never leave your safe space

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Also in the paper:

- How to allow nodes to leave
- Simulation results
- Protocols for:
 - controlling node deadlines
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Take-away message:

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Also in the paper:

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Future work:

- How to enforce $R_i(t) \leq D_i(t)$

Thank you!

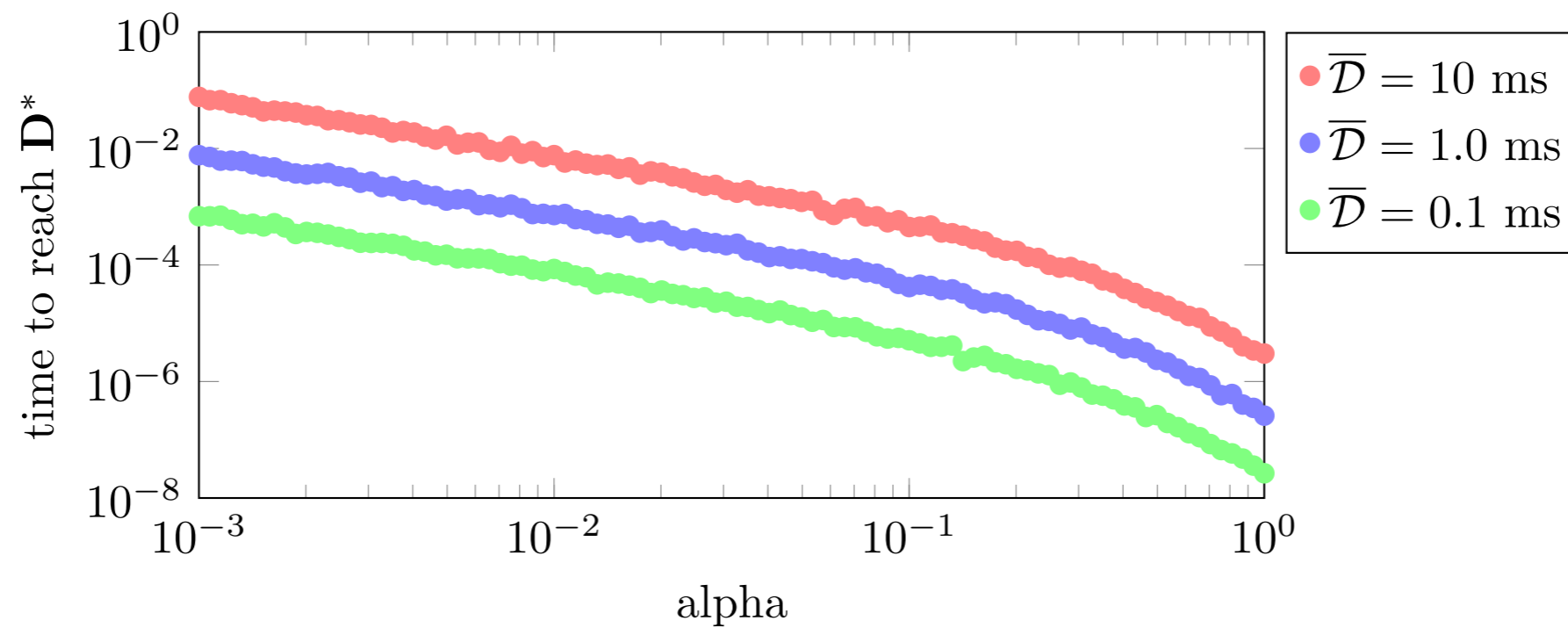


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Waiting time for flows...



How does it affect QoS?

